

Automata and Formal Languages (5)

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Slides: KEATS (also home work is there)

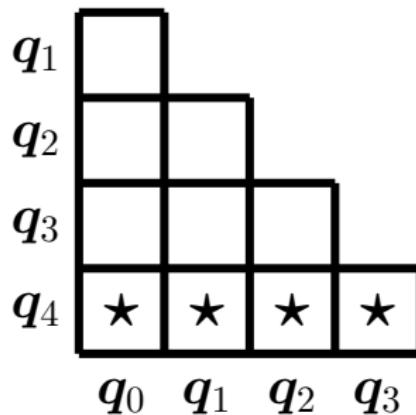
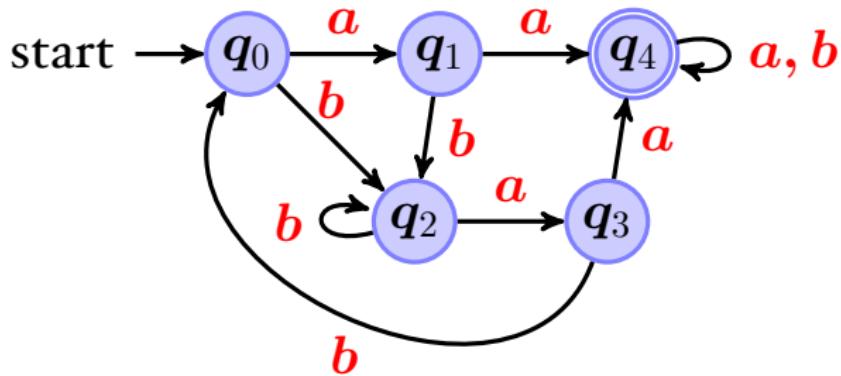
DFA Minimisation

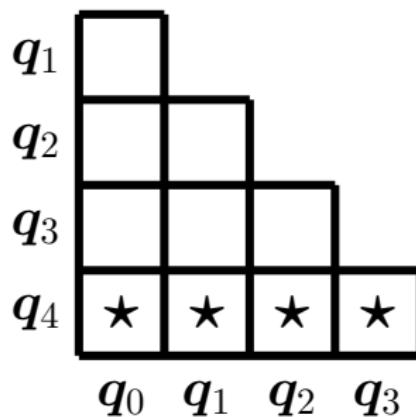
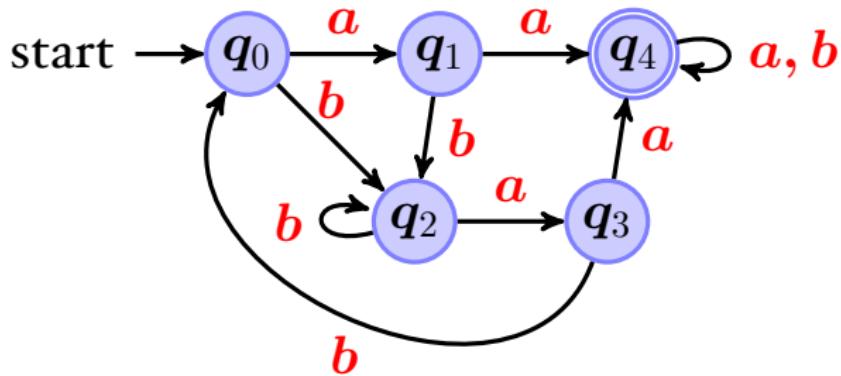
- ➊ Take all pairs (q, p) with $q \neq p$
- ➋ Mark all pairs that accepting and non-accepting states
- ➌ For all unmarked pairs (q, p) and all characters c tests whether

