

Types

in Programming Languages (3)

Christian Urban

<http://www4.in.tum.de/lehre/vorlesungen/types/WS0607/>

Last Week

■ Terms:

$e ::=$	x	variables
	$e e$	applications
	$\lambda x.e$	lambda-abstractions
	$\text{let } x = e \text{ in } e$	lets

■ Types:

$T ::=$	X	type variables
	$T \rightarrow T$	function types

Simple Type-System

■ Variables

$$\frac{\text{valid } \Gamma \quad (x : T) \in \Gamma}{\Gamma \vdash x : T}$$

■ Applications

$$\frac{\Gamma \vdash e_1 : T_1 \rightarrow T_2 \quad \Gamma \vdash e_2 : T_1}{\Gamma \vdash e_1 e_2 : T_2}$$

■ Lambdas

$$\frac{x : T_1, \Gamma \vdash e : T_2 \quad x \notin \text{dom } \Gamma}{\Gamma \vdash \lambda x. e : T_1 \rightarrow T_2}$$

■ Lets

$$\frac{\Gamma \vdash e_1 : T_1 \quad x : T_1, \Gamma \vdash e_2 : T_2 \quad x \notin \text{dom } \Gamma}{\Gamma \vdash \text{let } x = e_1 \text{ in } e_2 : T_2}$$

A Problem

■ $\lambda y. \lambda x. x$:

valid $\{x : T_2, y : T_1\}$

$(x : T_2) \in \{x : T_2, y : T_1\}$

$\{x : T_2, y : T_1\} \vdash x : T_2$ $x \notin \text{dom } \{y : T_1\}$

$\{y : T_1\} \vdash \lambda x. x : T_2 \rightarrow T_2$ $y \notin \text{dom } \emptyset$

$\emptyset \vdash \lambda y. \lambda x. x : T_1 \rightarrow T_2 \rightarrow T_2$

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■ $\lambda x. \lambda x. x$:

$\{x : T_2, x : T_1\} \vdash x : T_2 \quad x \notin \text{dom } \{x : T_1\}$

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Alpha-Equivalence

$$\frac{}{x \approx x} \quad \frac{e_1 \approx s_1 \quad e_2 \approx s_2}{e_1 e_2 \approx s_1 s_2}$$

$$\frac{e \approx s}{\lambda x.e \approx \lambda x.s} \quad \frac{x \neq y \quad e \approx (x y) \bullet s \quad x \notin \text{fv}(s)}{\lambda x.e \approx \lambda y.s}$$

$$\frac{e_1 \approx s_1 \quad e_2 \approx s_2}{\text{let } x = e_1 \text{ in } e_2 \approx \text{let } x = s_1 \text{ in } s_2}$$

$$\frac{x \neq y \quad e_1 \approx s_1 \quad e_2 \approx (x y) \bullet s_2 \quad x \notin \text{fv}(s_2)}{\text{let } x = e_1 \text{ in } e_2 \approx \text{let } y = s_1 \text{ in } s_2}$$

Swapping

■	$e ::= x$	variables
	$e e$	applications
	$\lambda x.e$	lambda-abstractions
	$\text{let } x = e \text{ in } e$	lets

■ A swapping operation:

$$(x \ y) \bullet z \stackrel{\text{def}}{=} \begin{cases} y & \text{if } z = x \\ x & \text{if } z = y \\ z & \text{o'wise} \end{cases}$$

$$(x \ y) \bullet (e_1 \ e_2) \stackrel{\text{def}}{=} ((x \ y) \bullet e_1) \ ((x \ y) \bullet e_2)$$

$$(x \ y) \bullet (\lambda z.e) \stackrel{\text{def}}{=} \lambda((x \ y) \bullet z).((x \ y) \bullet e)$$

$$(x \ y) \bullet (\text{let } z = e_1 \text{ in } e_2) \stackrel{\text{def}}{=} \text{let } (x \ y) \bullet z = (x \ y) \bullet e_1 \text{ in } (x \ y) \bullet e_2$$

Swapping

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■ A swapp We have $(x y) \bullet (x y) \bullet e = e$.

$$(x y) \bullet z \stackrel{\text{def}}{=} \begin{cases} y & \text{if } z = x \\ x & \text{if } z = y \\ z & \text{o'wise} \end{cases}$$

$$(x y) \bullet (e_1 e_2) \stackrel{\text{def}}{=} ((x y) \bullet e_1) ((x y) \bullet e_2)$$

$$(x y) \bullet (\lambda z.e) \stackrel{\text{def}}{=} \lambda((x y) \bullet z).((x y) \bullet e)$$

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A Property

■ Weakening Lemma

If $\Gamma_1 \vdash e : T$ and valid Γ_2 and $\Gamma_1 \subseteq \Gamma_2$,
then $\Gamma_2 \vdash e : T$.

