

# Security Engineering (2)

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Slides: KEATS (also homework is there)

# This Course is about “Satan’s Computer”

Ross Anderson and Roger Needham wrote:

“In effect, our task is to program a computer which gives answers which are subtly and maliciously wrong at the most inconvenient possible moment... we hope that the lessons learned from programming Satan’s computer may be helpful in tackling the more common problem of programming Murphy’s.”

# This Course is about “Satan’s Computer”

Ross Anderson and Roger Needham wrote:

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Murphy’s computer



Satan’s computers

# Defence in Depth

urbanc:\$6\$3WbKfr1\$4vb1knvGr6FcDeF92R5xFn3mskfdnEn...:...

- hashes help when password databases are leaked
- salts help with protecting against dictionary attacks and help people who have the same password on different sites
- but they do not protect against a focused attack against a single password and also do not make poorly chosen passwords any better

# Subtle Points

- in our web-application the salt needed to remain secret; in password files the salt is public
- the NYT has the “resource” unlocked at first and locks it depending on the cookie data
- our “web-application” has the resource locked at first, and unlocks it depending on the cookie data

# Exam and Homework

- reminder...KEATS

# Today's Lecture

online banking    vs    e-voting  
solved                                  unsolved

# E-Voting

“Any electronic voting system should provide at least the same security, privacy and transparency as the system it replaces.”

—Australian Voting Commission



# Voting as Security Problem

What are the security requirements of a voting system?

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity

- The outcome matches with the voters' intend.
- There might be gigantic sums at stake and need to be defended against.

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity
- Ballot Secrecy

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity
  - Ballot Secrecy
- Nobody can find out how you voted.
  - (Stronger) Even if you try, you cannot prove how you voted.

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity
  - Ballot Secrecy
  - Voter Authentication
- Only authorised voters can vote up to the permitted number of votes.

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity
  - Ballot Secrecy
  - Voter Authentication
  - Enfranchisement
- Authorised voters should have the opportunity to vote.

# Voting as Security Problem

What are the security requirements of a voting system?

- Integrity
  - Ballot Secrecy
  - Voter Authentication
  - Enfranchisement
  - Availability
- The voting system should accept all authorised votes and produce results in a timely manner.

# Problems with Voting

Integrity vs. Ballot Secrecy

Authentication vs. Enfranchisement



# Problems with Voting

Integrity vs. Ballot Secrecy

Authentication vs. Enfranchisement

Further constraints:

- costs
- accessibility
- convenience
- intelligibility

# Traditional Ballot Boxes



# Traditional Ballot Boxes



mechanical, but they need a “protocol”

# Motives for E-Voting

- 76% of pensioners in the UK vote, but only 44% of the under-25s
- convenience
- speed

# E-Voting

- The Netherlands between 1997 - 2006 had electronic voting machines (hacktivists had found: they can be hacked and also emitted radio signals revealing how you voted)
- Germany had used them in pilot studies (in 2007 a law suit has reached the highest court and it rejected electronic voting on the grounds of not being understandable by the general public)
- UK used optical scan voting systems in a few test polls, but abandoned any wide deployment

# E-Voting

- US used mechanical machines since the 30s, later punch cards, until recently DREs and optical scan voting machines
- Estonia used in 2007, 2011 and 2015 the Internet for national elections (there were earlier pilot studies in other countries)
- The Australian parliament ruled in 2014 that e-voting is highly vulnerable to hacking and will not use it any time soon.
- Norway experimented with Internet voting, but e-voting is an incredibly difficult problem, even in such favourable circumstances...(voter turnout did not really increase)

# E-Voting

- India uses e-voting devices since at least 2003 (“keep-it-simple” machines produced by a government owned company)
- South Africa used software for its tallying in the 1993 elections (when Nelson Mandela was elected) (they found the tallying software was rigged, but they were able to tally manually)

