# **Access Control and Privacy Policies (5)**

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Slides: KEATS (also homework is there)

### Last Week

```
\begin{array}{ccc}
A & \rightarrow & B : \dots \\
B & \rightarrow & A : \dots \\
\vdots
```

- by convention A, B are named principals Alice...
   but most likely they are programs
- indicates one "protocol run", or session, which specifies an order in the communication
- there can be several sessions in parallel (think of wifi routers)
- nonces (randomly generated numbers) used only once

# Cryptographic Protocol Failures

#### Ross Anderson and Roger Needham wrote:

A lot of the recorded frauds were the result of this kind of blunder, or from management negligence pure and simple. However, there have been a significant number of cases where the designers protected the right things, used cryptographic algorithms which were not broken, and yet found that their systems were still successfully attacked.

### **Protocols**

Examples where "over-the-air" protocols are used

- wifi
- card readers (you cannot trust the terminals)
- RFI (passports)



"On the Internet, nobody knows you're a dog."

# **Chip-and-PIN**

• A "tamperesitant" terminal playing Tetris on youtube.

(http://www.youtube.com/watch?v=wWTzkD9M0sU)



# **Oyster Cards**



 good example of a bad protocol (security by obscurity)

#### Wirelessly Pickpocketing a Mifare Classic Card

The Mifare Classic is the most widely used contactless smartcard on the market. The stream cipher CRYPTO1 used by the Classic has recently been reverse engineered and serious attacks have been proposed. The most serious of them retrieves a secret key in under a second. In order to clone a card, previously proposed attacks require that the adversary either has access to an eavesdropped communication session or executes a message-by-message man-in-the-middle attack between the victim and a legitimate reader. Although this is already disastrous from a cryptographic point of view, system integrators maintain that these attacks cannot be performed undetected.

This paper proposes four attacks that can be executed by an adversary having only wireless access to just a card (and not to a legitimate reader). The most serious of them recovers a secret key in less than a second on ordinary hardware. Besides the cryptographic weaknesses, we exploit other weaknesses in the protocol stack. A vulnerability in the computation of parity bits allows an adversary to establish a side channel. Another vulnerability regarding nested authentications provides enough plaintext for a speedy known-plaintext attack.

# **Oyster Cards**



- good example of a bad protocol (security by obscurity)
- "Breaching security on Oyster cards should not allow unauthorised use for more than a day, as TfL promises to turn off any cloned cards within 24 hours..."

# **Another Example**

#### In an email from Ross Anderson

From: Ross Anderson <Ross.Anderson@cl.cam.ac.uk> Sender: cl-security-research-bounces@lists.cam.ac.uk

To: cl-security-research@lists.cam.ac.uk

Subject: Birmingham case

Date: Tue, 13 Aug 2013 15:13:17 +0100

As you may know, Volkswagen got an injunction against the University of Birmingham suppressing the publication of the design of a weak cipher used in the remote key entry systems in its recent-model cars. The paper is being given today at Usenix, minus the cipher design.

I've been contacted by Birmingham University's lawyers who seek to prove that the cipher can be easily obtained anyway. They are looking for a student who will download the firmware from any newish VW, disassemble it and look for the cipher. They'd prefer this to be done by a student rather than by a professor to emphasise how easy it is.

Volkswagen's argument was that the Birmingham people had reversed a locksmithing tool produced by a company in Vietnam, and since their key fob chip is claimed to be tamper-resistant, this must have involved a corrupt insider at VW or at its supplier Thales. Birmingham's argument is that this is nonsense as the cipher is easy to get hold of. Their lawyers feel this argument would come better from an independent outsider.