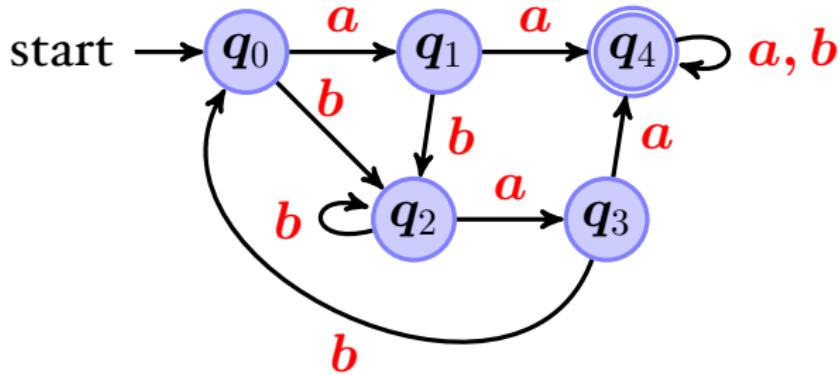
$$(\delta(q, c), \delta(p, c))$$

are marked. If yes, then also mark (q, p) .

- ➍ Repeat last step until no change.
- ➎ All unmarked pairs can be merged.

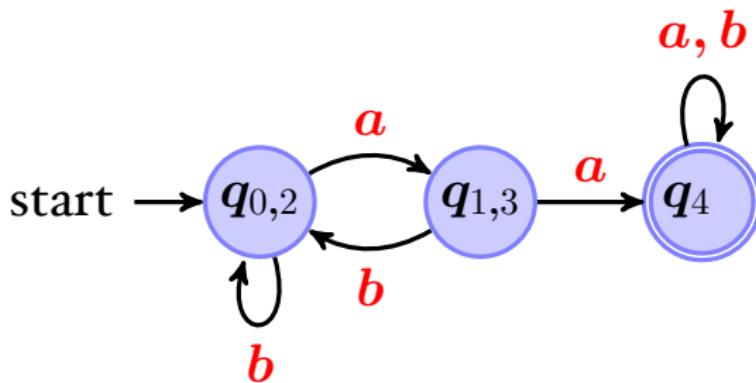




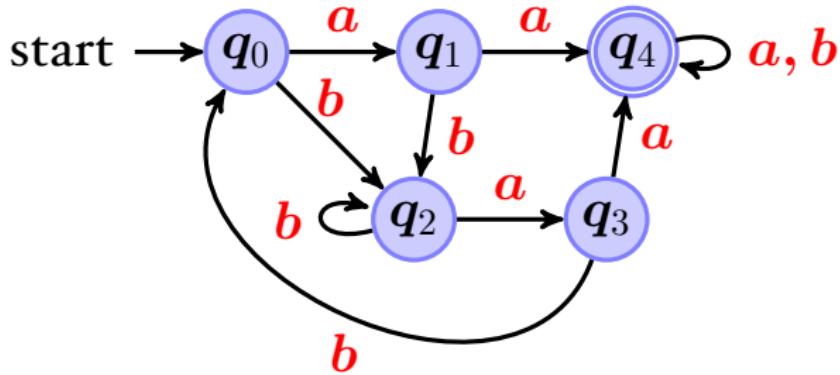


q_1	★		
q_2		★	
q_3	★		★
q_4	★	★	★

$q_0 \quad q_1 \quad q_2 \quad q_3 \quad q_4$

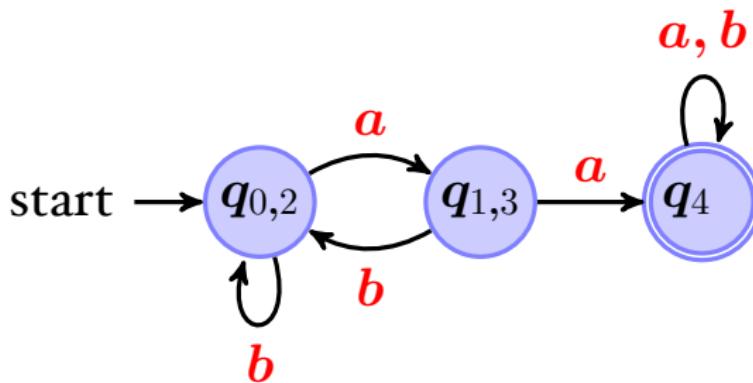


minimal automaton

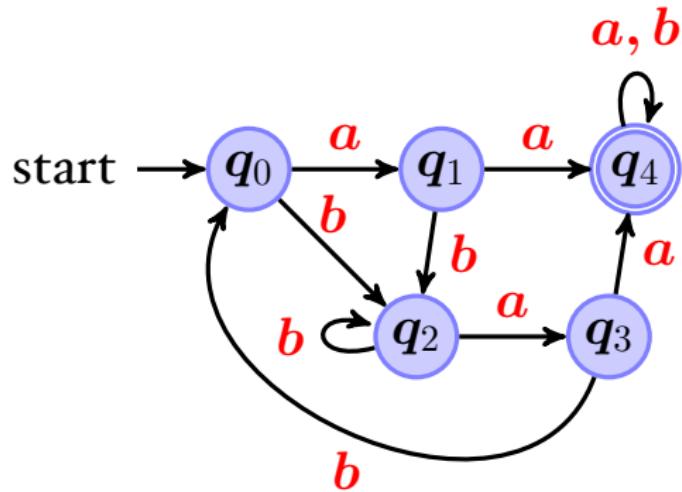


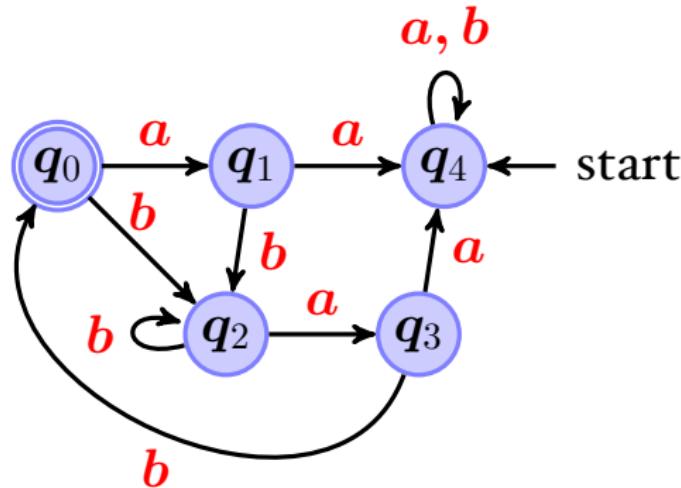
q_1	★		
