

# Security Engineering (5)

Email: christian.urban at kcl.ac.uk

Office: S1.27 (1st floor Strand Building)

Slides: KEATS (also homework is there)



# Protocols



- The point is that we have no control over the network
- We want to avoid that a message exchange (a protocol) can be attacked without detection

# G20 Summit in 2009



- Snowden documents reveal “that during G20 meetings...GCHQ used ‘ground-breaking intelligence capabilities’ to intercept the communications of visiting delegations. This included setting up internet cafes where they used an email interception program and key-logging software to spy on delegates’ use of computers...”
- “The G20 spying appears to have been organised for the more mundane purpose of securing an advantage in

# A Simple PK Protocol

1.  $A \rightarrow B : K_A^{pub}$
2.  $B \rightarrow A : K_B^{pub}$
3.  $A \rightarrow B : \{A, m\}_{K_B^{pub}}$
4.  $B \rightarrow A : \{B, m'\}_{K_A^{pub}}$

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unfortunately there is a simple man-in-the-middle-attack

# A MITM Attack

1.  $A \rightarrow E : K_A^{pub}$
2.  $E \rightarrow B : K_E^{pub}$
3.  $B \rightarrow E : K_B^{pub}$
4.  $E \rightarrow A : K_E^{pub}$
5.  $A \rightarrow E : \{A, m\}_{K_E^{pub}}$
6.  $E \rightarrow B : \{E, m\}_{K_B^{pub}}$
7.  $B \rightarrow E : \{B, m'\}_{K_E^{pub}}$
8.  $E \rightarrow A : \{E, m'\}_{K_A^{pub}}$

# A MITM Attack

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8.  $E \rightarrow A : \{E, m'\}_{K_A^{pub}}$

and  $A$  and  $B$  have no chance to detect it

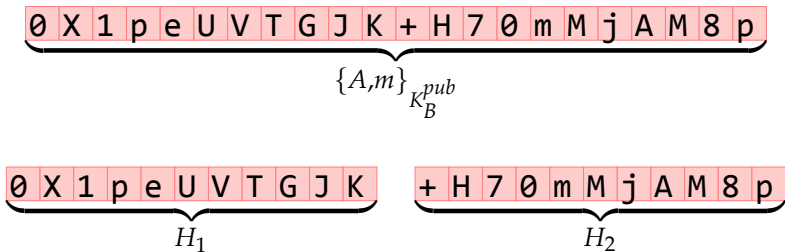


# Interlock Protocol

The interlock protocol (“best bet” against MITM):

1.  $A \rightarrow B : K_A^{pub}$
2.  $B \rightarrow A : K_B^{pub}$
3.  $\{A, m\}_{K_B^{pub}} \mapsto H_1, H_2$   
 $\{B, m'\}_{K_A^{pub}} \mapsto M_1, M_2$
4.  $A \rightarrow B : H_1$
5.  $B \rightarrow A : \{H_1, M_1\}_{K_A^{pub}}$
6.  $A \rightarrow B : \{H_2, M_1\}_{K_B^{pub}}$
7.  $B \rightarrow A : M_2$

# Splitting Messages



- you can also use the even and odd bytes
- the point is you cannot decrypt the halves

