

**L<sup>A</sup>T<sub>E</sub>X-**

**with Isabelle**

**Christian Urban**

# Document Preparation: Rough Picture

Formali-  
sation.thy

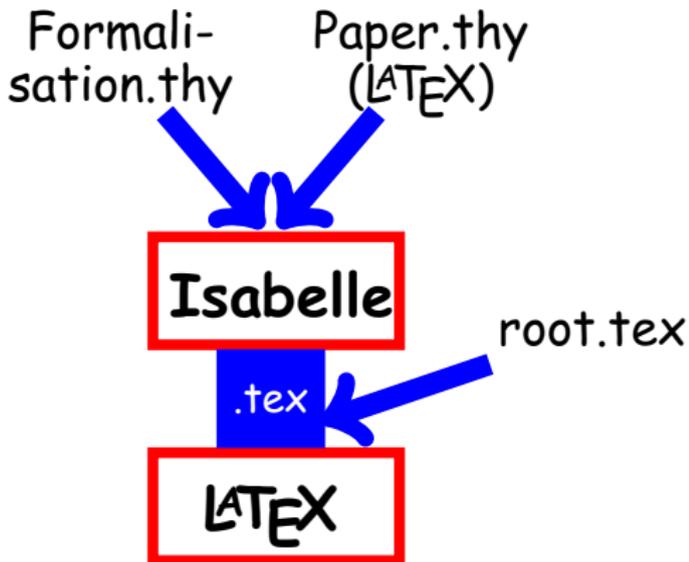
Paper.thy  
(L<sup>A</sup>T<sub>E</sub>X)

