#### **Access Control and Privacy Policies (8)**

#### Email: christian.urban at kcl.ac.uk Office: S1.27 (1st floor Strand Building) Slides: KEATS (also homework is there)

#### Last Week

- Andrew Secure RPC Protocol: A and B share a key private  $K_{AB}$  and want to identify each other
- A sends  $B: A, N_A$
- ullet B sends  $A:\{N_A,K_{AB}'\}_{K_{AB}}$
- A sends  $B: \{N_A\}_{K'_{AB}}$

#### **Protocols**

#### A sends $B : \ldots$

• by convention *A*, *B* are named principals Alice... but most likely they are programs, which just follow some instructions (they are more like roles)

#### **Protocols**

- $\begin{array}{c} A \text{ sends } B : \dots \\ B \text{ sends } A : \dots \\ \vdots \end{array}$
- by convention *A*, *B* are named principals Alice... but most likely they are programs, which just follow some instructions (they are more like roles)
- indicates one "protocol run", or session, which specifies some order in the communication
- there can be several sessions in parallel (think of wifi routers)

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A reflection attack: an intruder I impersonates B.

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 $A ext{ sends } I : A, N_A$   $I ext{ sends } A : B, N_A$  $I ext{ sends } A : \{N_A, K'_{AB}\}_{K_{AB}} A ext{ sends } I : \{N_A, K'_{AB}\}_{K_{AB}}$ 

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 $egin{aligned} A ext{ sends } I : A, N_A & I ext{ sends } A : B, N_A \ I ext{ sends } A : \{N_A, K_{AB}'\}_{K_{AB}} A ext{ sends } I : \{N_A, K_{AB}'\}_{K_{AB}} \ A ext{ sends } I : \{N_A\}_{K_{AB}'} \end{aligned}$ 

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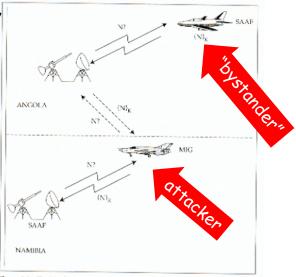
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Sounds stupid: "... answering a question with a counter question"

was originally developed at CMU for terminals to connect to workstations (e.g., file servers)

198?: war between Angola (supported by Cuba) and Namibia (supported by SA)

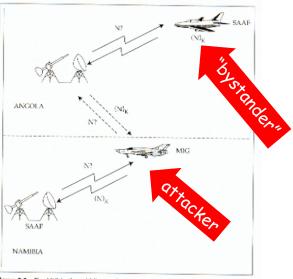
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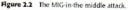




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IFF opened up a nice side-channel attack

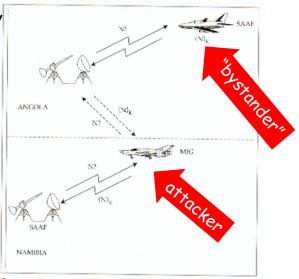


Figure 2.2 The MIG-in-the middle attack.

### **Encryption to the Rescue?**

ullet A sends  $B: \{A, N_A\}_{K_{AB}}$ 

encrypted

- ullet B sends  $A:\{N_A,K_{AB}'\}_{K_{AB}}$
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means you need to send separate "Hello" signals (bad), or worse share a single key between many entities

#### **Protocol Attacks**

- replay attacks
- reflection attacks
- man-in-the-middle attacks
- timing attacks
- parallel session attacks
- binding attacks (public key protocols)
- changing environment / changing assumptions
- (social engineering attacks)

# **Replay Attacks**

Schroeder-Needham protocol: exchange of a symmetric key with a trusted 3rd-party S:

 $egin{aligned} A &
ightarrow S:A,B,N_A\ S &
ightarrow A:\{N_A,B,K_{AB},\{K_{AB},A\}_{K_{BS}}\}_{K_{AS}}\ A &
ightarrow B:\{K_{AB},A\}_{K_{BS}}\ B &
ightarrow A:\{N_B\}_{K_{AB}}\ A &
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at the end of the protocol both A and B should be in the possession of the secret key  $K_{AB}$  and know that the other principal has the key