q_2		★	
q_3	★		★
q_4	★	★	★

$q_0 \quad q_1 \quad q_2 \quad q_3 \quad q_4$

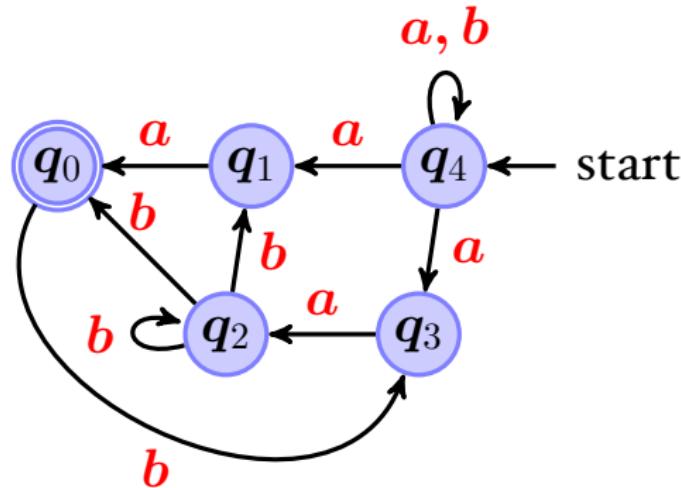


minimal automaton

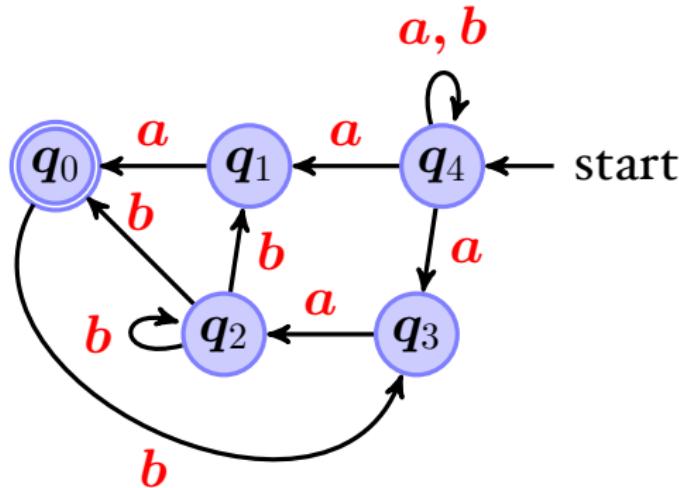




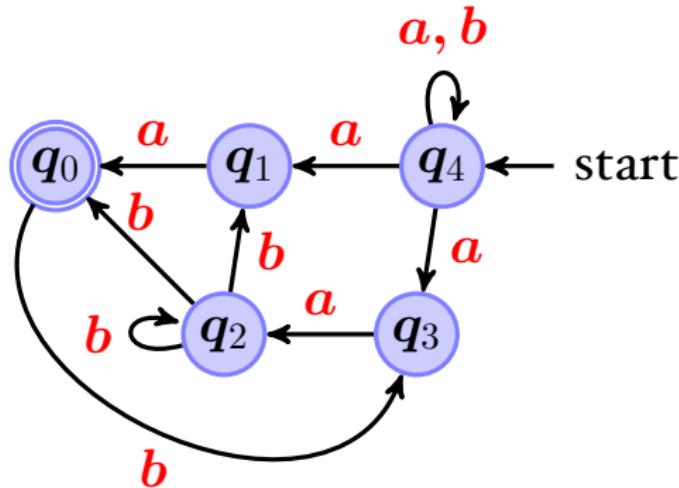
- exchange initial / accepting states



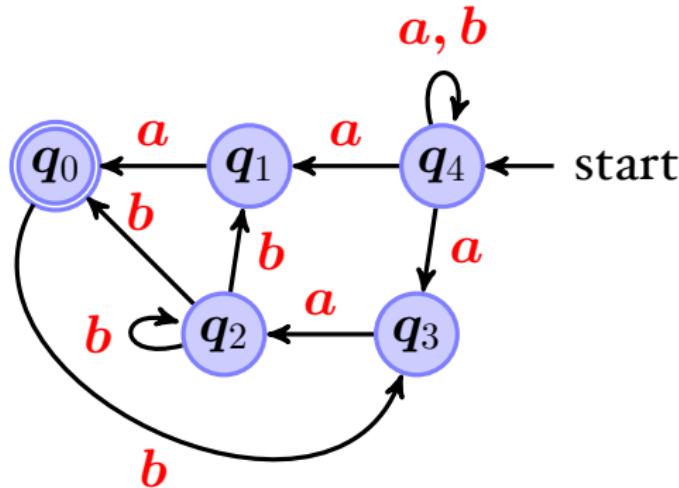
- exchange initial / accepting states
- reverse all edges



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- subset construction \Rightarrow DFA



- exchange initial / accepting states
- reverse all edges
- subset construction \Rightarrow DFA
- repeat once more



- exchange initial / accepting states
- reverse all edges
- subset construction \Rightarrow DFA
- repeat once more \Rightarrow minimal DFA

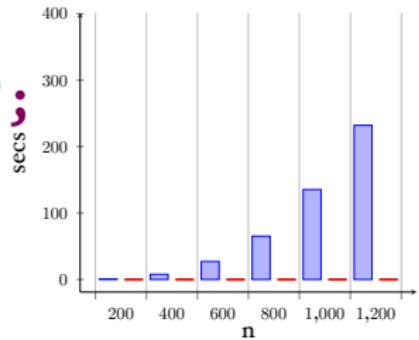
```
1 /* Fibonacci Program
2      input: n */
3
4 write "Fib";
5 read n;      // n := 19;
6 minus1 := 0;
7 minus2 := 1;
8 while n > 0 do {
9     temp := minus2;
10    minus2 := minus1 + minus2;
11    minus1 := temp;
12    n := n - 1
13 };
14 write "Result";
15 write minus2
```