Let me know if you're interested in having a go, and I'll put you in touch Ross

Alice (A) and Bob (B) share a secret key  $K_{AB}$ 

Passwords:

 $B \rightarrow A : K_{AB}$ 

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Passwords:

$$B \rightarrow A : K_{AB}$$

Problems: Eavesdropper can capture the secret and replay it; *A* cannot confirm the identity of *B* 

Alice (A) and Bob (B) share a secret key  $K_{AB}$ Simple Challenge Response:

> $A \rightarrow B: N$  $B \rightarrow A: \{N\}_{K_{AB}}$

Alice (A) and Bob (B) share a secret key  $K_{AB}$ 

Mutual Challenge Response:

 $A \rightarrow B : N_A$ 

 $B 
ightarrow A: \{N_A, N_B\}_{K_{AB}}$ 

 $A \rightarrow B : N_B$ 

### **One Time Passwords**

$$B \rightarrow A: C, C_{K_{AB}}$$

A counter *C* increases with each transmission; *A* will not accept a *C* which has already been accepted (used in car key fob).

#### "Normal" protocol run:

- A sends public key to B
- B sends public key to A
- A sends message encrypted with B's public key,
   B decrypts it with its private key
- B sends message encrypted with A's public key,
   A decrypts it with its private key

#### Attack:

- A sends public key to B C intercepts this message and send his own public key
- B sends public key to A C intercepts this message and send his own public key
- A sends message encrypted with C's public key,
   C decrypts it with its private key, re-encrypts with B's public key
- similar

#### Prevention:

- A sends public key to B
- **B** sends public key to **A**
- A encrypts message with B's public key, send's half of the message
- B encrypts message with A's public key, send's half of the message
- A sends other half, B can now decrypt entire message
- **B** sends other half, **A** can now decrypt entire message

#### Prevention:

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- B sends other half, A can now decrypt entire message
  - C would have to invent a totally new message

### **Motivation**

The ISO/IEC 9798 specifies authentication mechanisms which use security techniques. These mechanisms are used to corroborate that an entity is the one that is claimed. An entity to be authenticated proves its identity by showing its knowledge of a secret. The mechanisms are defined as exchanges of information between entities and, where required, exchanges with a trusted third party.

### **Motivation**

But...

The ISO/IEC 9798 standard neither specifies a threat model nor defines the security properties that the protocols should satisfy.

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The ISO/IEC 9798 standard neither specifies a threat model nor defines the security properties that the protocols should satisfy.

Unfortunately, there are no general precise definitions for the goals of protocols.

**Principle 1:** Every message should say what it means: the interpretation of a message should not depend on the context.

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**Principle 2:** If the identity of a principal is essential to the meaning of a message, it is prudent to mention the principal's name explicitly in the message (though difficult).

**Principle 3:** Be clear about why encryption is being done. Encryption is not wholly cheap, and not asking precisely why it is being done can lead to redundancy. Encryption is not synonymous with security.

#### Possible Uses of Encryption

- Preservation of confidentiality:  $\{X\}_K$  only those that have K may recover X.
- Guarantee authenticity: The partner is indeed some particular principal.
- Guarantee confidentiality and authenticity: binds two parts of a message  $-\{X,Y\}_K$  is not the same as  $\{X\}_K$  and  $\{Y\}_K$ .

**Principle 4:** The protocol designer should know which trust relations his protocol depends on, and why the dependence is necessary. The reasons for particular trust relations being acceptable should be explicit though they will be founded on judgment and policy rather than on logic.

Example Certification Authorities: CAs are trusted to certify a key only after proper steps have been taken to identify the principal that owns it.

# **Access Control Logic**

#### Ross Anderson about the use of Logic:

Formal methods can be an excellent way of finding bugs in security protocol designs as they force the designer to make everything explicit and thus confront difficult design choices that might otherwise be fudged.