**Isabelle**

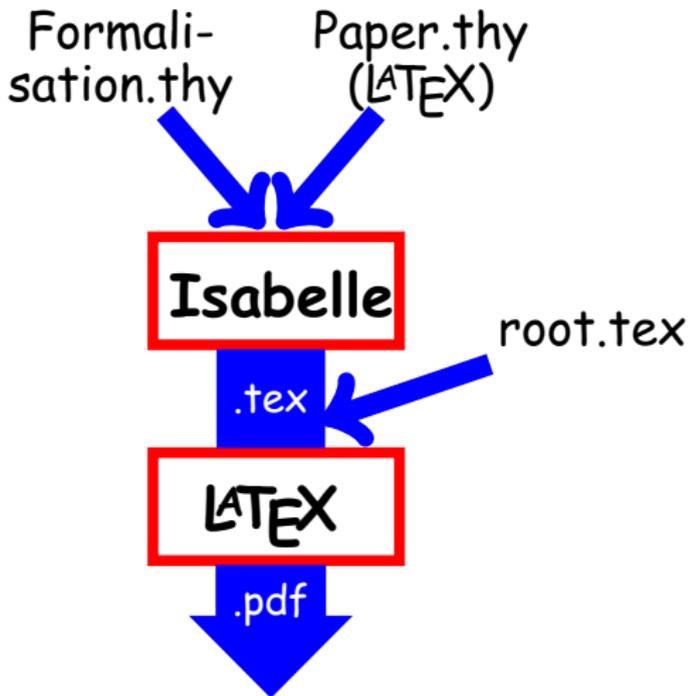
**L<sup>A</sup>T<sub>E</sub>X**



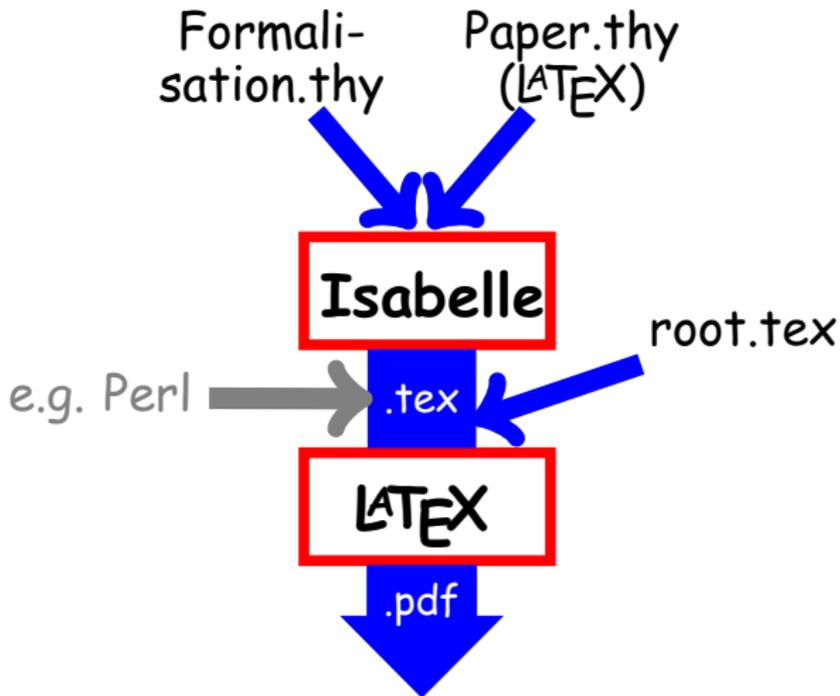
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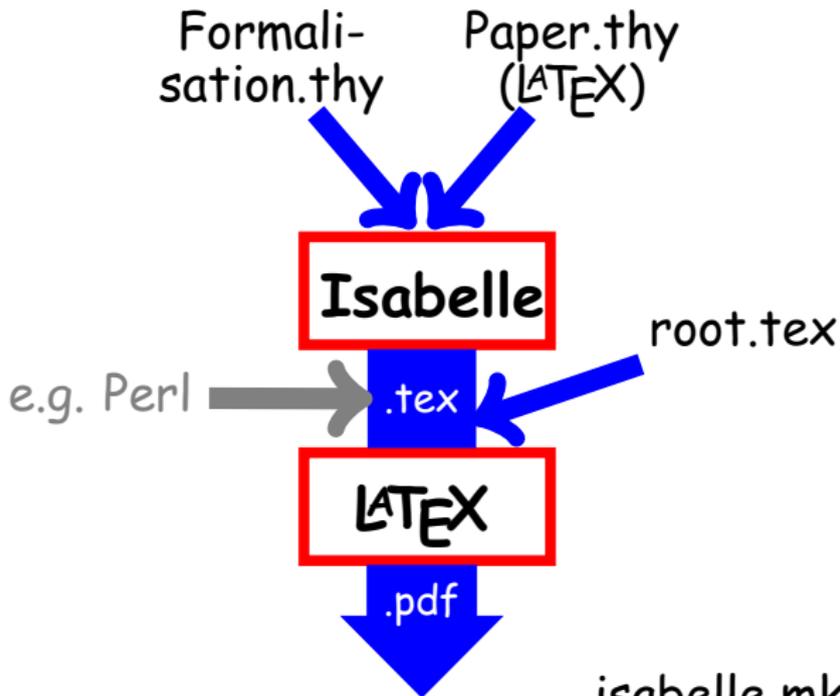
# Document Preparation: Rough Picture



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# Sources

```
text {* ... *}  
text_raw {* ... *}
```

fun

rev

where

```
"rev [] = []"  --"..."  
| "rev (x#xs) = rev xs @ [x]"
```

lemma foo:

assumes a: " $\forall i \in \text{set } \Gamma_1. i \in \text{set } \Gamma_2$ "

shows " $\text{set } \Gamma_1 \subseteq \text{set } \Gamma_2$ "

using a

```
txt {* ... *}  
txt_raw {* ... *}
```

by auto

# Document Antiquotations

lemma foo:

fixes  $\Gamma_1 \Gamma_2 :: \text{"nat list"}$

assumes a: " $\forall i \in \text{set } \Gamma_1. i \in \text{set } \Gamma_2$ "

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**shows** " $\text{set } \Gamma_1 \subseteq \text{set } \Gamma_2$ "

**using** a **by** auto

You can refer inside text `{*...*}` to this lemma using the document antiquotation `@{thm foo}`.

$$\forall i \in \text{set } ?\Gamma_1. i \in \text{set } ?\Gamma_2 \implies \text{set } ?\Gamma_1 \subseteq \text{set } ?\Gamma_2$$

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You can refer inside text `{*...*}` to this lemma using the document antiquotation `@{thm foo[no_vars]}`.

