

# Compilers and Formal Languages

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Slides & Progs: KEATS (also homework is there)

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2 Regular Expressions, Derivatives	7 Compilation, JVM
3 Automata, Regular Languages	8 Compiling Functional Languages
4 Lexing, Tokenising	9 Optimisations
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# (Basic) Regular Expressions

$r ::=$	$\mathbf{0}$	nothing
	$\mathbf{1}$	empty string / "" / []
	$c$	character
	$r_1 \cdot r_2$	sequence
	$r_1 + r_2$	alternative / choice
	$r^*$	star (zero or more)

How about ranges  $[a-z]$ ,  $r^+$  and  $\sim r$ ? Do they increase the set of languages we can recognise?

# Negation

Assume you have an alphabet consisting of the letters *a*, *b* and *c* only. Find a (basic!) regular expression that matches all strings *except* *ab* and *ac*!

# Automata

A **deterministic finite automaton**, DFA, consists of:

an alphabet  $\Sigma$

a set of states  $Q_s$

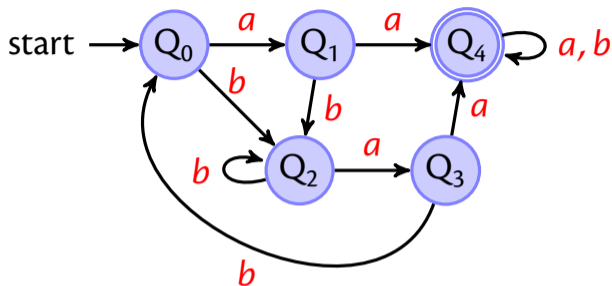
one of these states is the start state  $Q_0$

some states are accepting states  $F$ , and

there is transition function  $\delta$

which takes a state as argument and a character and produces a new state; this function might not be everywhere defined  $\Rightarrow$  partial function

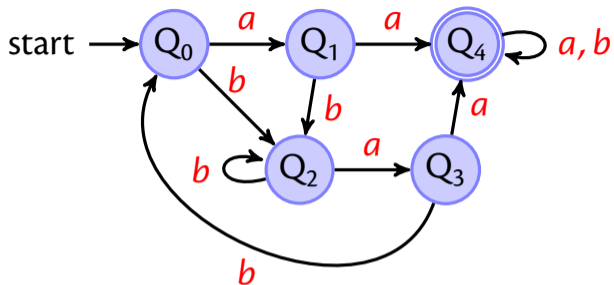
$$A(\Sigma, Q_s, Q_0, F, \delta)$$



the start state can be an accepting state

it is possible that there is no accepting state

all states might be accepting (but this does not necessarily mean all strings are accepted)



for this automaton  $\delta$  is the function

$$\begin{array}{lll}
 (Q_0, a) \rightarrow Q_1 & (Q_1, a) \rightarrow Q_4 & (Q_4, a) \rightarrow Q_4 \\
 (Q_0, b) \rightarrow Q_2 & (Q_1, b) \rightarrow Q_2 & (Q_4, b) \rightarrow Q_4 \quad \dots
 \end{array}$$

# Accepting a String

Given

$$A(\Sigma, Q_s, Q_0, F, \delta)$$

you can define

$$\begin{aligned}\hat{\delta}(Q, []) &\stackrel{\text{def}}{=} Q \\ \hat{\delta}(Q, c :: s) &\stackrel{\text{def}}{=} \hat{\delta}(\delta(Q, c), s)\end{aligned}$$

# Accepting a String

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you can define

$$\begin{aligned}\hat{\delta}(Q, []) &\stackrel{\text{def}}{=} Q \\ \hat{\delta}(Q, c :: s) &\stackrel{\text{def}}{=} \hat{\delta}(\delta(Q, c), s)\end{aligned}$$

Whether a string  $s$  is accepted by  $A$ ?

$$\hat{\delta}(Q_0, s) \in F$$



# Regular Languages

A **language** is a set of strings.

A **regular expression** specifies a language.

A language is **regular** iff there exists a regular expression that recognises all its strings.

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A language is **regular** iff there exists a regular expression that recognises all its strings.

not all languages are regular, e.g.  $a^n b^n$  is not

# Regular Languages (2)

A language is **regular** iff there exists a regular expression that recognises all its strings.

or **equivalently**

A language is **regular** iff there exists a deterministic finite automaton that recognises all its strings.