$$A \rightarrow C : K_A^{pub}$$

$$C \rightarrow B : K_C^{pub}$$

$$B \rightarrow C : K_B^{pub}$$

$$C \rightarrow A : K_C^{pub}$$

$$\{A, m\}_{K_C^{pub}} \mapsto H_1, H_2$$

$$\{B, m'\}_{K_C^{pub}} \mapsto M_1, M_2$$

$$\{C, a\}_{K_B^{pub}} \mapsto C_1, C_2$$

$$\{C, b\}_{K_A^{pub}} \mapsto D_1, D_2$$

$$A \rightarrow C : H_1$$

$$C \rightarrow B : C_1$$

$$B \rightarrow C : \{C_1, M_1\}_{K_C^{pub}}$$

$$C \rightarrow A : \{H_1, D_1\}_{K_A^{pub}}$$

$$A \rightarrow C : \{H_2, D_1\}_{K_C^{pub}}$$

$$C \rightarrow B : \{C_2, M_1\}_{K_B^{pub}}$$

$$B \rightarrow C : M_2$$

$$C \rightarrow A : D_2$$

$$A \rightarrow C : K_A^{pub}$$

$$C \rightarrow B : K_C^{pub}$$

$$B \rightarrow C : K_B^{pub}$$

$$C \rightarrow A : K_C^{pub}$$

$$\{A, m\}_{K_C^{pub}} \mapsto H_1, H_2$$

$$\{B, m'\}_{K_C^{pub}} \mapsto M_1, M_2$$

$$\{C, a\}_{K_B^{pub}} \mapsto C_1, C_2$$

$$\{C, b\}_{K_A^{pub}} \mapsto D_1, D_2$$

$$A \rightarrow C : H_1$$

$$C \rightarrow B : C_1$$

$$B \rightarrow C : \{C_1, M_1\}_{K_C^{pub}}$$

$$C \rightarrow A : \{H_1, D_1\}_{K_A^{pub}}$$

$$A \rightarrow C : \{H_2, D_1\}_{K_C^{pub}}$$

$$C \rightarrow B : \{C_2, M_1\}_{K_B^{pub}}$$

$$B \rightarrow C : M_2$$

$$C \rightarrow A : D_2$$

$m$  = How is your grandmother?  $m'$  = How is the weather today in London?

- you have to ask something that cannot be imitated (requires  $A$  and  $B$  know each other)
- what happens if  $m$  and  $m'$  are voice messages?

- you have to ask something that cannot be imitated (requires  $A$  and  $B$  know each other)
- what happens if  $m$  and  $m'$  are voice messages?
- So  $C$  can either leave the communication unchanged (Hellman-Diffie), or invent a complete new conversation

- the moral: establishing a secure connection from “zero” is almost impossible—you need to rely on some established trust
- that is why we rely on certificates, which however are badly, badly realised

# Trusted Third Parties

Simple protocol for establishing a secure connection via a mutually trusted 3rd party (server):

$$A \rightarrow S : A, B$$

$$S \rightarrow A : \{K_{AB}, \{K_{AB}\}_{K_{BS}}\}_{K_{AS}}$$

$$A \rightarrow B : \{K_{AB}\}_{K_{BS}}$$

$$A \rightarrow B : \{m\}_{K_{AB}}$$



# PKI: The Main Idea

- the idea is to have a certificate authority (CA)
- you go to the CA to identify yourself
- CA: “I, the CA, have verified that public key  $P_{Bob}^{pub}$  belongs to Bob”
- CA must be trusted by everybody
- What happens if CA issues a false certificate?  
Who pays in case of loss? (VeriSign explicitly limits liability to \$100.)

# Best Practices

**Principle 1:** Every message should say what it means: the interpretation of a message should not depend on the context.

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**Principle 2:** If the identity of a principal is essential to the meaning of a message, it is prudent to mention the principal's name explicitly in the message (though difficult).

# Best Practices

**Principle 3:** Be clear about why encryption is being done. Encryption is not wholly cheap, and not asking precisely why it is being done can lead to redundancy. Encryption is not synonymous with security.

## Possible Uses of Encryption

- Preservation of confidentiality:  $\{X\}_K$  only those that have  $K$  may recover  $X$ .
- Guarantee authenticity: The partner is indeed some particular principal.
- Guarantee confidentiality and authenticity: binds two parts of a message —  $\{X, Y\}_K$  is not the same as  $\{X\}_K$  and  $\{Y\}_K$ .

# Best Practices

**Principle 4:** The protocol designers should know which trust relations their protocol depends on, and why the dependence is necessary. The reasons for particular trust relations being acceptable should be explicit though they will be founded on judgment and policy rather than on logic.

Example Certification Authorities: CAs are trusted to certify a key only after proper steps have been taken to identify the principal that owns it.

# Formal Methods

Ross Anderson about the use of Logic:

*Formal methods can be an excellent way of finding bugs in security protocol designs as they force the designer to make everything explicit and thus confront difficult design choices that might otherwise be fudged.*

# Mid-Term

- homework, handouts, programs...

**Any Questions?**