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notation (output) set ("\_")

$$\forall i \in \Gamma_1. i \in \Gamma_2 \implies \Gamma_1 \subseteq \Gamma_2$$

# Changing the Order of Arguments

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lemma append_bar:  
  fixes x y::"nat"  
  shows "[x] @ [y] = [x,y]" by simp
```

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lemma append_bar:  
  fixes x y::"nat"  
  shows "[x] @ [y] = [x,y]" by simp
```

abbreviation

```
my_append
```

where

```
"my_append xs ys  $\equiv$  ys @ xs"
```

```
notation (output) my_append ("_ @ _")
```

Believe it or not, this  $[y] @ [x] = [x, y]$  is proved by Isabelle.

# LaTeXsugar and Modes

inductive

even and odd

where

r1: "even 0"

| r2: "odd n  $\implies$  even (Suc n)"

| r3: "even n  $\implies$  odd (Suc n)"

You can print them nicely by using modes defined in LaTeXsugar.thy.

$\text{@}\{\text{thm}[\text{mode}=\text{Axiom}]$   
r1[no\_vars]}

$\frac{}{\text{even } 0}$

$\text{@}\{\text{thm}[\text{mode}=\text{Rule}]$   
r2[no\_vars]}

$\frac{\text{odd } n}{\text{even } (\text{Suc } n)}$

$\text{@}\{\text{thm}[\text{mode}=\text{Rule}]$   
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$\text{@}\{\text{thm}[\text{mode}=\text{Rule}]$   
r3[no\_vars]}

$\frac{\text{even } n}{\text{odd } (\text{Suc } n)}$

$\text{@}\{\text{thm}[\text{mode}=\text{IfThen}]$  r2[no\_vars]:

If odd n then even (Suc n).

# Other Document Antiquotations

`lemma disj_swap:`

`shows "P  $\vee$  Q  $\implies$  Q  $\vee$  P"`

`apply(erule disjE)`

1.  $P \implies Q \vee P$

2.  $Q \implies Q \vee P$

# Other Document Antiquotations

```
lemma disj_swap:  
  shows "P  $\vee$  Q  $\implies$  Q  $\vee$  P"  
apply(erule disjE)
```

1.  $P \implies Q \vee P$
2.  $Q \implies Q \vee P$

```
lemma disj_swap:  
  shows "P  $\vee$  Q  $\implies$  Q  $\vee$  P"  
apply(erule disjE)  
txt_raw {* @{{subgoals [display]}} *}  
(*<*)oops(*>*)
```

# Your Own Document Antiquotations

```
fun check_file_exists _ name =  
  (if File.exists (Path.append  
    (Path.explode ("~/src")) (Path.explode name))  
   then ThyOutput.output [Pretty.str name]  
   else  
    error ("Source file " ^ (quote name) ^ " does not exist."))  
  
val _ = ThyOutput.antiquotation "ML_file"  
      (Scan.lift Args.name) check_file_exists
```

Writing `@{ML_file "HOL/HOL.thy"}`, produces:

`HOL/HOL.thy`

# Your Own Theorem-Styles

`lemma foo: shows "∀ x y z. P x y z" sorry`

```
fun strip_all ctxt trm =
  case trm of
    Const("Trueprop", _) $ t => strip_all ctxt t
  | Const("All", _) $ Abs(n, T, t) =>
    strip_all ctxt (subst_bound (Free (n, T), t))
  | _ => trm
```

`setup {* TermStyle.add_style "no_all" strip_all *`

Now `@{thm_style no_all foo}` produces:

$P \times y z$

# Correct Tabulation

inductive

even and odd

where

r1: "even 0"

| r2: "odd n  $\implies$  even (Suc n)"

| r3: "even n  $\implies$  odd (Suc n)"

# Correct Tabulation

inductive

even and odd

where

r1: "even 0"

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r1: "even 0"

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| r3: "even n  $\implies$  odd (Suc n)"

inductive

even and odd

where

r1: --"some comment" "even 0"

| r2: --"some other comment" "odd n  $\implies$  even (Suc n)"

| r3: --"something entirely else" "even n  $\implies$  odd (Suc n)"

## inductive

even and odd

## where

```
r1: --"some comment" "even 0"  
| r2: --"some other comment" "odd n  $\implies$  even (Suc n)"  
| r3: --"something entirely else" "even n  $\implies$  odd (Suc n)"
```

```
\renewcommand{\isamarkupcmt}[1]%  
{\ifthenelse{\equal{TABSET}{#1}}{\=} %  
  {\ifthenelse{\equal{TAB}{#1}}{\>}  
    {\isastylecmt--- #1}} %  
}%
```

```
\newenvironment{isatabbing}%  
{\renewcommand{\isanewline}{\}\begin{tabbing}} %  
{\end{tabbing}}
```