# E-Voting in Estonia

- world's first general election that used internet voting (2007, 2011, 2015)
- builds on the Estonian ID card (a smartcard like CC)
- Internet voting can be used before the election (votes can be changed an unlimited amount of times, last vote is tabulated, you can even change your vote on the polling day in person)
- in the 2011 parliamentary election 24% voted via Internet



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- Internet voting can be used before the election (votes can be changed an unlimited amount of times, last vote is tabulated, you can even change your vote on the polling day in person)
- in the 2011 parliamentary election 24% voted via Internet
- needs to trust the integrity of voters' computers, central server components and the election staff

```
1 #!/usr/bin/python2.7
2 # -*- coding: UTF8 -*-
```

```
from https://github.com/vvk-ehk/evalimine/
```

```
3
4 """
5 Copyright: Eesti Vabariigi Valimiskomisjon
6 (Estonian National Electoral Committee), www.vvk.ee
7 Written in 2004-2013 by Cybernetica AS, www.cyber.ee
8
9 This work is licensed under the Creative Commons
10 Attribution-NonCommercial-NoDerivs 3.0 Unported License.
11 To view a copy of this license, visit
12 http://creativecommons.org/licenses/by-nc-nd/3.0/.
13 """
```

```
14
15 def analyze(ik, vote, votebox):
16
17     # TODO: implement security checks
18     # such as verifying the correct size
19     # of the encrypted vote
20
21     return []
```

## E-Voting in **Theory**

- Alice prepares and audits a ballot, then casts an encrypted ballot, which requires her to authenticate to a server.
- A bulletin board posts Alice's name and encrypted ballot. Anyone, including Alice, can check the bulletin board and find her encrypted vote posted.
- When the election closes, all votes are shuffled and the system produces a non-interactive proof of a correct shuffling. (zero-knowledge-proofs)
- After a reasonable complaint period to let auditors check the shuffling, all shuffled ballots are decrypted, and the system provides a decryption proof for each decrypted ballot. (zero-knowledge-proofs)
- Perform a tally of the decrypted votes.
- An auditor can download the entire election data and verify the shuffle, decryptions and tally.

# A Brief History of Voting

- Athenians
  - show of hands
  - ballots on pieces of pottery
  - different colours of stones
  - “facebook”-like authorisation

problems with vote buying / no ballot privacy

- French Revolution and the US Constitution got things “started” with paper ballots (you first had to bring your own; later they were pre-printed by parties)

# Ballot Boxes

Security policies with paper ballots:

- 1 you need to check that the ballot box is empty at the start of the poll / no false bottom (to prevent ballot stuffing)
- 2 you need to guard the ballot box during the poll until counting  
(<https://www.youtube.com/watch?v=uP01swQVMoc&spfreload=10>)
- 3 tallied by a team at the end of the poll (independent observers)



Which security requirements do paper ballots satisfy better than voice voting?

- Integrity
- Enfranchisement
- Ballot secrecy
- Voter authentication
- Availability

# Paper Ballots

What can go wrong with paper ballots?

# Paper Ballots

What can go wrong with paper ballots?



William M. Tweed, US Politician in 1860's  
"As long as I count the votes, what are you going to do about it?"



# Paper Ballots

What can go wrong with paper ballots?

## **Chain Voting Attack**

- 1 you obtain a blank ballot and fill it out as you want
- 2 you give it to a voter outside the polling station
- 3 voter receives a new blank ballot
- 4 voter submits prefilled ballot
- 5 voter gives blank ballot to you, you give money
- 6 goto 1

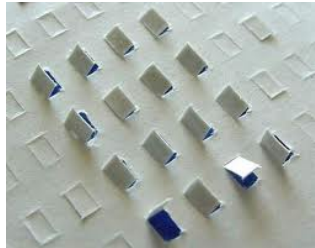
# Mechanical Voting Machines

- Lever Voting Machines (ca. 1930 - 1990)