## Logic(s)

#### Formulas

F ::= true  
| false  
| 
$$F \wedge F$$
  
|  $F \vee F$   
|  $F \Rightarrow F$  implies  
|  $\neg F$  negation  
|  $p(t_1,...,t_n)$  predicates

Terms 
$$t := x \dots \mid c \dots$$

## Logic(s)

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|  $F \Rightarrow F$  implies  
|  $\neg F$  negation  
|  $p(t_1,...,t_n)$  predicates  
|  $\forall x. F$  forall quantification  
|  $\exists x. F$  exists quantification

```
abstract class Term
  case class Var(s: String) extends Term
  case class Consts(s: String) extends Term
  case class Fun(s: String, ts: List[Term]) extends Term
5
  abstract class Form
  case object True extends Form
  case object False extends Form
  case class And(f1: Form, f2: Form) extends Form
  case class Or(f1: Form, f2: Form) extends Form
  case class Imp(f1: Form, f2: Form) extends Form
  case class Neg(f: Form) extends Form
  case class Pred(s: String, ts: List[Term]) extends Form
```

 $\Gamma \vdash F$ 

 $\Gamma$  is a collection of formulas, called the assumptions

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#### Example

$$\begin{split} & is\_staff (Christian), \\ & is\_at\_library (Christian), \\ & \forall \ x. \ is\_at\_library (x) \land is\_staff (x) \Rightarrow may\_obtain\_email (x) \end{split}$$

⊢ may\_obtain\_email (Christian)

#### $\Gamma \vdash \mathbf{F}$

 $\Gamma$  is a collection of formulas, called the assumptions

#### Example

```
is_staff (Christian)
is_at_library (Christian)
\forall x. is_at_library (x) \land is_staff (x) \Rightarrow may_obtain_email (x)
may_obtain_email (Christian)
```

#### $\Gamma \vdash \mathbf{F}$

 $\Gamma$  is a collection of formulas, called the assumptions

#### Example

```
is_staff (Alice)
is_staff (Christian)
is_at_library (Christian)

∀ x. is_at_library (x) ∧ is_staff (x) ⇒ may_obtain_email (x)

may_obtain_email (Alice)
```

```
abstract class Term
  case class Var(s: String) extends Term
  case class Consts(s: String) extends Term
  case class Fun(s: String, ts: List[Term]) extends Term
5
  abstract class Form
  case object True extends Form
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  case class And(f1: Form, f2: Form) extends Form
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  case class Imp(f1: Form, f2: Form) extends Form
  case class Neg(f: Form) extends Form
  case class Pred(s: String, ts: List[Term]) extends Form
14
  case class Judgement(Gamma: List[Form], F: Form) {
    def lhs = Gamma
  def rhs = F
```

#### **Inference Rules**

 $\frac{\text{premise}_1}{\text{conclusion}}$ 

The conlusion and premises are judgements

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Examples

$$\frac{\Gamma \vdash F_1 \quad \Gamma \vdash F_2}{\Gamma \vdash F_1 \land F_2}$$

#### **Inference Rules**

$$\frac{\text{premise}_1 \dots \text{premise}_n}{\text{conclusion}}$$

The confusion and premises are judgements

Examples

$$\frac{\Gamma \vdash F_1 \quad \Gamma \vdash F_2}{\Gamma \vdash F_1 \land F_2}$$

$$\frac{\Gamma \vdash F_1}{\Gamma \vdash F_1 \lor F_2}$$

$$\frac{\Gamma \vdash F_1}{\Gamma \vdash F_1 \lor F_2} \qquad \frac{\Gamma \vdash F_2}{\Gamma \vdash F_1 \lor F_2}$$

## **Implication**

$$\frac{\Gamma, F_1 \vdash F_2}{\Gamma \vdash F_1 \Rightarrow F_2}$$

$$\frac{\Gamma \vdash F_1 \Rightarrow F_2 \quad \Gamma \vdash F_1}{\Gamma \vdash F_2}$$

## **Universal Quantification**

$$\frac{\Gamma \vdash \forall x. F}{\Gamma \vdash F[x := t]}$$

## **Start Rules / Axioms**

if  $F \in \Gamma$ 

 $\overline{\Gamma \vdash F}$ 

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Also written as:

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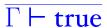
## **Start Rules / Axioms**

if  $F \in \Gamma$ 

$$\overline{\Gamma \vdash F}$$

Also written as:

$$\overline{\Gamma, F \vdash F}$$



 $\begin{tabular}{ll} Let $\Gamma$ = is_staff (Christian), \\ \forall x. is_at_library (x) $\land$ is_staff (x) $\Rightarrow$ may_obtain_email (x) \\ \end{tabular}$ 

Let  $\Gamma = \text{is\_staff (Christian)},$   $\forall x. \text{ is\_at\_library (x) } \land \text{ is\_staff (x)} \Rightarrow \text{may\_obtain\_email (x)}$   $\Gamma \vdash \text{is\_staff (Christian)} \qquad \Gamma \vdash \text{is\_at\_library (Christian)}$ 

Let  $\Gamma$  = is\_staff (Christian),  $\forall$  x. is\_at\_library (Christian),  $\forall$  x. is\_at\_library (x)  $\land$  is\_staff (x)  $\Rightarrow$  may\_obtain\_email (x)  $\frac{\Gamma \vdash \text{is\_staff (Christian)}}{\Gamma \vdash \text{is\_staff (Christian)}} \qquad \Gamma \vdash \text{is\_at\_library (Christian)}$ 

```
Let \Gamma = is_staff (Christian),

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\frac{\Gamma \vdash \text{is}\_\text{staff} \text{ (Christian)}}{\Gamma \vdash \text{is}\_\text{staff} \text{ (Christian)}} \land \text{is}\_\text{at}\_\text{library} \text{ (Christian)}
```

 $\Gamma \vdash \forall x. is\_staff(x) \land is\_at\_library(x) \Rightarrow may\_obtain\_email(x)$ 

```
Let \Gamma = is_staff (Christian),

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\frac{\Gamma \vdash \text{is}\_\text{staff} \text{ (Christian)}}{\Gamma \vdash \text{is}\_\text{staff} \text{ (Christian)}} \land \text{is}\_\text{at}\_\text{library} \text{ (Christian)}
```

```
\frac{\Gamma \vdash \forall \text{ x. is\_staff (x)} \land \text{is\_at\_library (x)} \Rightarrow \text{may\_obtain\_email (x)}}{\Gamma \vdash \text{is\_staff (Christian)} \land \text{is\_at\_library (Christian)}} \Rightarrow \text{may\_obtain\_email (Christian)}
```

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```

 $\vdots$   $\vdots$   $\Gamma \vdash \text{may\_obtain\_email}$  (Christian)

#### **Access Control**

$$\Gamma \vdash F$$

- If there is a proof  $\Rightarrow$  yes (granted)
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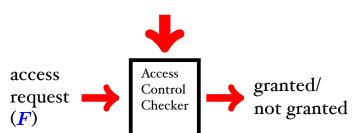
Γ = is_at_library (Christian),

∀ x. is_at_library (x) ∧ is_staff (x) ⇒ may_obtain_email (x)

Γ ⊬ may_obtain_email (Alice)
```

# The Access Control Problem

Access Policy (□)



## **Bad News**

• We introduced (roughly) first-order logic.

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 $\Gamma \vdash F$ 

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The problem is semi-decidable.

### **Access Control Logic**

```
true
               | false

| F \wedge F

| F \vee F

| F \Rightarrow F

| p(t_1,...,t_n)

| P \text{ says } F "saying predicate"
where P ::= Alice, Bob, Christian, ... (principals)
```

#### **Access Control Logic**

```
true
            F \lor F
F \Rightarrow F
p(t_1,...,t_n)
P \text{ says } F "saying predicate"
where P ::= Alice, Bob, Christian, ... (principals)
```

HoD says is\_staff (Christian)

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abstract class Term
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  case class Neg(f: Form) extends Form
  case class Pred(s: String, ts: List[Term]) extends Form
  case class Says(s: String, f: Form) extends Form
```