# Non-Deterministic Finite Automata

$N(\Sigma, Q_s, Q_{s_0}, F, \rho)$

A non-deterministic finite automaton (NFA) consists of:

a finite set of states,  $Q_s$

some these states are the start states,  $Q_{s_0}$

some states are accepting states, and

there is transition **relation**,  $\rho$

$$\begin{aligned}(Q_1, a) &\rightarrow Q_2 \\ (Q_1, a) &\rightarrow Q_3 \quad \dots\end{aligned}$$

# Non-Deterministic Finite Automata

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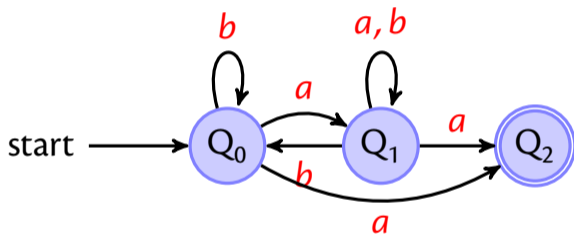
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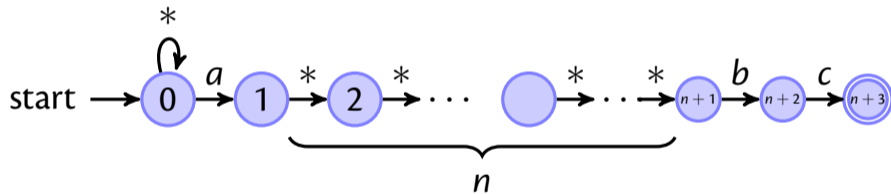
$$\begin{array}{l} (Q_1, a) \rightarrow Q_2 \\ (Q_1, a) \rightarrow Q_3 \end{array} \dots (Q_1, a) \rightarrow \{Q_2, Q_3\}$$

# An NFA Example



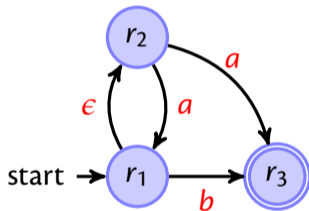
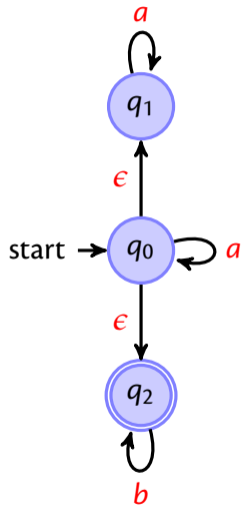
# Another Example

For the regular expression  $(.*)a(.^{\{n\}})bc$



Note the star-transitions: accept any character.

# Two Epsilon NFA Examples

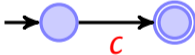




# Thompson: Rexp to $\epsilon$ NFA

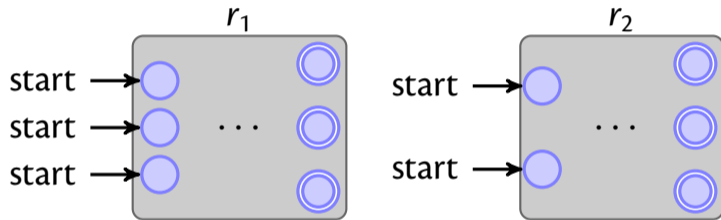
0 start  $\rightarrow$  

1 start  $\rightarrow$  

c start  $\rightarrow$  

## Case $r_1 \cdot r_2$

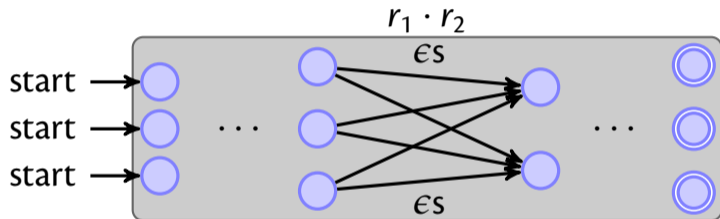
By recursion we are given two automata:



We need to (1) change the accepting nodes of the first automaton into non-accepting nodes, and (2) connect them via  $\epsilon$ -transitions to the starting state of the second automaton.