# Correct Tabulation

```
text_raw {*\begin{isatabbing}*}
```

```
inductive
```

```
  even and odd
```

```
where
```

```
  r1: --TABSET "even 0"
```

```
| r2: --TAB "odd n  $\implies$  even (Suc n)"
```

```
| r3: --TAB "even n  $\implies$  odd (Suc n)"
```

```
text_raw {*\end{isatabbing}*}
```

```
inductive
```

```
  even and odd
```

```
where
```

```
  r1: "even 0"
```

```
| r2: "odd n  $\implies$  even (Suc n)"
```

```
| r3: "even n  $\implies$  odd (Suc n)"
```

# Definitions Twice?

inductive

even and odd

where

r1: "even 0"

| r2: "odd n  $\implies$  even (Suc n)"

| r3: "even n  $\implies$  odd (Suc n)"

inductive

even and odd

where

r1: "even 0"

| r2: "odd n  $\implies$  even (Suc n)"

| r3: "even n  $\implies$  odd (Suc n)"

# Definitions Twice?

## inductive

even and odd

## where

r1: "even 0"

| r2: "odd n  $\implies$  even (Suc n)"

| r3: "even n  $\implies$  odd (Suc n)"

## inductive

even $\iota$  and odd $\iota$

## where

r1 $\iota$ : "even $\iota$  0"

| r2 $\iota$ : "odd $\iota$  n  $\implies$  even $\iota$  (Suc n)"

| r3 $\iota$ : "even $\iota$  n  $\implies$  odd $\iota$  (Suc n)"

Redefine in root.tex: `\renewcommand{\isasymiota}{}`

# Slides with Beamer

```
text_raw {*  
\begin{frame}  
\frametitle{FooBar Slide}  
  
*}
```

```
text_raw {*  
  
\end{frame}  
*}
```

# Slides with Beamer

```
text_raw {*  
  \begin{frame}  
    \frametitle{FooBar Slide}  
    \onslide<2,4>{*  
      lemma append_bar:  
        fixes x y::"nat"  
        shows "[x] @ [y] = [x,y]" by simp  
    }  
  }  
  \end{frame}  
*}
```

# FooBar Slide

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**lemma** append\_bar:

**fixes** x y::"nat"

**shows** "[x] @ [y] = [x,y]" **by** simp

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```
\definecolor{isacol:blue}{rgb}{0,0,.803}
\newcommand{\bluecmd}[1]
  {\color{isacol:blue}{\bfseries{#1}}}
\renewcommand{\isakeyword}[1]{\bluecmd{#1}}
```

# FooBar Slide

**lemma** append\_bar:

**fixes** x y::"nat"

**shows** "[x] @ [y] = [x,y]" **by** simp

```
\renewcommand{\isakeyword}[1]{%  
\ifthenelse{\equal{#1}{show}}{\\browncmd{#1}}{%  
\ifthenelse{\equal{#1}{case}}{\\browncmd{#1}}{%  
\ifthenelse{\equal{#1}{assume}}{\\browncmd{#1}}{%  
\ifthenelse{\equal{#1}{obtain}}{\\browncmd{#1}}{%  
\ifthenelse{\equal{#1}{fix}}{\\browncmd{#1}}{%  
\ifthenelse{\equal{#1}{oops}}{\\redcmd{#1}}{%  
\ifthenelse{\equal{#1}{thm}}{\\redcmd{#1}}{%  
\bluecmd{#1}}}}}}}}}}}}%  