## **Rules about Says**

$$\frac{\Gamma \vdash F}{\Gamma \vdash P \text{ says } F}$$

$$\frac{\Gamma \vdash P \text{ says } (F_1 \Rightarrow F_2) \qquad \Gamma \vdash P \text{ says } F_1}{\Gamma \vdash P \text{ says } F_2}$$

$$\frac{\Gamma \vdash P \text{ says } (P \text{ says } F)}{\Gamma \vdash P \text{ says } F}$$

#### Consider the following scenario:

- If Admin says that file<sub>1</sub> should be deleted, then this file must be deleted.
- Admin trusts Bob to decide whether file<sub>1</sub> should be deleted.
- Bob wants to delete file<sub>1</sub>.

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```
(Admin says del_file_1) \Rightarrow del_file_1,

\Gamma = (Admin says ((Bob says del_file_1)) \Rightarrow del_file_1)),

Bob says del_file_1
```

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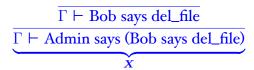
```
 \begin{array}{l} (\text{Admin says del\_file}_1) \Rightarrow \text{del\_file}_1, \\ \Gamma = (\text{Admin says ((Bob says del\_file}_1) \Rightarrow \text{del\_file}_1)), \\ \text{Bob says del\_file}_1 \\ \Gamma \vdash \text{del\_file}_1 \end{array}
```

$$\frac{\Gamma \vdash F}{\Gamma \vdash P \text{ says } F}$$

$$\Gamma \vdash P \text{ says } (F_1 \rightarrow F_2) \qquad \Gamma \vdash F_3 = F_4$$

$$\frac{\Gamma \vdash P \text{ says } (F_1 \Rightarrow F_2) \qquad \Gamma \vdash P \text{ says } F_1}{\Gamma \vdash P \text{ says } F_2}$$

(Admin says del\_file<sub>1</sub>) ⇒ del\_file<sub>1</sub>, Γ = (Admin says ((Bob says del\_file<sub>1</sub>) ⇒ del\_file<sub>1</sub>)), Bob says del\_file<sub>1</sub> Γ ⊢ del\_file<sub>1</sub>



$$\frac{\Gamma \vdash (\text{Admin says del_file}) \Rightarrow \text{del_file}}{\Gamma \vdash \text{del_file}} \quad \overset{:}{Y}$$

#### **Controls**

- P controls  $F \equiv (P \text{ says } F) \Rightarrow F$
- its meaning "P is entitled to do F"
- if P controls F and P says F then F

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$$\frac{\Gamma \vdash P \text{ controls } F \quad \Gamma \vdash P \text{ says } F}{\Gamma \vdash F}$$

$$\frac{\Gamma \vdash (P \text{ says } F) \Rightarrow F \quad \Gamma \vdash P \text{ says } F}{\Gamma \vdash F}$$

# **Speaks For**

- $P \mapsto Q \equiv \forall F$ . (P says F)  $\Rightarrow$  (Q says F)
- its meaning "P speaks for Q"

$$\frac{\Gamma \vdash P \mapsto Q \quad \Gamma \vdash P \text{ says } F}{\Gamma \vdash Q \text{ says } F}$$

## **Speaks For**

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$$\frac{\Gamma \vdash P \mapsto Q \quad \Gamma \vdash P \text{ says } F}{\Gamma \vdash Q \text{ says } F}$$

$$\frac{\Gamma \vdash P \mapsto Q \quad \Gamma \vdash Q \text{ controls } F}{\Gamma \vdash P \text{ controls } F}$$

$$\frac{\Gamma \vdash P \mapsto Q \quad \Gamma \vdash Q \mapsto R}{\Gamma \vdash P \mapsto R}$$

## **Security Levels**

- Top secret (TS)
- Secret (*S*)
- Public (*P*)

## **Security Levels**

- Top secret (TS)
- Secret (*S*)
- Public (P)

- Bob has a clearance for "secret"
- Bob can read documents that are public or sectret, but not top secret

Bob controls Permitted (File, read)
Bob says Permitted (File, read)
Permitted (File, read)