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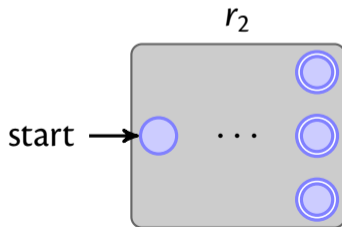
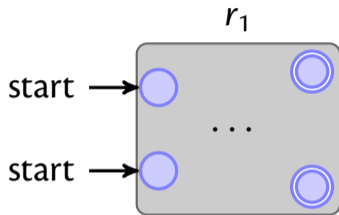
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# Case $r_1 + r_2$

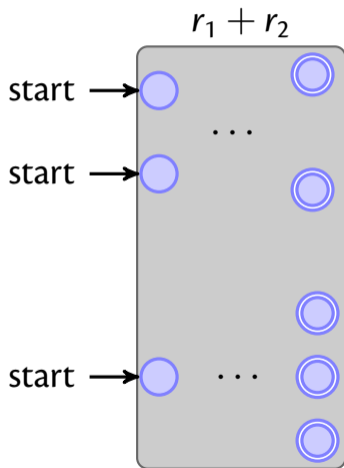
By recursion we are given two automata:



We can just put both automata together.

# Case $r_1 + r_2$

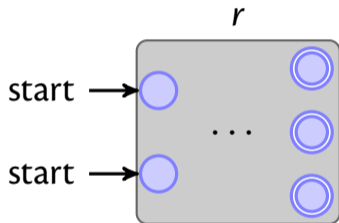
By recursion we are given two automata:



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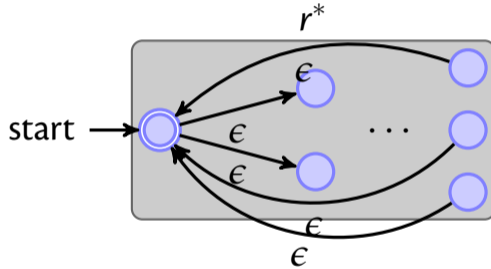
# Case $r^*$

By recursion we are given an automaton for  $r$ :



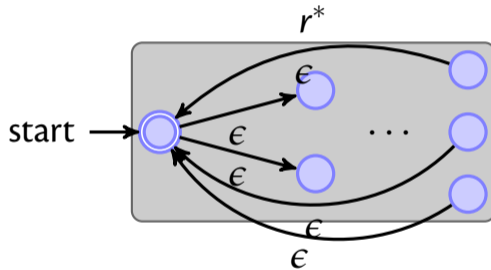
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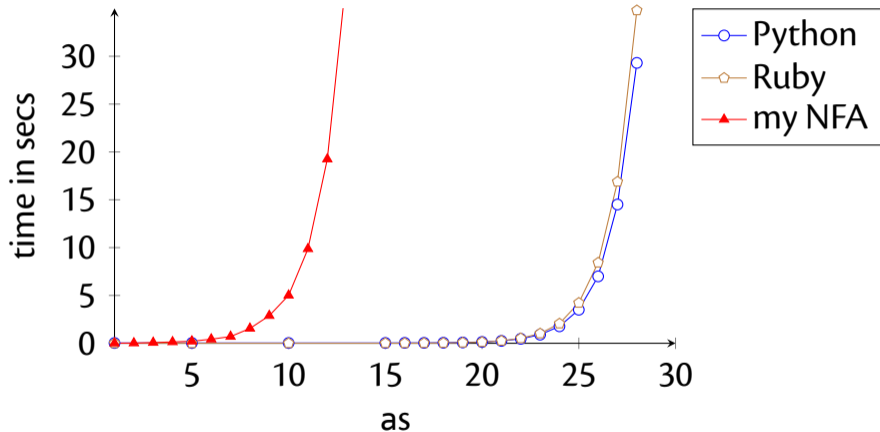
By recursion we are given an automaton for  $r$ :