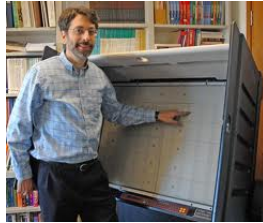
# Mechanical Voting Machines

- Lever Voting Machines (ca. 1930 - 1990)
- Punch Cards (ca. 1950 - 2000)



# Electronic Voting Machines

DREs

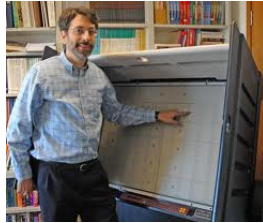


Optical Scan



# Electronic Voting Machines

DREs



Optical Scan



all are “computers”

# DREs

Direct-recording electronic voting machines  
(votes are recorded for example on memory cards)  
typically touchscreen machines  
usually no papertrail



# Diebold Machines

Alex Halderman:

- acquired a machine from an anonymous source
- they tried to keep secret the source code running on the machine

# Diebold Machines

Alex Halderman:

- acquired a machine from an anonymous source
- they tried to keep secret the source code running on the machine
- first reversed-engineered the machine (extremely tedious)
- could completely reboot the machine and even install a virus that infects other Diebold machines
- obtained also the source code for other machines



# Diebold Machines

What could go wrong?

# Diebold Machines

What could go wrong? Failure-in-depth.

# Diebold Machines

What could go wrong? Failure-in-depth.

A non-obvious problem:

- you can nowadays get old machines, which still store old polls
- the paper ballot box needed to be secured during the voting until counting; e-voting machines need to be secured during the entire life-time

# Paper Trail

Conclusion:

Any electronic solution should have a paper trail.



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Any electronic solution should have a paper trail.



You still have to solve problems about voter registration, voter authentication, guarding against tampering

# E-Voting in India

Their underlying engineering principle is “keep-it-simple”:



# E-Voting in India

Their underlying engineering principle is “keep-it-simple”:



Official claims: “perfect”, “tamperproof”, “no need for technical improvements”, “infallible”

# Lessons Learned

- keep a paper trail and design your system to keep this secure
- make the software open source (avoid security-by-obscurity)
- have a simple design in order to minimise the attack surface



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- keep a paper trail and design your system to keep this secure
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- have a simple design in order to minimise the attack surface

But overall, in times of NSA/state sponsored cyber-crime, e-voting is too hard with current technology.

# Online Banking vs. E-Voting

- online banking: if fraud occurs you try to identify who did what (somebody's account got zero)
- e-voting: some parts can be done electronically, but not the actual voting

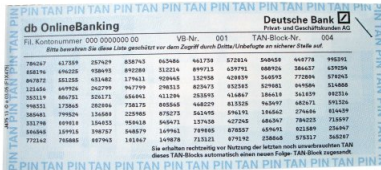
# Student In-Lecture Polling



- can guarantee anonymity
- integrity by electronic means
- how to achieve the same in “software”?

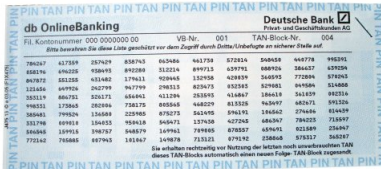
# Anonymity

- anonymity through one-time pads



# Anonymity

- anonymity through one-time pads



The image shows a screenshot of the Deutsche Bank Online Banking interface. At the top, it says "db OnlineBanking" and "Deutsche Bank Privat- und Geschäftskunden AG". Below this, there are fields for "Kontennummer 000 0000000 00", "VB-Nr. 001", and "TAN-Block-Nr. 004". A warning message reads: "Bitte beachten Sie diese Liste geschieht vor dem Zugriff durch Dritte/Unbefugte an sicherer Stelle auf". The main part of the image is a table of TANs (one-time passwords) arranged in a grid. The table has 10 columns and 10 rows of TANs. Below the table, there is a note: "Sie erhalten rechtzeitig vor Nutzung der letzten noch unverbrauchten TAN dieses TAN-Blocks automatisch einen neuen Folge-TAN-Block zugewiesen."

