

# Access Control and Privacy Policies (2)

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Slides: KEATS (also homework is there)

# This Course is about “Satan’s Computer”

Ross Anderson and Roger Needham wrote:

“In effect, our task is to program a computer which gives answers which are subtly and maliciously wrong at the most inconvenient possible moment... we hope that the lessons learned from programming Satan’s computer may be helpful in tackling the more common problem of programming Murphy’s.”

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“In effect, our task is to program a computer which gives answers which are subtly and maliciously wrong at the most inconvenient possible moment... we hope that the lessons learned from programming Satan’s computer may be helpful in tackling the more common problem of programming Murphy’s.”



Murphy’s computer



Satan’s computers

# Defence in Depth

urbanc:\$6\$3WwBKfr1\$4vb1knvGr6FcDeF92R5xFn3mskfdnEn...:...

- hashes help when password databases are leaked
- salts help with protecting against dictionary attacks and help people who have the same password on different sites
- but they do not protect against a focused attack against a single password and also do not make poorly chosen passwords any better

# Subtle Points

- in our web-application the salt needed to remain secret; in password files the salt is public
- the NYT has the “resource” unlocked at first and locks it depending on the cookie data
- our “web-application” has the resource locked at first, and unlocks it depending on the cookie data

# How to Salt?

```
1salt ⇒ 8189effef4d4f7411f4153b13ff72546dd682c69
2salt ⇒ 1528375d5ceb7d71597053e6877cc570067a738f
3salt ⇒ d646e213d4f87e3971d9dd6d9f435840eb6a1c06
4salt ⇒ 5b9e85269e4461de0238a6bf463ed3f25778cbba
```

- in Unix systems: `hash(salt + password)`, or even `hash1500(salt + password)`

# How to Salt?

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```

- in Unix systems:  $\text{hash}(\text{salt} + \text{password})$ , or even  $\text{hash}^{1500}(\text{salt} + \text{password})$
- Bruce Schneier in cases messages are long:  
instead of  $m \mapsto \text{hash}(m)$ ,  
use  $m \mapsto \text{hash}(\text{hash}(m) + m)$

# Today's Lecture

online banking    vs    e-voting  
solved                                  unsolved



# E-Voting

“Any electronic voting system should provide at least the same security, privacy and transparency as the system it replaces.”

# Voting as Security Problem

What are the security requirements of a voting system?

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity

- The outcome matches with the voters' intend.
- There might be gigantic sums at stake and need to be defended against.

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity
- Ballot Secrecy

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity
- Ballot Secrecy

- Nobody can find out how you voted.
- (Stronger) Even if you try, you cannot prove how you voted.

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity
- Ballot Secrecy
- Voter Authentication

- Only authorised voters can vote up to the permitted number of votes.

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity
- Ballot Secrecy
- Voter Authentication
- Enfranchisement

- Authorised voters should have the opportunity to vote.

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity
- Ballot Secrecy
- Voter Authentication
- Enfranchisement
- Availability

- The voting system should accept all authorised votes and produce results in a timely manner.



# Problems with Voting

Integrity vs. Ballot Secrecy

Authentication vs. Enfranchisement

# Problems with Voting

Integrity vs. Ballot Secrecy

Authentication vs. Enfranchisement

Further constraints:

- costs
- accessibility
- convenience
- intelligibility

# Traditional Ballot Boxes



# Traditional Ballot Boxes



mechanical, but they need a “protocol”

# Motives for E-Voting

- 76% of pensioners in the UK vote, but only 44% of the under-25s
- convenience
- speed

# E-Voting

- The Netherlands between 1997 - 2006 had electronic voting machines (hacktivists had found: they can be hacked and also emitted radio signals revealing how you voted)
- Germany had used them in pilot studies (in 2007 a law suit has reached the highest court and it rejected electronic voting on the grounds of not being understandable by the general public)
- UK used optical scan voting systems in a few test polls, but abandoned any wide deployment

# E-Voting

- US used mechanical machines since the 30s, later punch cards, now DREs and optical scan voting machines
- Estonia used in 2007 the Internet for national elections (there were earlier pilot studies in other countries)
- India uses e-voting devices since at least 2003 (“keep-it-simple” machines produced by a government owned company)
- South Africa used software for its tallying in the 1993 elections (when Nelson Mandela was elected) (they found the tallying software was rigged, but they were able to tally manually)