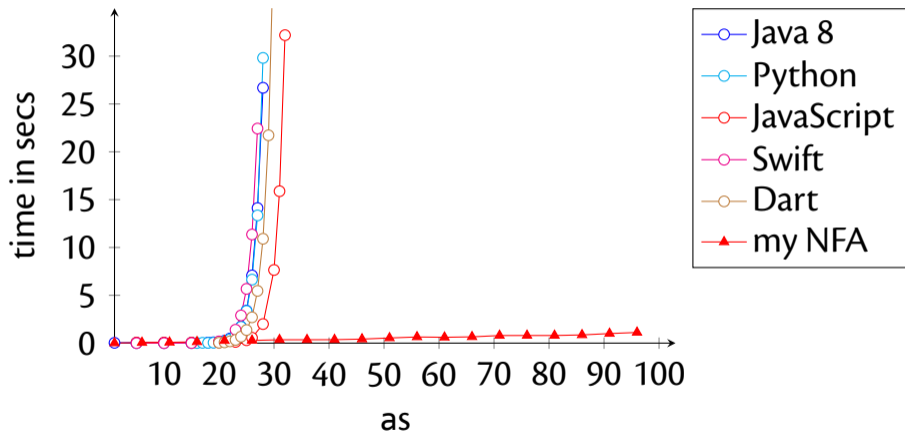
Why can't we just have an epsilon transition from the accepting states to the starting state?



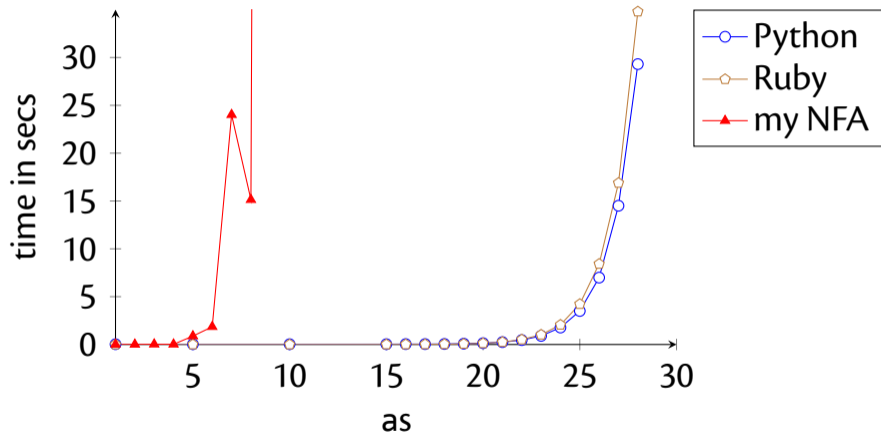
# NFA Breadth-First: $a^{\{n\}} \cdot a^{\{n\}}$