Kontennummer	VB-Nr.	TAN-Block-Nr.
000 0000000 00	001	004

Bitte beachten Sie diese Liste geschieht vor dem Zugriff durch Dritte/Unbefugte an sicherer Stelle auf

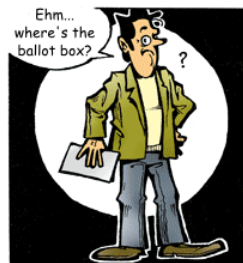
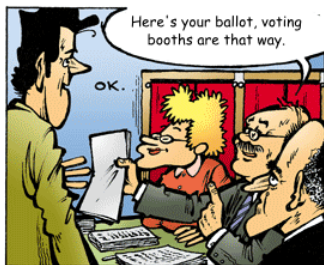
796267	417389	257429	858743	045486	461758	572034	568458	446778	995261
488196	496225	928493	842280	512214	899713	629791	686926	386637	629294
407872	581255	633482	179631	928465	132956	428839	346593	772894	578293
123436	669926	262799	967799	298333	823675	832385	327681	949584	514088
385119	886781	320271	684841	412284	283885	414867	184618	561839	982334
498331	173863	282484	726175	055565	468229	815326	963697	682671	591326
386481	799524	136589	225965	678273	563495	596191	186862	274646	814639
333798	899818	156555	958618	565671	127630	427243	686247	780223	733897
846886	189915	198757	568579	169961	789465	678357	459491	821889	236847
772162	780885	487943	181647	149878	713321	879192	238608	575317	368267

Sie erhalten rechtzeitig vor Nutzung der letzten noch unverbrauchten TAN dieses TAN-Blocks automatisch einen neuen Folge-TAN-Block zugewiesen.

- solving the problem of distribution

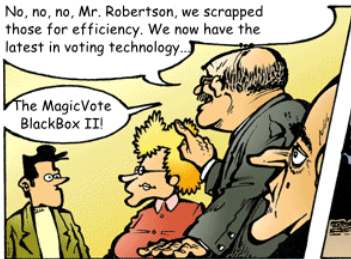


# The adventures of citizen Michael C. Robertson

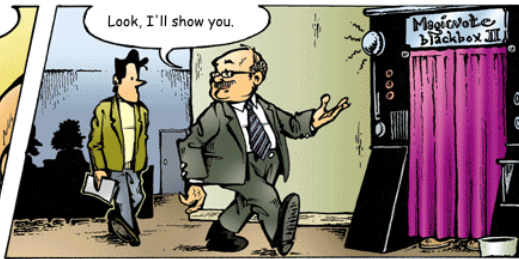


No, no, no, Mr. Robertson, we scrapped those for efficiency. We now have the latest in voting technology...

The MagicVote BlackBox II!



Look, I'll show you.



Just hold your ballot in front of this curtain, right about here.

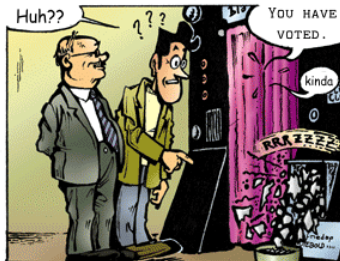


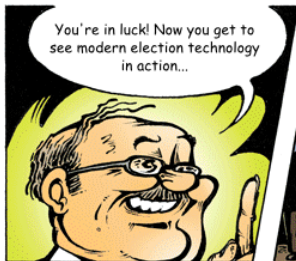
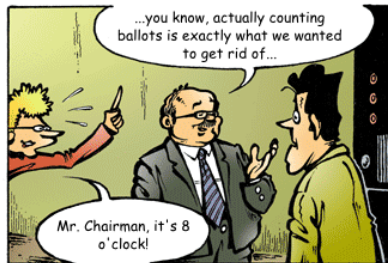
Huh??

???