■ By induction over $\Gamma_1 \vdash e : T$.

$$P \Gamma_1 e T = \forall \Gamma_2. \text{valid } \Gamma_2 \wedge \Gamma_1 \subseteq \Gamma_2 \Rightarrow \Gamma_2 \vdash e : T$$

In the literature the proof of this lemma is often labelled as "trivial", "obvious" etc.

Weakening

$$\frac{x:T_1, \Gamma \vdash M:T_2 \quad x \notin \text{dom } \Gamma}{\Gamma \vdash \lambda x.M:T_1 \rightarrow T_2}$$

■ If $\Gamma_1 \vdash M:T_2$ then $\forall \Gamma_2. \text{valid } \Gamma_2 \wedge \Gamma_1 \subseteq \Gamma_2 \Rightarrow \Gamma_2 \vdash M:T_2$

■ We know:

$$\forall \Gamma_2. \text{valid } \Gamma_2 \wedge x:T_1, \Gamma_1 \subseteq \Gamma_2 \Rightarrow \Gamma_2 \vdash M:T_2$$

$x \notin \text{dom } \Gamma_1$

■ We have to show:

$$\forall \Gamma_2. \text{valid } \Gamma_2 \wedge \Gamma_1 \subseteq \Gamma_2 \Rightarrow \Gamma_2 \vdash \lambda x.M:T_1 \rightarrow T_2$$

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For all Γ_1, x, M, T_1 and T_2 :

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■ We know:

instantiate $\Gamma_2 \mapsto x:T_1, \Gamma_2$

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$$\text{valid } \Gamma_2 \wedge \Gamma_1 \subseteq \Gamma_2 \Rightarrow x:T_1, \Gamma_1 \subseteq x:T_1, \Gamma_2$$

$\text{valid } (x:T_1, \Gamma_2) ???$

■ We have to show:

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For all Γ_1, x, M, T_1 and T_2 :

■ We know:

instantiate $\Gamma_2 \mapsto x:T_1, \Gamma_2$

$$\forall \Gamma_2. \text{valid } \Gamma_2 \wedge x:T_1, \Gamma_1 \subseteq \Gamma_2 \Rightarrow \Gamma_2 \vdash M:T_2$$

$$x \notin \text{dom } \Gamma_1$$

$$\text{valid } \Gamma_2 \wedge \Gamma_1 \subseteq \Gamma_2 \Rightarrow x:T_1, \Gamma_1 \subseteq x:T_1, \Gamma_2$$

$$\text{valid } (x:T_1, \Gamma_2) ???$$

■ We have to show:

$$x \notin \text{dom } \Gamma_2 ???$$

$$\Gamma_2 \vdash \lambda x.M:T_1 \rightarrow T_2$$

A Proof that Works I

- Extend swapping to contexts

$$(x\ y) \bullet \Gamma \stackrel{\text{def}}{=} \{((x\ y) \bullet z : T) \mid (z : T) \in \Gamma\}$$

- We have $\text{valid } (x\ y) \bullet \Gamma$ iff $\text{valid } \Gamma$!!
 - If $\text{valid } \Gamma$ then $\text{valid } (x\ y) \bullet \Gamma$, and
 - if $\text{valid } (x\ y) \bullet \Gamma$ then $\text{valid } \Gamma$.

Note this holds for swappings, but not for substitutions!

A Proof that Works II

- We can show for every x and y

$$\Gamma \vdash e : T \Rightarrow (x\ y) \bullet \Gamma \vdash (x\ y) \bullet e : T$$

and

$$(x\ y) \bullet \Gamma \vdash (x\ y) \bullet e : T \Rightarrow \Gamma \vdash e : T$$

The first is by induction on the definition of typing and the second follows from

$$(x\ y) \bullet (x\ y) \bullet \Gamma = \Gamma \text{ and } (x\ y) \bullet (x\ y) \bullet e = e.$$

A Proof that Works III

■ We can also show:

$$P \Gamma e T \Rightarrow P (x y) \bullet \Gamma (x y) \bullet e T$$

holds for all Γ , e and T .