```
slev(File) < slev(Bob) \Rightarrow
   Bob controls Permitted (File, read)

Bob says Permitted (File, read)

slev(File) < slev(Bob)

Permitted (File, read)
```

```
slev(\text{File}) < slev(\text{Bob}) \Rightarrow
Bob \text{ controls Permitted (File, read)}
Bob \text{ says Permitted (File, read)}
slev(\text{File}) = P
slev(\text{Bob}) = S
slev(P) < slev(S)
```

Permitted (File, read)

### **Substitution Rule**

$$egin{aligned} \Gamma dash oldsymbol{slev}(oldsymbol{P}) = oldsymbol{l}_1 & \Gamma dash oldsymbol{slev}(oldsymbol{Q}) = oldsymbol{l}_2 & \Gamma dash oldsymbol{l}_1 < oldsymbol{l}_2 \ & \Gamma dash oldsymbol{slev}(oldsymbol{P}) < oldsymbol{slev}(oldsymbol{Q}) \end{aligned}$$

### **Substitution Rule**

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- slev(Bob) = S
- slev(File) = P
- ullet slev(P) < slev(S)

```
slev(File) < slev(Bob) \Rightarrow
   Bob controls Permitted (File, read)
Bob says Permitted (File, read)
slev(File) = P
slev(Bob) = TS
?
```

Permitted (File, read)

```
slev(\text{File}) < slev(\text{Bob}) \Rightarrow
   Bob controls Permitted (File, read)

Bob says Permitted (File, read)

slev(\text{File}) = P

slev(\text{Bob}) = TS

slev(P) < slev(S)

slev(S) < slev(TS)
```

Permitted (File, read)

## **Transitivity Rule**

$$\frac{\Gamma \vdash \mathbf{l}_1 < \mathbf{l}_2 \quad \Gamma \vdash \mathbf{l}_2 < \mathbf{l}_3}{\Gamma \vdash \mathbf{l}_1 < \mathbf{l}_3}$$

- ullet slev(P) < slev(S)
- $ullet \ slev(S) < slev(TS)$

$$slev(P) < slev(TS)$$

# **Reading Files**

Access policy for reading

```
\forall f. \ slev(f) < slev(\mathsf{Bob}) \Rightarrow \\ \mathsf{Bob} \ \mathsf{controls} \ \mathsf{Permitted} \ (f, \mathsf{read}) \\ \mathsf{Bob} \ \mathsf{says} \ \mathsf{Permitted} \ (\mathsf{File}, \mathsf{read}) \\ slev(\mathsf{File}) = P \\ slev(\mathsf{Bob}) = TS \\ slev(P) < slev(S) \\ slev(S) < slev(TS) \\ \\ \mathsf{Permitted} \ (\mathsf{File}, \mathsf{read}) \\ \\ \mathsf{Permitted} \ (\mathsf{File}, \mathsf{read}) \\
```

# **Reading Files**

Access policy for reading

```
orall f. \ slev(f) \leq slev(Bob) \Rightarrow
Bob controls Permitted (f, read)
Bob says Permitted (File, read)
slev(File) = TS
slev(Bob) = TS
slev(P) < slev(S)
slev(S) < slev(TS)
Permitted (File, read)
```

# **Writing Files**

Access policy for writing

```
orall f. \ slev(\mathrm{Bob}) \leq slev(f) \Rightarrow \ \mathrm{Bob\ controls\ Permitted\ }(f,\mathrm{write})
\mathrm{Bob\ says\ Permitted\ }(\mathrm{File},\mathrm{write})
slev(\mathrm{File}) = TS
slev(\mathrm{Bob}) = S
slev(P) < slev(S)
slev(S) < slev(TS)
\mathrm{Permitted\ }(\mathrm{File},\mathrm{write})
```