YOU HAVE VOTED.

kinda







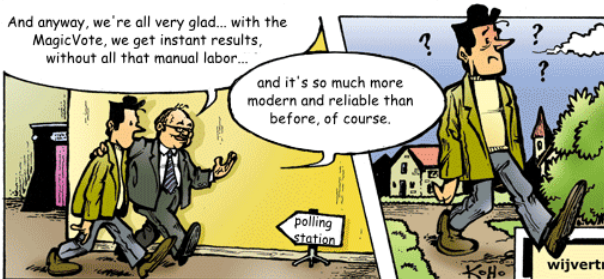


But... aren't you supposed to count those ballots? How do you know the guy in the closet counted right?

Well, honestly, we have no idea, but the government says it's all been taken care of, and the man behind the curtain has been extensively tested. I'm sure they know best.



And anyway, we're all very glad... with the MagicVote, we get instant results, without all that manual labor...



[wijvertrouwenstemcomputersniet.nl](http://wijvertrouwenstemcomputersniet.nl)

Drawings: Koen Hottentot — Story: Rop Gonggrijp / Barry Wels — Color: Adam Swiecky — Translation: Jaap Weel

# Buffer Overflow Attacks



first lecture

# Buffer Overflow Attacks



first lecture



next

# How to Salt?

1salt ⇒ 8189effef4d4f7411f4153b13ff72546dd682c69  
2salt ⇒ 1528375d5ceb7d71597053e6877cc570067a738f  
3salt ⇒ d646e213d4f87e3971d9dd6d9f435840eb6a1c06  
4salt ⇒ 5b9e85269e4461de0238a6bf463ed3f25778cbba

- in Unix systems: hash(salt + password), or even hash<sup>1500</sup>(salt + password)

# How to Salt?

1salt  $\Rightarrow$  8189effef4d4f7411f4153b13ff72546dd682c69  
2salt  $\Rightarrow$  1528375d5ceb7d71597053e6877cc570067a738f  
3salt  $\Rightarrow$  d646e213d4f87e3971d9dd6d9f435840eb6a1c06  
4salt  $\Rightarrow$  5b9e85269e4461de0238a6bf463ed3f25778cbba

- in Unix systems:  $\text{hash}(\text{salt} + \text{password})$ , or even  $\text{hash}^{1500}(\text{salt} + \text{password})$
- Bruce Schneier in cases messages are long:  
instead of  $m \mapsto \text{hash}(m)$ ,  
use  $m \mapsto \text{hash}(\text{hash}(m) + m)$

# User-Tracking Without Cookies

Can you track a user **without**:

- Cookies
- JavaScript
- LocalStorage/SessionStorage/GlobalStorage
- Flash, Java or other plugins
- Your IP address or user agent string
- Any methods employed by Panopticlick  
→ <https://panopticlick.eff.org/>

Even when you disabled cookies entirely, have JavaScript turned off and use a VPN service, and also ...

# Verizon



1. Device sends an HTTP request.

2. Verizon injects an HTTP header ("X-UIDH"). It's a temporary ID, hashed or HMACed with a key.

3. Destination website (or third party) receives HTTP request with injected header.



4. Website directs request to advertising exchange.

5. Advertisers on the exchange can issue a paid API call to Verizon.

6. Verizon maps the header to a temporary ID, and returns the ID and/or advertising segments.

<http://webpolicy.org/2014/10/24/how-verizons-advertising-header-works>

# Web-Protocol



GET static.jpg

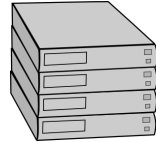




# Web-Protocol



GET static.jpg

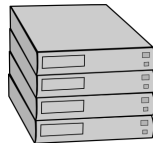


ETag: 7b33de1

# Web-Protocol



GET static.jpg



ETag: 7b33de1

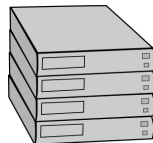
GET static.jpg ETag: 7b33de1



# Web-Protocol



GET static.jpg



ETag: 7b33de1

GET static.jpg ETag: 7b33de1



HTTP/1.1 304 (Not Modified)