■ We have:

$$\forall \Gamma_2. \text{valid } \Gamma_2 \wedge \Gamma_1 \subseteq \Gamma_2 \Rightarrow \Gamma_2 \vdash e : T$$

■ We have to show:

$$\forall \Gamma_2. \text{valid } \Gamma_2 \wedge (x y) \bullet \Gamma_1 \subseteq \Gamma_2 \Rightarrow \Gamma_2 \vdash (x y) \bullet e : T$$

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■ We have:

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$$\text{valid } \Gamma_2 \quad (x y) \bullet \Gamma_1 \subseteq \Gamma_2$$

■ We have to show:

$$\Gamma_2 \vdash (x y) \bullet e : T$$

A Proof that Works III

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■ We have:

$$\begin{array}{l} \forall \Gamma_2. \text{valid } \Gamma_2 \wedge \Gamma_1 \subseteq \Gamma_2 \Rightarrow \Gamma_2 \vdash e : T \\ \text{valid } \Gamma_2 \quad (x y) \bullet \Gamma_1 \subseteq \Gamma_2 \end{array}$$

■ We have to show:

$$(x y) \bullet \Gamma_2 \vdash (x y) \bullet (x y) \bullet e : T$$

A Proof that Works III

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■ We have to show:

$$(x y) \bullet \Gamma_2 \vdash e : T$$

Lambda Case Again

$$\frac{x:T_1, \Gamma \vdash M:T_2 \quad x \notin \text{dom } \Gamma}{\Gamma \vdash \lambda x.M:T_1 \rightarrow T_2}$$

■ If $\Gamma_1 \vdash M:T_2$ then $\forall \Gamma_2. \text{valid } \Gamma_2 \wedge \Gamma_1 \subseteq \Gamma_2 \Rightarrow \Gamma_2 \vdash M:T_2$

For all Γ_1, x, M, T_1 and T_2 :

■ We know:

$$\begin{aligned} & \forall \Gamma_2. \text{valid } \Gamma_2 \wedge x:T_1, \Gamma_1 \subseteq \Gamma_2 \Rightarrow \Gamma_2 \vdash M:T_2 \\ & x \notin \text{dom } \Gamma_1 \\ & \text{valid } \Gamma_2 \wedge \Gamma_1 \subseteq \Gamma_2 \end{aligned}$$

■ We have to show:

$$\Gamma_2 \vdash \lambda x.M:T_1 \rightarrow T_2$$

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choose a y s. t. $y \neq x, y \notin \text{dom } \Gamma_1, \text{dom } \Gamma_2, y \notin \text{fv}(M)$

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■ We have to show:

$$\Gamma_2 \vdash \lambda y.(x y) \bullet M:T_1 \rightarrow T_2$$

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■ We have to show:

$$y:T_1, \Gamma_2 \vdash (x \ y) \bullet M:T_2 \quad y \notin \text{dom } \Gamma_2$$

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For all Γ_1, x, M, T_1 and T_2 :

■ We know:

$\text{valid } (y:T_1, \Gamma_2) \wedge y:T_1, \Gamma_1 \subseteq y:T_1, \Gamma_2 \Rightarrow y:T_1, \Gamma_2 \vdash (x y) \bullet M:T_2$

$x \notin \text{dom } \Gamma_1$

$\text{valid } \Gamma_2 \wedge \Gamma_1 \subseteq \Gamma_2$

choose a y s. t. $y \neq x, y \notin \text{dom } \Gamma_1, \text{dom } \Gamma_2, y \notin \text{fv}(M)$

■ We have to show:

$y:T_1, \Gamma_2 \vdash (x y) \bullet M:T_2$

Polymorphism

- Given the typing rule

$$\frac{\Gamma \vdash e_1 : T_1 \rightarrow T_2 \quad \Gamma \vdash e_2 : T_1}{\Gamma \vdash e_1 e_2 : T_2}$$

- what can we say about the type of

$$g (f a) (f b)?$$

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Every expression has a unique type. This is an irksome limitation. Solution...

Polymorphism

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- where

Parametric Polymorphism - same expression belongs to a family of types (in Java and C#, this concept is called **generics**).

Every expression has a unique type. This is an irksome limitation. Solution...