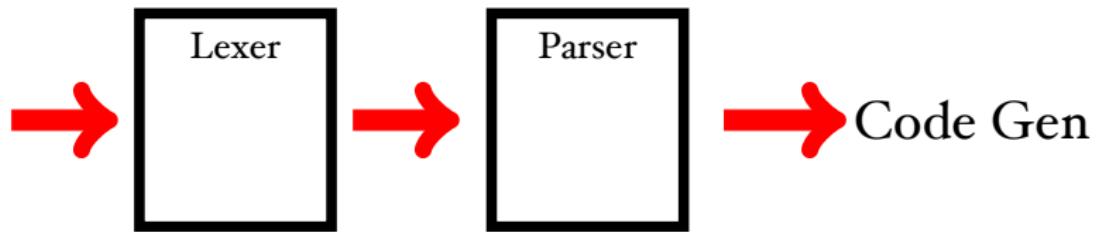
```
1 write "Input a number ";
2 read n;
3 while n > 1 do {
4     if n % 2 == 0
5         then n := n/2
6     else n := 3*n+1;
7 }
8 write "Yes";
```

```

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2 read n;
3 while n > 1 do {
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7 }
8 write "Yes";

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"if true then then 42 else +"

KEYWORD:

if, then, else,

WHITE SPACE:

", ", \n,

IDENT:

LETTER · (LETTER + DIGIT + _)*

NUM:

(NONZERO DIGIT · DIGIT*) + 0

OP:

+

COMMENT:

/* · (ALL* · */ · ALL*) · */

"if true then then 42 else +"

KEYWORD(if),
WHITESPACE,
IDENT(true),
WHITESPACE,
KEYWORD(then),
WHITESPACE,
KEYWORD(then),
WHITESPACE,
NUM(42),
WHITESPACE,
KEYWORD(else),
WHITESPACE,
OP(+)

"if true then then 42 else +"

KEYWORD(if),
IDENT(true),
KEYWORD(then),
KEYWORD(then),
NUM(42),
KEYWORD(else),
OP(+)

There is one small problem with the tokenizer.
How should we tokenize:

”x - 3”

OP:

”+”, ”-”

NUM:

(NONZERO DIGIT · DIGIT*) + ”0”

NUMBER:

NUM + (”-” · NUM)

Two Rules

- Longest match rule (“maximal munch rule”): The longest initial substring matched by any regular expression is taken as next token.
- Rule priority: For a particular longest initial substring, the first regular expression that can match determines the token.

Nullable

...whether a regular expression can match the empty string:

$\text{nullable}(\emptyset)$	$\stackrel{\text{def}}{=} \text{false}$
$\text{nullable}(\epsilon)$	$\stackrel{\text{def}}{=} \text{true}$
$\text{nullable}(c)$	$\stackrel{\text{def}}{=} \text{false}$
$\text{nullable}(r_1 + r_2)$	$\stackrel{\text{def}}{=} \text{nullable}(r_1) \vee \text{nullable}(r_2)$
$\text{nullable}(r_1 \cdot r_2)$	$\stackrel{\text{def}}{=} \text{nullable}(r_1) \wedge \text{nullable}(r_2)$
$\text{nullable}(r^*)$	$\stackrel{\text{def}}{=} \text{true}$

Zeroable

...whether a regular expression can match nothing:

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$$\text{zeroable}(r) \Leftrightarrow L(r) = \emptyset$$

- The star-case in our proof about the matcher needs the following lemma

$$\text{Der } c A^* = (\text{Der } c A) @ A^*$$

- $A^* = \{\text{""}\} \cup A @ A^*$

- If $\text{""} \in A$, then

$$\text{Der } c (A @ B) = (\text{Der } c A) @ B \cup (\text{Der } c B)$$

- If $\text{""} \notin A$, then

$$\text{Der } c (A @ B) = (\text{Der } c A) @ B$$