# PEP Scala (1)

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Why Scala?



Novell. foursquare HSBC

...



- compiles to the JVM (also JavaScript, native X86 in the works)
- integrates seamlessly with Java
- combines <u>functional</u> and **object-oriented** programming
- it is a bit on the "mathematical" side (no pointers, no null)
- often one can write very concise and elegant code

alternatives: Elm, Haskell, Ocaml, F<sup>#</sup>, Erlang, ML, Lisp (Racket), ...



```
ava
public class Point {
  private final int x, y;
  public Point(int x, int y) {
   this.x = x;
   this.y = y;
  public int x() { return x; }
 public int y() { return y; }
}
```

# class Point(val x: Int, val y: Int) Scala

# **First Steps: Scala Tools**

- there is a plugin for Eclipse (called Scala IDE)
- there is also a plugin for IntelliJ
- there is a worksheet mode in Eclipse and IntelliJ
- I use Sublime or venerable Emacs ;o)

# Why Scala?

#### Scala, Elm, Haskell, Ocaml, F<sup>#</sup>, Erlang, ML, Lisp (Racket), ...

# Why Functional **Programming**?

Scala, Elm, Haskell, Ocaml, F<sup>#</sup>, Erlang, ML, Lisp (Racket), ...

# Why Functional **Programming**?

"If you want to see which features will be in mainstream programming languages tomorrow, then take a look at functional programming languages today."

> —Simon Peyton Jones (works at Microsoft) main developer of the Glasgow Haskell Compiler

Scala, Elm, Haskell, Ocaml, F<sup>#</sup>, Erlang, ML, Lisp (Racket), ...

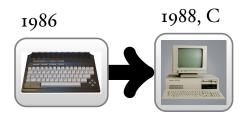
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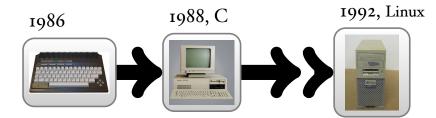


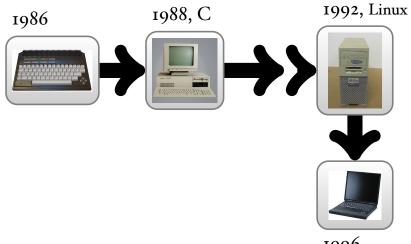




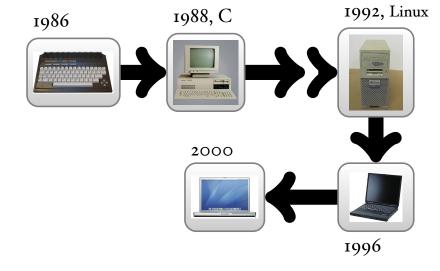
64K RAM, no HD, no monitor, lots of cables

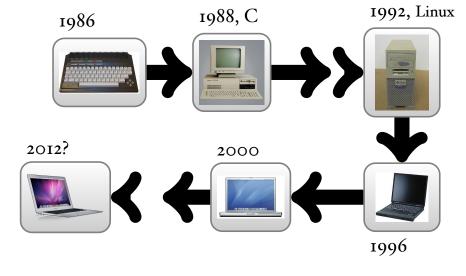


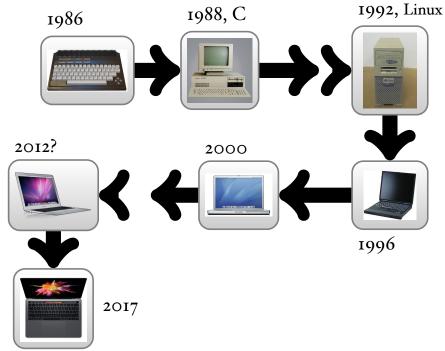


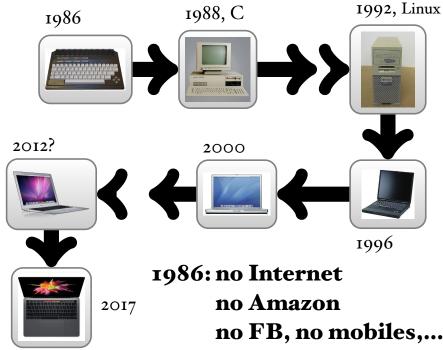


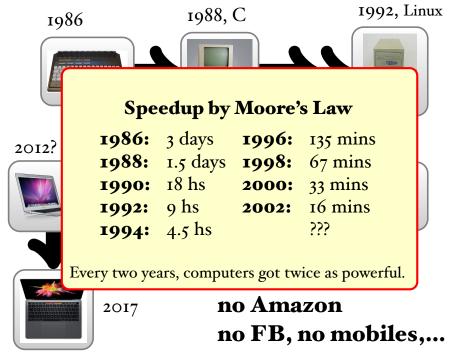


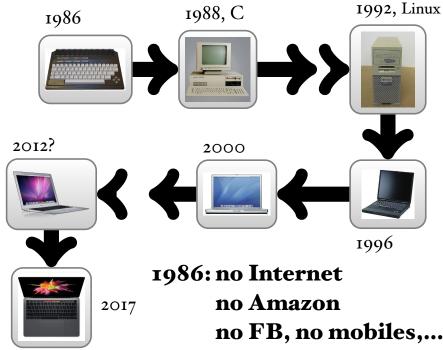




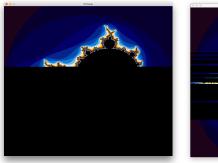


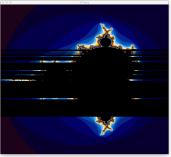






# Seq vs Par





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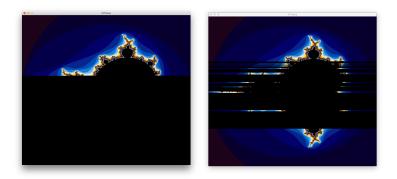
in Java or C++