#### Nonces

- I generate a nonce (random number) and send it to you encrypted with a key we share
- you increase it by one, encrypt it under a key I know and send it back to me
  - I can infer:
  - you must have received my message
  - you could only have generated your answer after I send you my initial message
  - if only you and me know the key, the message must have come from you

 $egin{aligned} A &
ightarrow S:A,B,N_A\ S &
ightarrow A: \{N_A,B,K_{AB},\{K_{AB},A\}_{K_{BS}}\}_{K_{AS}}\ A &
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ightarrow S:A,B,N'_A\ S &
ightarrow A: \{N'_A,B,K'_{AB},\{K'_{AB},A\}_{K_{BS}}\}_{K_{AS}} \end{aligned}$$

$$\begin{array}{l} A \rightarrow S: A, B, N_{A} \\ S \rightarrow A: \{N_{A}, B, K_{AB}, \{K_{AB}, A\}_{K_{BS}}\}_{K_{AS}} \\ A \rightarrow B: \{K_{AB}, A\}_{K_{BS}} \\ B \rightarrow A: \{N_{B}\}_{K_{AB}} \\ A \rightarrow B: \{N_{B}-1\}_{K_{AB}} \\ compromise \ K_{AB} \\ A \rightarrow S: A, B, N'_{A} \\ S \rightarrow A: \{N'_{A}, B, K'_{AB}, \{K'_{AB}, A\}_{K_{BS}}\}_{K_{AS}} \\ I(A) \rightarrow B: \{K_{AB}, A\}_{K_{BS}} \quad \text{replay of older run} \end{array}$$

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B believes it is following the correct protocol, intruder I can form the correct response because it knows  $K_{AB}$  and talks to B masquerading as A



# **Replay Attacks**

Andrew Secure RPC protocol: exchanging a new key between A and B

 $egin{aligned} A & o B : A, \{N_A\}_{K_{AB}} \ B & o A : \{N_A+1,N_B\}_{K_{AB}} \ A & o B : \{N_B+1\}_{K_{AB}} \ B & o A : \{K_{AB}^{new},N_B^{new}\}_{K_{AB}} \end{aligned}$ 

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Assume nonces are represented as bit-sequences of the same length as keys

 $egin{aligned} A &
ightarrow B &: A, \{N_A\}_{K_{AB}} \ B &
ightarrow A &: \{N_A+1, N_B\}_{K_{AB}} \ A &
ightarrow I(B) &: \{N_B+1\}_{K_{AB}} ext{ intercepts} \ I(B) &
ightarrow A &: \{N_A+1, N_B\}_{K_{AB}} ext{ resend 2nd msg} \ A &
ightarrow B &
ightarrow$ 

# **Time-Stamps**

The Schroeder-Needham protocol can be fixed by including a time-stamp (e.g., in Kerberos):

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but nothing is for free: then you need to synchronise time and possibly become a victim to timing attacks It can also be fixed by including another nonce:

 $\begin{array}{l} A \to B : A \\ B \to A : \{A, N_B\}_{K_{BS}} \\ A \to S : A, B, N_A, \{A, N_B\}_{K_{BS}} \\ S \to A : \{N_A, B, K_{AB}, \{K_{AB}, A, N_B\}_{K_{BS}}\}_{K_{AS}} \\ A \to B : \{K_{AB}, A, N_B\}_{K_{BS}} \\ B \to A : \{N_B\}_{K_{AB}} \\ A \to B : \{N_B - 1\}_{K_{AB}} \end{array}$ 

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```

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## **Binding Attacks**

with public-private keys it is important that the public key is bound to the right owner (verified by a certification authority CA)

 $egin{aligned} A & o CA: A, B, N_A\ CA & o A: CA, \{CA, A, N_A, K_B^{pub}\}_{K_A^{pub}} \end{aligned}$ 

A knows  $K_A^{priv}$  and can verify the message came from CA in response to A's message and trusts  $K_B^{pub}$  is B's public key

#### **Binding Attacks**

 $egin{aligned} A &
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ightarrow CA:A,I,N_A\ CA &
ightarrow I(A):CA,\{CA,A,N_A,K_I^{pub}\}_{K_A^{pub}}\ I(CA) &
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A now encrypts messages for B with the public key of I (which happily decrypts them with its private key)

There are plenty of other protocols and attacks. This could go on "forever". There are plenty of other protocols and attacks. This could go on "forever".