Type-Schemes

■ So far we have used types of the form:

$$\begin{array}{l} T ::= X \quad \text{type variables} \\ \quad | T \rightarrow T \quad \text{function types} \end{array}$$

■ We now introduce **type-schemes**:

$$S ::= \forall .T$$

Where \forall ranges over a finite set of type-variables.

When $\forall = \{X_1, \dots, X_n\}$ we write $\forall .T$ as

$$\forall \{X_1, \dots, X_n\}.T$$

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$\forall \{\}. T$ is possible; $\forall . \forall B. T$ is not. Note that type-schemes are not types!

Alpha-Equivalence

- We are also only interested in **alpha-equivalence classes** of type-schemes, that is $[\forall A.T]_\alpha$:

$$\text{tv}(X) \stackrel{\text{def}}{=} \{X\}$$

$$\text{tv}(T_1 \rightarrow T_2) \stackrel{\text{def}}{=} \text{tv}(T_1) \cup \text{tv}(T_2)$$

$$\text{ftv}(\forall A.T) \stackrel{\text{def}}{=} \text{tv}(T) - A$$

$$(X Y) \bullet Z \stackrel{\text{def}}{=} \begin{cases} Y & \text{if } Z = X \\ X & \text{if } Z = Y \\ Z & \text{o'wise} \end{cases}$$

$$(X Y) \bullet (T_1 \rightarrow T_2) \stackrel{\text{def}}{=} (X Y) \bullet T_1 \rightarrow (X Y) \bullet T_2$$

Alpha Equivalence

$$\overline{\forall\{ \}.T} \approx \forall\{ \}.T$$

$$\forall\{X_2, \dots\}.T \approx \forall\{Y_2, \dots\}.T'$$

$$\frac{}{\forall\{X_1, X_2, \dots\}.T \approx \forall\{X_1, Y_2, \dots\}.T'}$$

$$X_1 \neq Y_1 \quad X_1 \notin \text{tv}(T')$$

$$\forall\{X_2, \dots\}.T \approx \forall\{Y_2, \dots\}.(X_1 Y_1) \bullet T'$$

$$\frac{}{\forall\{X_1, X_2, \dots\}.T \approx \forall\{Y_1, Y_2, \dots\}.T'}$$

For example:

$$\forall\{X\}.Y \rightarrow X \approx \forall\{X'\}.Y \rightarrow X'$$

Alpha-equivalence classes of type-schemes:

$$[\forall A.T]_\alpha \stackrel{\text{def}}{=} \{S \mid S \approx \forall A.T\}$$

$$(X \ T) \bullet (T_1 \ \vdash \ T_2) = (X \ T) \bullet T_1 \ \vdash \ (X \ T) \bullet T_2$$

More General

- Def: We say that a type-scheme $S = \forall\{X_1, \dots, X_n\}.T'$ **generalises** a type T , written $S \succ T$ if T can be obtained from T' by substituting for the type-variables X_i types T_i . That is

$$T = T'[X_1 := T_1, \dots, X_n := T_n]$$

- Examples:

$$\begin{array}{l} \forall\{X\}.(X \rightarrow X) \quad \succ \quad X \rightarrow X \\ \forall\{X\}.(X \rightarrow X) \quad \succ \quad (T_1 \rightarrow T_2) \rightarrow (T_1 \rightarrow T_2) \\ \forall\{X\}.(Y \rightarrow X) \quad \succ \quad Y \rightarrow T \\ \forall\{X\}.(X \rightarrow X) \quad \not\succeq \quad (X \rightarrow X) \rightarrow X \end{array}$$

Typing-Judgement

$$\Gamma \vdash e : T$$

So far we had:

- Γ is a set of (variable,type)-pairs
- e is an expression (alpha-equivalence class)
- T is a type

Typing-Judgement

$$\Gamma \vdash e : T$$

Now we have:

- Γ is a set of (variable, **type-scheme**)-pairs
- e is an expression (alpha-equivalence class)
- T is a type

ML Type-System

■ Variables

$$\frac{\text{valid } \Gamma \quad (x : S) \in \Gamma \quad S \succ T}{\Gamma \vdash x : T}$$

■ Applications

$$\frac{\Gamma \vdash e_1 : T_1 \rightarrow T_2 \quad \Gamma \vdash e_2 : T_1}{\Gamma \vdash e_1 e_2 : T_2}$$

■ Lambdas

$$\frac{x : \forall\{\}.T_1, \Gamma \vdash e : T_2 \quad x \notin \text{dom } \Gamma}{\Gamma \vdash \lambda x.e : T_1 \rightarrow T_2}$$

