# **Access Control and Privacy Policies (3)**

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one general defence mechanism is defence in depth

#### **Defence in Depth**

 overlapping systems designed to provide security even if one of them fails.

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• **Overlapping** systems designed to provide security even if one of them fails.

#### **PALs**

 Permissive Action Links prevent unauthorised use of nuclear weapons (so the theory)





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of nucleon of nucleon







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modern PALs also include a 2-person rule

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 the current Trident nuclear weapons can be launched from a submarine without any code being transmitted

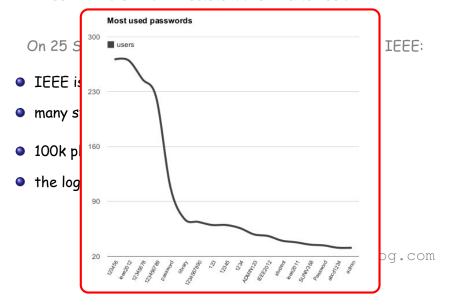
#### **Plain-text Passwords at IEEE**

On 25 September 2012, a report on a data breach at IEEE:

- IEEE is a standards organisation (not-for-profit)
- many standards in CS are by IEEE
- 100k plain-text passwords were recorded in logs
- the logs were openly accessible on their FTP server

http://ieeelog.com

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- wrote a script that cleared the cookie set after each guess
- has been fixed now

#### Smash the Stack for Fun ...

- "smashing the stack attacks" or "buffer overflow attacks"
- one of the most popular attacks;
   attack of the (last) decade
   50% of security incidents reported at CERT are related to buffer overflows)

http://www.kb.cert.org/vuls

 made popular in an article by Elias Levy (also known as Aleph One):

"Smashing The Stack For Fun and Profit"

http://www.phrack.org, Issue 49, Article 14

#### The Problem

 The basic problem is that library routines in C look as follows:

```
void strcpy(char *src, char *dst) {
int i = 0;
while (src[i] != "\0") {
   dst[i] = src[i];
   i = i + 1;
}
```

- the resulting problems are often remotely exploitable
- can be used to circumvents all access control (botnets for further attacks)

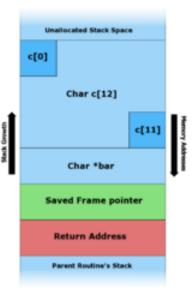
#### **Variants**

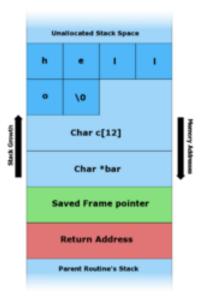
#### There are many variants:

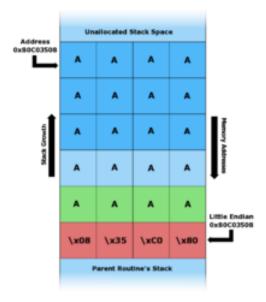
- return-to-lib-C attacks
- heap-smashing attacks
   (Slammer Worm in 2003 infected 90% of vulnerable systems within 10 minutes)
- "zero-days-attacks" (new unknown vulnerability)

#### my\_float is printed twice:

```
void foo (char *bar)
2
     float my float = 10.5; // in hex: x41x28x00x00
3
     char buffer[28];
5
     printf("mv float value = %f\n", mv float);
6
7
     strcpy(buffer, bar);
     printf("my float value = %f\n", my_float);
8
9
10
   int main (int argc, char **argv)
11
12
     foo("my string is too long !!!!! ");
13
     return 0;
14
15
```







```
int match(char *s1, char *s2) {
     while ( *s1 != '\0' && *s2 != '\0' && *s1 == *s2 ) {
2
        s1++: s2++:
3
4
5
     return( *s1 - *s2 );
6
7
   void welcome() { printf("Welcome to the Machine!\n"); exit(0); }
8
   void goodbye() { printf("Invalid identity, exiting!\n"); exit(1); }
9
10
   main(){
11
12
     char name[8]:
     char pw[8];
13
14
     printf("login: ");
15
16
     get_line(name);
     printf("password: ");
17
18
     get line(pw):
19
     if(match(name, pw) == 0)
20
        welcome();
21
22
     else
        goodbye();
23
24
```

### A programmer might be careful, but still introduce vulnerabilities:

```
1 // Since gets() is insecure and produces lots of warnings,
2 // I use my own input function instead.
3 char ch:
   int i:
5
   void get_line(char *dst) {
     char buffer[8];
   i = 0:
     while ((ch = getchar()) != ' n') {
9
       buffer[i++] = ch;
10
11
  buffer[i] = ' \setminus 0';
12
     strcpv(dst, buffer);
13
14
```

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- you then override the return address to execute this payload
- normally you start a root-shell
- difficulty is to guess the right place where to "jump"

# Payloads (2)

• another difficulty is that the code is not allowed to contain  $\setminus \times 00$ :

xorl %eax, %eax

```
1  void strcpy(char *src, char *dst) {
2    int i = 0;
3    while (src[i] != "\0") {
4       dst[i] = src[i];
5       i = i + 1;
6    }
7  }
```

## **Format String Vulnerability**

string is nowhere used:

```
1 #include<stdio.h>
2 #include<string.h>
3
4 main(int argc, char **argv)
5 {
6    char *string = "This is a secret string\n";
7
8    printf(argv[1]);
9 }
```

this vulnerability can be used to read out the stack

## **Protections against BO Attacks**

- use safe library functions
- ensure stack data is not executable (can be defeated)
- address space randomisation (makes one-size-fits-all more difficult)
- choice of programming language (one of the selling points of Java)

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- Integrity (prevent unwanted modification or tampering)
- Availability and reliability (reduce the risk of DoS attacks)

#### **Homework**

- Assume format string attacks allow you to read out the stack. What can you do with this information?
- Assume you can crash a program remotely. Why is this a problem?