# Seq vs Par



In FP: Once a variable is created, it is assigned a value and then never changed again  $\Rightarrow$  no synchronisation (Andrew's second favourite feature of C++)

Types

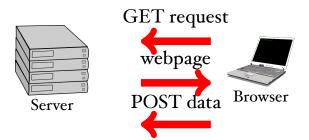
#### • Base types

Int, Long, BigInt, Float, Double String, Char Boolean

# Compound types List[Int] Set[Double] (Int, String) List[(BigInt, String)] List[List[Int]]

lists of Int's sets of Double's Int-String pair lists of BigInt-String pairs list of lists of Int's

# **An Http Request**



```
import java.io.IOException;
import java.net.MalformedURLException;
import java.net.URL;
import java.util.Scanner;
public class URLReader {
    public static String readURL(String sUrl) {
        StringBuilder buf = new StringBuilder();
        Scanner in = null;
        try {
            URL url = new URL(sUrl);
            in = new Scanner(url.openStream());
            while (in.hasNextLine()) {
                buf.append(in.nextLine() + "\n");
            return buf.toString();
        } catch (MalformedURLException e) {
            System.err.println(e);
        } catch (IOException e) {
            System.err.println(e);
        } finally {
            if (in != null) {
                in.close();
            }
        return null;
}
```

# Coursework

- sorry, I might have been a bit wordy: CW description is 7 pages, but I only needed
   < 150 loc for all the CW</li>
- there is email feedback when pushing code to github
- we want you to learn FP: no vars, no mutable datastructures, e.g. ListBuffer

# The Joy of Immutability

• If you need to manipulate some data in a list say, then you make a new list with the updated values, rather than revise the original list. Easy!

val old\_list = List(1, 2, 3, 5)
val new\_list = 0 :: old\_list

• You do not have to be defensive about who can access the data (concurrency, lazyness).

# **Email: Hate 'val'**

## Subject: Hate 'val'

01:00 AM

Hello Mr Urban,

I just wanted to ask, how are we suppose to work with the completely useless **val**, that can't be changed ever? Why is this rule active at all? I've spent 4 hours not thinking on the coursework, but how to bypass this annoying rule. What's the whole point of all these coursework, when we can't use everything Scala gives us?!?

Regards. «deleted»

#### Subject: Re: Hate 'val'

01:02 AM

«my usual rant about fp... concurrency bla bla... better programs yada»

PS: What are you trying to do where you desperately want to use var?

#### Subject: Re: Re: Hate 'val'

#### 01:04 AM

#### Right now my is\_legal function works fine:

```
def is_legal(dim: Int, path: Path)(x: Pos): Boolean = {
  var boolReturn = false
  if(x._1 > dim || x._2 > dim || x._1 < 0 || x._2 < 0) 
  else { var breakLoop = false
         if(path == Nil) { boolReturn = true }
         else { for(i <- 0 until path.length) {</pre>
                    if(breakLoop == false) {
                      if(path(i) == x) {
                        boolReturn = true
                        breakLoop = true
                      else { boolReturn = false }
                    } else bre
                                ...but I can't make it work with
                                boolReturn being val. What
                                approach would you recommend
         boolReturn
                                in this case, and is using var in
                                this case justified?
```

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Me:
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                                 approach would you recommend
                 turn
                                 in this case, and is using var in
                                 this case justified?
```

# Subject: Re: Re: Hate 'val' 01:06 AM

OK. So you want to make sure that the x-position is not outside the board....and furthermore you want to make sure that the x-position is not yet in the path list. How about something like

def is\_legal(dim: Int, path: Path)(x: Pos): Boolean =
 ...<<some board conditions>>... && !path.contains(x)

Does not even contain a val.

(This is all on one line)

#### Subject: Re: Re: Re: Hate 'val' 11:02 AM

THANK YOU! You made me change my coding perspective. Because of you, I figured out the next one...

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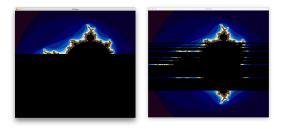
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# Conclusion

- Scala is still under heavy development (the compiler is terribly slow)
- http://www.scala-lang.org/
- it is a rather **deep** language...i.e. gives you a lot of rope to shoot yourself
- learning functional programming is not easy...when you have spent all of your career thinking in a procedural way it is hard to change
- hope you have fun with the coursework





### My Scala Office Hours: Thursdays 11 - 13