# E-Voting in Estonia

- world's first general election that used internet voting (2007)
- builds on the Estonian ID card (a smartcard like CC)
- Internet voting can be used before the election (votes can be changed an unlimited amount of times, last vote is tabulated, you can even change your vote on the polling day in person)
- in the 2011 parliamentary election 24% voted via Internet



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- in the 2011 parliamentary election 24% voted via Internet
- needs to trust the integrity of voters' computers, central server components and the election staff

```
1 #!/usr/bin/python2.7
2 # -*- coding: UTF8 -*-
```

```
from https://github.com/
vvk-ehk/evalimine/
```

```
3
4 """
```

```
5 Copyright: Eesti Vabariigi Valimiskomisjon
6 (Estonian National Electoral Committee), www.vvk.ee
7 Written in 2004-2013 by Cybernetica AS, www.cyber.ee
```

```
8
9 This work is licensed under the Creative Commons
10 Attribution-NonCommercial-NoDerivs 3.0 Unported License.
11 To view a copy of this license, visit
12 http://creativecommons.org/licenses/by-nc-nd/3.0/.
```

```
13 """
```

```
14
15 def analyze(ik, vote, votebox):
```

```
16
17     # TODO: implement security checks
18     # such as verifying the correct size
19     # of the encrypted vote
```

```
20
21     return []
```

## E-Voting in **Theory**

- Alice prepares and audits a ballot, then casts an encrypted ballot, which requires her to authenticate to a server.
- A bulletin board posts Alice's name and encrypted ballot. Anyone, including Alice, can check the bulletin board and find her encrypted vote posted.
- When the election closes, all votes are shuffled and the system produces a non-interactive proof of a correct shuffling. (zero-knowledge-proofs)
- After a reasonable complaint period to let auditors check the shuffling, all shuffled ballots are decrypted, and the system provides a decryption proof for each decrypted ballot. (zero-knowledge-proofs)
- Perform a tally of the decrypted votes.
- An auditor can download the entire election data and verify the shuffle, decryptions and tally.

# A Brief History of Voting

- Athenians
  - show of hands
  - ballots on pieces of pottery
  - different colours of stones
  - “facebook”-like authorisation

problems with vote buying / no ballot privacy

- French Revolution and the US Constitution got things “started” with paper ballots (you first had to bring your own; later they were pre-printed by parties)

# Ballot Boxes

Security policies with paper ballots:

- 1 you need to check that the ballot box is empty at the start of the poll / no false bottom (to prevent ballot stuffing)
- 2 you need to guard the ballot box during the poll until counting
- 3 tallied by a team at the end of the poll (independent observers)



Which security requirements do paper ballots satisfy better than voice voting?

- Integrity
- Enfranchisement
- Ballot secrecy
- Voter authentication
- Availability

# Paper Ballots

What can go wrong with paper ballots?

# Paper Ballots

What can go wrong with paper ballots?



William M. Tweed, US Politician in 1860's  
"As long as I count the votes, what are you going to do about it?"



# Paper Ballots

What can go wrong with paper ballots?

## **Chain Voting Attack**

- 1 you obtain a blank ballot and fill it out as you want
- 2 you give it to a voter outside the polling station
- 3 voter receives a new blank ballot
- 4 voter submits prefilled ballot
- 5 voter gives blank ballot to you, you give money
- 6 goto 1

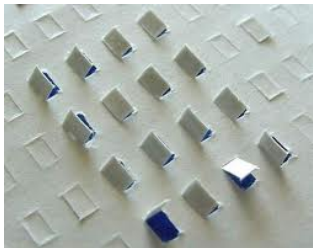
# Mechanical Voting Machines

- Lever Voting Machines (ca. 1930 - 1990)



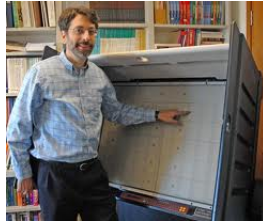
# Mechanical Voting Machines

- Lever Voting Machines (ca. 1930 - 1990)
- Punch Cards (ca. 1950 - 2000)



# Electronic Voting Machines

DREs

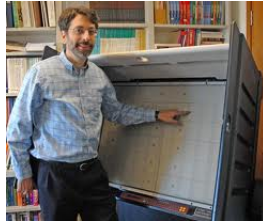


Optical Scan



# Electronic Voting Machines

DREs



Optical Scan



all are “computers”

# DREs

Direct-recording electronic voting machines  
(votes are recorded for example on memory cards)  
typically touchscreen machines  
usually no papertrail



# Diebold Machines

Alex Halderman:

- acquired a machine from an anonymous source
- they try to keep secret the source code running the machine

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Alex Halderman:

- acquired a machine from an anonymous source
- they try to keep secret the source code running the machine
- first reversed-engineered the machine (extremely tedious)
- could completely reboot the machine and even install a virus that infects other Diebold machines
- obtained also the source code for other machines



# Diebold Machines

What could go wrong?