We look here on one more kind of attacks that are because of a changing environment.

 all protocols rely on some assumptions about the environment (e.g., cryptographic keys cannot be broken)

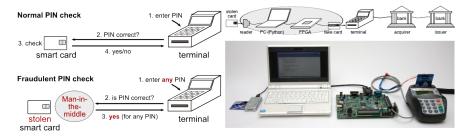
- all protocols rely on some assumptions about the environment (e.g., cryptographic keys cannot be broken)
- in the "good olden days" (1960/70) rail transport was cheap, so fraud was not worthwhile

- all protocols rely on some assumptions about the environment (e.g., cryptographic keys cannot be broken)
- when it got expensive, some people bought cheaper monthly tickets for a suburban station and a nearby one, and one for the destination and a nearby one
- a large investment later all barriers were automatic and tickets could record state

- all protocols rely on some assumptions about the environment (e.g., cryptographic keys cannot be broken)
- but suddenly the environment changed: rail transport got privatised creating many competing companies potentially cheating each other
- revenue from monthly tickets was distributed according to a formula involving where the ticket was bought...

- all protocols rely on some assumptions about the environment (e.g., cryptographic keys cannot be broken)
- apart from bad outsiders (passengers), you also had bad insiders (rail companies)
- chaos and litigation ensued

- A Man-in-the-middle attack in real life:
- the card only says yes or no to the terminal if the PIN is correct
- trick the card in thinking transaction is verified by signature
- trick the terminal in thinking the transaction was verified by PIN



#### **Problems with EMV**

- it is a wrapper for many protocols
- specification by consensus (resulted unmanageable complexity)
- its specification is 700 pages in English plus 2000+ pages for testing, additionally some further parts are secret
- other attacks have been found
- one solution might be to require always online verification of the PIN with the bank

#### **Problems with WEP (Wifi)**

- a standard ratified in 1999
- the protocol was designed by a committee not including cryptographers
- it used the RC4 encryption algorithm which is a stream cipher requiring a unique nonce
- WEP did not allocate enough bits for the nonce
- for authenticating packets it used CRC checksum which can be easily broken
- the network password was used to directly encrypt packages (instead of a key negotiation protocol)
- encryption was turned of by default

#### **Protocols are Difficult**

- even the systems designed by experts regularly fail
- try to make everything explicit (you need to authenticate all data you might rely on)
- the one who can fix a system should also be liable for the losses
- cryptography is often not the answer

logic is one way protocols are studied in academia (you can use computers to search for attacks)

#### **Public-Key Infrastructure**

- the idea is to have a certificate authority (CA)
- you go to the CA to identify yourself
- CA: "I, the CA, have verified that public key  $P^{pub}_{Bob}$  belongs to Bob"
- CA must be trusted by everybody
- What happens if CA issues a false certificate? Who pays in case of loss? (VeriSign explicitly limits liability to \$100.)

### Privacy, Anonymity et al

Some terminology:

- secrecy is the mechanism used to limit the number of principals with access to information (eg, cryptography or access controls)
- confidentiality is the obligation to protect the secrets of other people or organizations (secrecy for the benefit of an organisation)
- anonymity is the ability to leave no evidence of an activity (eg, sharing a secret)
- privacy is the ability or right to protect your personal secrets (secrecy for the benefit of an individual)

### **Privacy vs Anonymity**

 anonymity has its uses (e.g., voting, whistleblowers, peer-review)

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But privacy?

"You have zero privacy anyway. Get over it." Scott Mcnealy (CEO of Sun)

If you have nothing to hide, you have nothing to fear.



private data can be often used against me

- if my location data becomes public, thieves will switch off their phones and help themselves in my home
- if supermarkets can build a profile of what I buy, they can use it to their advantage (banks mortgages)
- my employer might not like my opinions



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- medical data should be private, but medical research needs data

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