■ Lets

$$\frac{\Gamma \vdash e_1 : T_1 \quad x : \forall A.T_1, \Gamma \vdash e_2 : T_2 \quad x \notin \text{dom } \Gamma}{\Gamma \vdash \text{let } x = e_1 \text{ in } e_2 : T_2}$$

ML Type-System

Variables

$$\frac{\text{valid } \Gamma \quad (x : S) \in \Gamma \quad S \succ T}{\Gamma \vdash x : T}$$

Applications

$$\frac{\Gamma \vdash e_1 : T_1 \rightarrow T_2 \quad \Gamma \vdash e_2 : T_1}{\Gamma \vdash e_1 e_2 : T_2}$$

Lambdas

$$\frac{x : \forall \{ \}. T_1, \Gamma \vdash e : T_2}{\Gamma \vdash \lambda x. e : T_1 \rightarrow T_2}$$

$A = \text{tv}(T_1) - \text{ftv}(\text{codom } \Gamma)$

Lets

$$\frac{\Gamma \vdash e_1 : T_1 \quad x : \forall A. T_1, \Gamma \vdash e_2 : T_2 \quad x \notin \text{dom } \Gamma}{\Gamma \vdash \text{let } x = e_1 \text{ in } e_2 : T_2}$$

Example

$$\blacksquare \Gamma = \left\{ \begin{array}{l} g : \forall\{\}.X_1 \rightarrow X_2 \rightarrow X_3, \\ a : \forall\{\}.X_1, \\ b : \forall\{\}.X_2 \end{array} \right\}$$

$$\blacksquare \Gamma \vdash \text{let } f = \lambda x.x \text{ in } g (f a) (f b) : X_3$$

f is the identity function, once applied to an argument of type X_1 and once to a type X_2

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$$\blacksquare \Gamma \vdash \text{let } f = \lambda x.x \text{ in } g (f a) (f b) : X_3$$

f is the identity function, once applied to an argument of type X_1 and once to a type X_2

$$\Gamma' = \left\{ \begin{array}{l} x : \forall\{Y\}.Y \rightarrow Y \\ g : \forall\{\}.X_1 \rightarrow X_2 \rightarrow X_3, \\ a : \forall\{\}.X_1, \\ b : \forall\{\}.X_2 \end{array} \right\}$$

Typing Problem

- Given a Γ and a e , can we find a T such that

$$\Gamma \vdash e : T$$

(if there exists such a T)

- It turns out that: if there exists one such T then in general there might be many. For example

$$\emptyset \vdash \lambda x.x : \dots$$

- However, if there exists such a type at all, then there will be always a **most general** type-scheme from which all types can be derived.

Unification

- Give two types, say T_1 and T_2 . They contain some type-variables. Can one find a substitution θ , which substitutes types for type-variables, such that T_1 and T_2 become equal. That is

$$\theta(T_1) = \theta(T_2)$$

where θ is called a **unifier**.

- For example

$$X, X \Rightarrow \theta = \varepsilon = [] \quad (\text{identity subst.})$$

$$X \rightarrow Y, Z \Rightarrow \theta = [Z := X \rightarrow Y]$$

$$X \rightarrow Y, X \rightarrow Z \Rightarrow \theta = [Y := Z]$$

$$X \rightarrow Y, X \rightarrow Z \Rightarrow \theta = [X := V, Y := V, Z := V]$$

$$X, X \rightarrow X \text{ no}$$

MGU

- If there exists a unifier, then there exists a most general one, **MGU**.
- A substitution θ_1 is more general than θ_2 , $\theta_1 \succ \theta_2$, provided there exists a substitution σ such that

$$\theta_2 = \sigma \circ \theta_1$$

where $\sigma \circ \theta_1 \stackrel{\text{def}}{=} \sigma \cup \sigma(\theta_1)$;

$\sigma(\theta_1) \stackrel{\text{def}}{=} \text{apply } \sigma \text{ to the codomain of } \theta_1$

- How to calculate the MGU for T_1 and T_2 ?

Start with the unification problem $\{T_1 =? T_2\}$

MGU

- If there exists a unifier, then there exists a most general one, **MGU**.

- **A** Unification algorithm:

p

Input: (finite) unification problem

$$\{T_1 =? U_1, T_2 =? U_2, \dots\}$$

Output: either FAIL or substitution θ

w

If θ then $\theta(T_i) = \theta(U_i)$ and θ is an MGU.