# Diebold Machines

What could go wrong? Failure-in-depth.

# Diebold Machines

What could go wrong? Failure-in-depth.

A non-obvious problem:

- you can nowadays get old machines, which still store old polls
- the paper ballot box needed to be secured during the voting until counting; e-voting machines need to be secured during the entire life-time

# Paper Trail

Conclusion:

Any electronic solution should have a paper trail.



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Any electronic solution should have a paper trail.



You still have to solve problems about voter registration, voter authentication, guarding against tampering

# E-Voting in India

Their underlying engineering principle is “keep-it-simple”:



# E-Voting in India

Their underlying engineering principle is “keep-it-simple”:



Official claims: “perfect”, “tamperproof”, “no need for technical improvements”, “infallible”

# Lessons Learned

- keep a paper trail and design your system to keep this secure
- make the software open source (avoid security-by-obscurity)
- have a simple design in order to minimise the attack surface



# Lessons Learned

- keep a paper trail and design your system to keep this secure
- make the software open source (avoid security-by-obscurity)
- have a simple design in order to minimise the attack surface

But overall, in times of NSA/state sponsored cyber-crime, e-voting is too hard with current technology.

# Online Banking vs. E-Voting

- online banking: if fraud occurs you try to identify who did what (somebody's account got zero)
- e-voting: some parts can be done electronically, but not the actual voting

# Student In-Lecture Polling

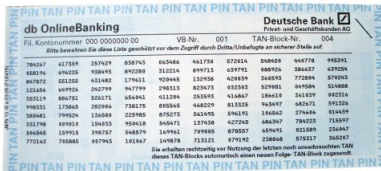


- can guarantee anonymity
- integrity by electronic means
- how to achieve the same in “software”?



# Anonymity

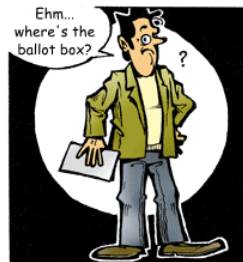
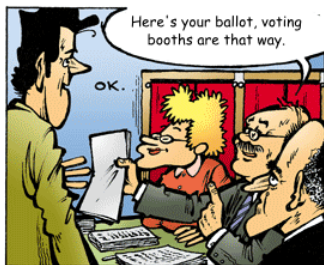
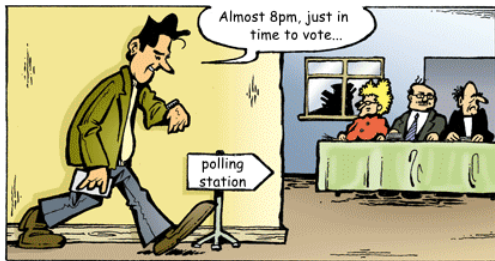
- anonymity through one-time pads



- solving the problem of distribution

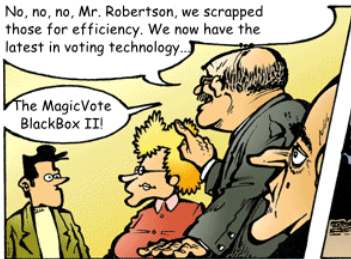


# The adventures of citizen Michael C. Robertson

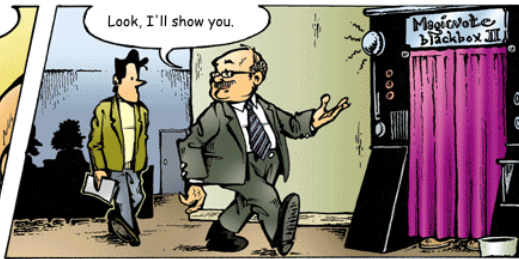


No, no, no, Mr. Robertson, we scrapped those for efficiency. We now have the latest in voting technology...

The MagicVote BlackBox II!



Look, I'll show you.



Just hold your ballot in front of this curtain, right about here.