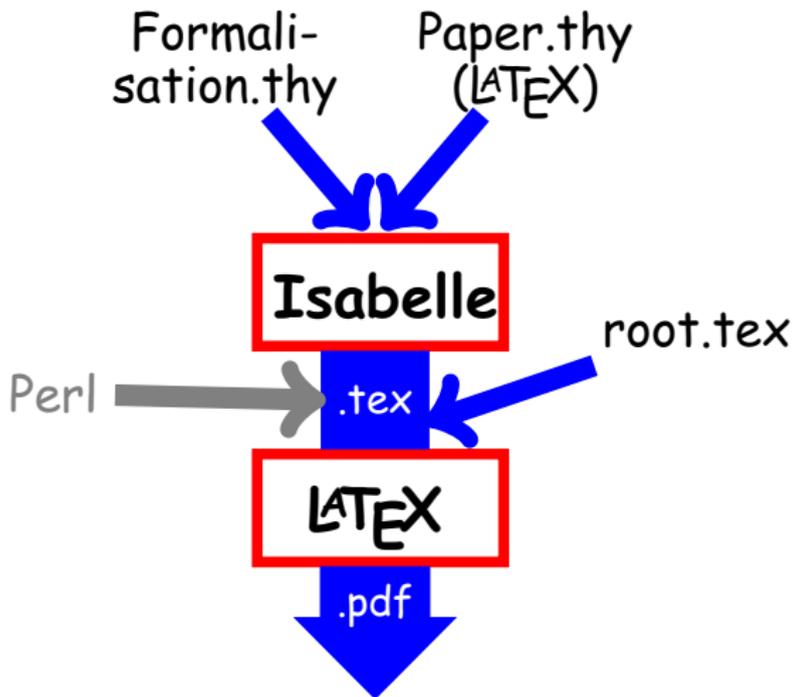
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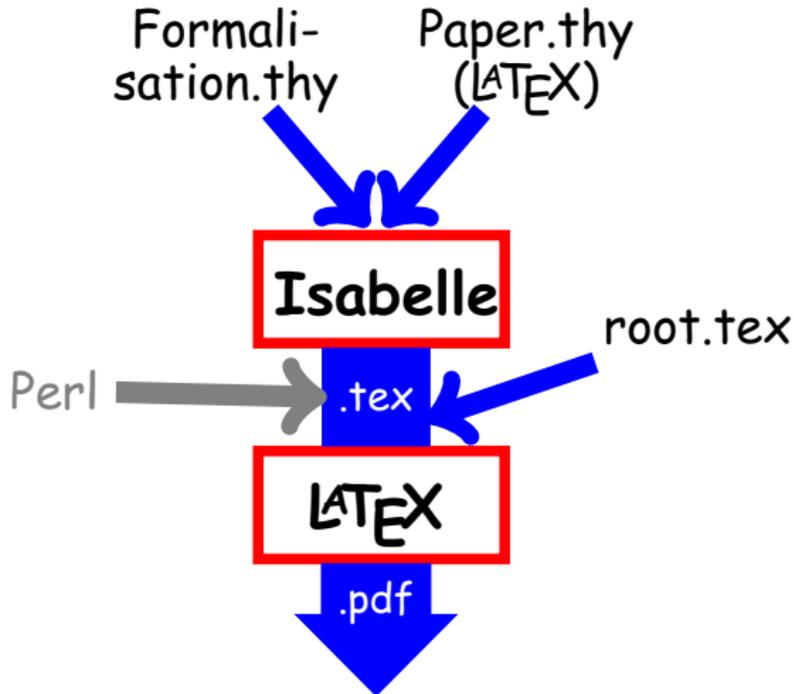
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# A Perl Script



# A Perl Script



`\isachardoublequoteopen ... \isachardoublequoteclose`

# A Perl Script (2)

My root.tex defines the environment:

```
\newenvironment{innerdouble}%  
{\isachardoublequoteopen\color{isacol:green}}%  
{\color{isacol:black}\isachardoublequoteclose}
```

and the IsaMakefile calls

```
perl -i -p -e "s/..isachardoublequoteopen./\\begin{innerdouble}/g"  
Slides/generated/Slides.tex
```

and the same for isachardoublequoteclose.

```

lemma even_divide:
  assumes a: "even n"
  shows "2 DVD n"
using a
proof (induct)
  case eZ
  have "0 = 2 * (0::nat)" by simp
  then show "2 DVD 0" by (auto simp add: divide_def)
next
  case (eSS n)
  have "2 DVD n" by fact
  then have " $\exists k. n = 2 * k$ " by (simp add: divide_def)
  then obtain k where eq: "n = 2 * k" by (auto)
  have "Suc (Suc n) = 2 * (Suc k)" using eq by simp
  then have " $\exists k. \text{Suc (Suc n)} = 2 * k$ " by blast
  then show "2 DVD (Suc (Suc n))" by (simp add: divide_def)
qed

```

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# Believe It or Not: Animations with L<sup>A</sup>T<sub>E</sub>X

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The relevant L<sup>A</sup>T<sub>E</sub>X-package is `animate.sty`.