- How to calculate the MGU for T_1 and T_2 ?

Start with the unification problem $\{T_1 =? T_2\}$

Transformations

■ TVar-TVar

$$\{X =^? X\} \uplus P \xRightarrow{\epsilon} P$$

■ Fun-Fun

$$\{T_1 \rightarrow T_2 =^? U_1 \rightarrow U_2\} \uplus P \xRightarrow{\epsilon} \{T_1 =^? U_1, T_2 =^? U_2\} \cup P$$

■ TVar-Ty

$$\{X =^? T\} \uplus P \xRightarrow{[X:=T]} P[X := T]$$

Ty-TVar

$$\{T =^? X\} \uplus P \xRightarrow{[X:=T]} P[X := T]$$

both transformation only if $X \notin \text{tv}(T)$

■ transform until you reach \emptyset ; if stuck, no unifier

Unifier

■ If \emptyset is reached you have a sequence:

$$P_1 \xrightarrow{\theta_1} P_2 \xrightarrow{\theta_2} \dots \xrightarrow{\theta_n} \emptyset$$

■ The (most general) unifier for the problem P_1 is then

$$\theta = \theta_n \circ \dots \circ \theta_2 \circ \theta_1$$

■ Let's do two examples

■ $\{X \rightarrow X \rightarrow Y \stackrel{?}{=} Y \rightarrow Z \rightarrow Y\}$

■ $\{X \rightarrow X \stackrel{?}{=} Y \rightarrow Y \rightarrow Y\}$

Typing Algorithm

- **Input:** a context Γ and an expression e
- **Output:** FAIL or a substitution θ and type T

If a θ and T , then

$$\theta(\Gamma) \vdash e : T$$

Typing Algorithm

- **Input:** a context Γ and an expression e
- **Output:** FAIL or a substitution θ and type T

If a θ and T , then

$$\theta(\Gamma) \vdash e : T$$

- **Output':** FAIL or a substitution θ and a type-scheme $S = \forall A.T$ where

$$A = \text{tv}(T) - \text{ftv}(\theta(\Gamma))$$

we call S a **principal type-scheme**.

Typing Algorithm

- **Input:** a context Γ and an expression e
- **Output:** FAIL or a substitution θ and type T

If a θ and T then

If e is closed, $\Gamma = \emptyset$ and the typing algorithm returns (θ, S) , then S is called **the** principal

- **Output** type-scheme of e .
- type-scheme $S = \forall A.I$ where

$$A = \text{tv}(T) - \text{ftv}(\theta(\Gamma))$$

we call S a **principal type-scheme**.

Homework

- Type into your favourite functional language:

```
let pair = λx.λy.λz. z x y in
  let x1 = λy.pair y y in
    let x2 = λy.x1 (x1 y) in
      let x3 = λy.x2 (x2 y) in
        let x4 = λy.x3 (x3 y) in
          let x5 = λy.x4 (x4 y) in
            x5 (λy.y)
```

and let it check what the type is.

Possible Question

■ Given the language:

$e ::= x$	variables
$e e$	applications
$\lambda x.e$	lambda-abstractions
$\text{let } x = e \text{ in } e$	lets

■ and the swapping operation:

$$(x y) \bullet z \stackrel{\text{def}}{=} \begin{cases} y & \text{if } z = x \\ x & \text{if } z = y \\ z & \text{o'wise} \end{cases}$$

$$(x y) \bullet (e_1 e_2) \stackrel{\text{def}}{=} ((x y) \bullet e_1) ((x y) \bullet e_2)$$

$$(x y) \bullet (\lambda z.e) \stackrel{\text{def}}{=} \lambda((x y) \bullet z).((x y) \bullet e)$$

$$(x y) \bullet (\text{let } z = e_1 \text{ in } e_2) \stackrel{\text{def}}{=} \text{let } (x y) \bullet z = (x y) \bullet e_1 \text{ in } (x y) \bullet e_2$$

■ show by structural induction that $(x y) \bullet (x y) \bullet e = e$.

More Next Week

■ Slides at the end of

<http://www4.in.tum.de/lehre/vorlesungen/types/WS0607/>

There is also an appraisal form where you can complain **anonymously**.

■ You can say whether the lecture was too easy, too quiet, too hard to follow, too chaotic and so on. You can also comment on things I should repeat.