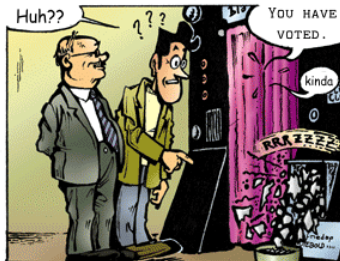


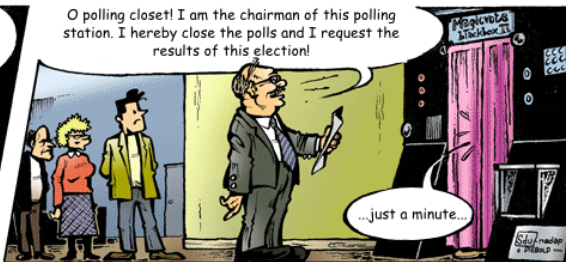
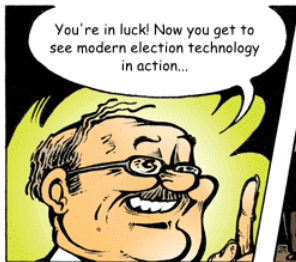
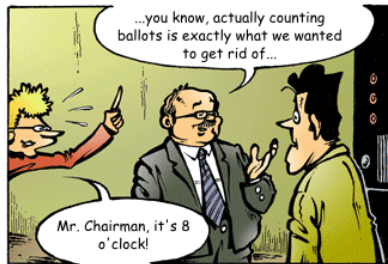
Huh??

???

YOU HAVE VOTED.

kinda









# Unix-Style Access Control

How to do control access? In Unix you have

- users and you have groups/roles:
- some special roles: root

# Unix-Style Access Control

- Q: “I am using Windows. Why should I care?”

A: In Windows you have similar AC:

administrators group

(has complete control over the machine)

authenticated users

server operators

power users

network configuration operators

- Modern versions of Windows have more fine-grained AC than Unix; they do not have a setuid bit, but have runas (asks for a password).

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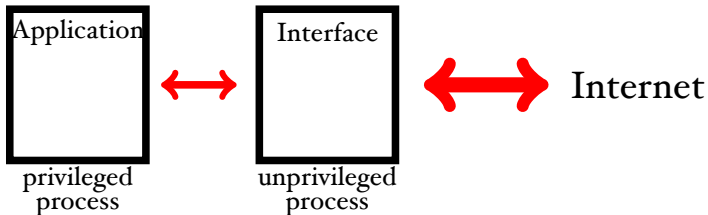
server operators

power users

network configuration operators

- Modern versions of Windows have more fine-grained AC than Unix; they do not have a setuid bit, but have runas (asks for a password).
- OS-provided access control can **add** to your security. (defence in depth)

# Network Applications: Privilege Separation



- the idea is make the attack surface smaller and mitigate the consequences of an attack

# Weaknesses of Unix AC

Not just restricted to Unix:

- if you have too many roles (i.e. too finegrained AC), then hierarchy is too complex  
you invite situations like...let's be root
- you can still abuse the system...

# A “Cron”-Attack

The idea is to trick a privileged person to do something on your behalf:

- root:

```
rm /tmp/*/*
```

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```
rm /tmp/*/*
```

the shell behind the scenes:

```
rm /tmp/dir1/file1 /tmp/dir1/file2 /tmp/dir2/file1 ...
```

this takes time



# A “Cron”-Attack

- 1 attacker (creates a fake passwd file)

```
mkdir /tmp/a; cat > /tmp/a/passwd
```

- 2 root (does the daily cleaning)

```
rm /tmp/*/*
```

records that /tmp/a/passwd

should be deleted, but does not do it yet

- 3 attacker (meanwhile deletes the fake passwd file, and establishes a link to the real passwd file)

```
rm /tmp/a/passwd; rmdir /tmp/a;
```

```
ln -s /etc /tmp/a
```

- 4 root now deletes the real passwd file

# A “Cron”-Attack

- 1 attacker (creates a fake passwd file)  
`mkdir /tmp/a; cat > /tmp/a/passwd`

- 2 root To prevent this kind of attack, you need additional policies (don't do such operations as root).

`rm /tmp/a/passwd` should be deleted, but does not do it yet

- 3 attacker (meanwhile deletes the fake passwd file, and establishes a link to the real passwd file)  
`rm /tmp/a/passwd; rmdir /tmp/a;`  
`ln -s /etc /tmp/a`
- 4 root now deletes the real passwd file

# Buffer Overflow Attacks



first lecture

# Buffer Overflow Attacks



first lecture



next week