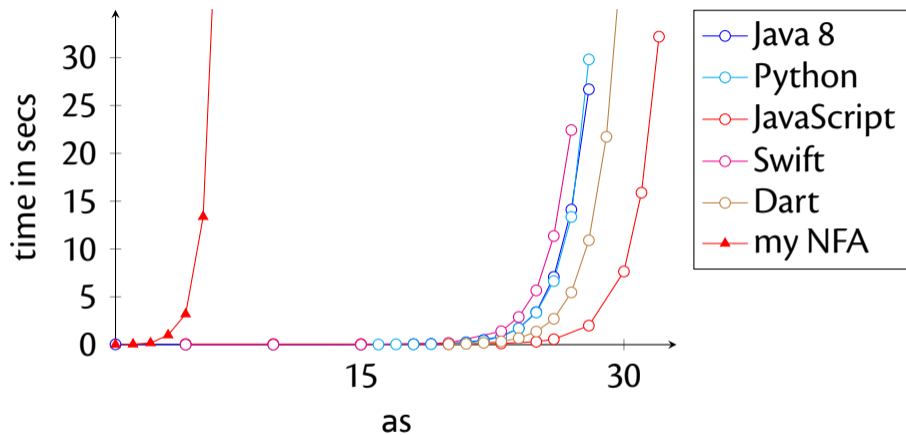
# NFA Breadth-First: $(a^*)^* \cdot b$



# NFA Depth-First: $a^{\{n\}} \cdot a^{\{n\}}$

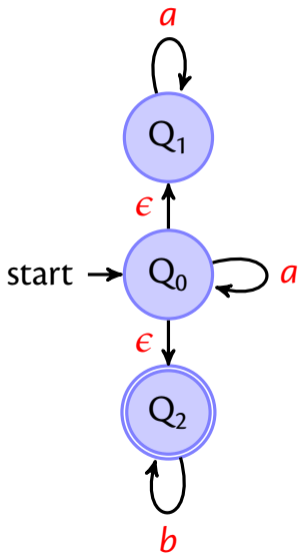


# NFA Depth-First: $(a^*)^* \cdot b$



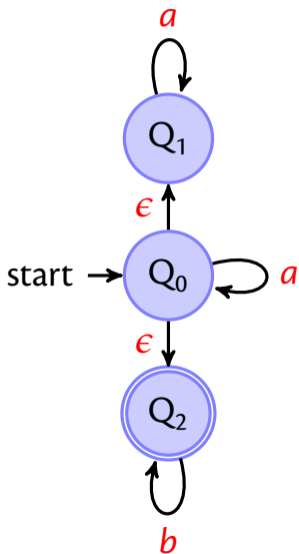
The punchline is that many existing libraries do depth-first search in NFAs (with backtracking).

# Subset Construction



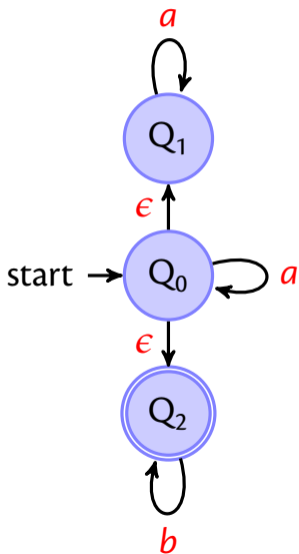
nodes	$a$	$b$
$\{\}$		
$\{0\}$		
$\{1\}$		
$\{2\}$		
$\{0, 1\}$		
$\{0, 2\}$		
$\{1, 2\}$		
$\{0, 1, 2\}$		

# Subset Construction



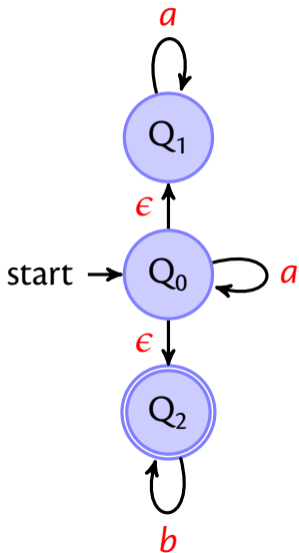
nodes	$a$	$b$
$\{\}$	$\{\}$	$\{\}$
$\{0\}$		
$\{1\}$		
$\{2\}$		
$\{0, 1\}$		
$\{0, 2\}$		
$\{1, 2\}$		
$\{0, 1, 2\}$		

# Subset Construction



nodes	$a$	$b$
$\{\}$	$\{\}$	$\{\}$
$\{0\}$	$\{0, 1, 2\}$	$\{2\}$
$\{1\}$	$\{1\}$	$\{\}$
$\{2\}$	$\{\}$	$\{2\}$
$\{0, 1\}$		
$\{0, 2\}$		
$\{1, 2\}$		
$\{0, 1, 2\}$		

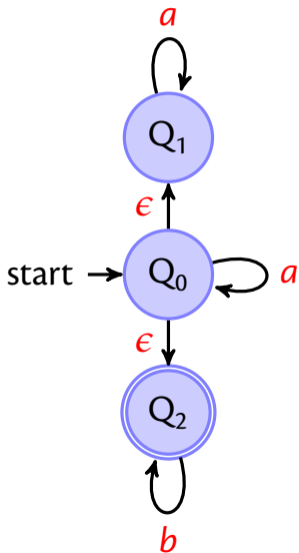
# Subset Construction



nodes	$a$	$b$
$\{\}$	$\{\}$	$\{\}$
$\{0\}$	$\{0, 1, 2\}$	$\{2\}$
$\{1\}$	$\{1\}$	$\{\}$
$\{2\}$	$\{\}$	$\{2\}$
$\{0, 1\}$	$\{0, 1, 2\}$	$\{2\}$
$\{0, 2\}$	$\{0, 1, 2\}$	$\{2\}$
$\{1, 2\}$	$\{1\}$	$\{2\}$
$\{0, 1, 2\}$	$\{0, 1, 2\}$	$\{2\}$

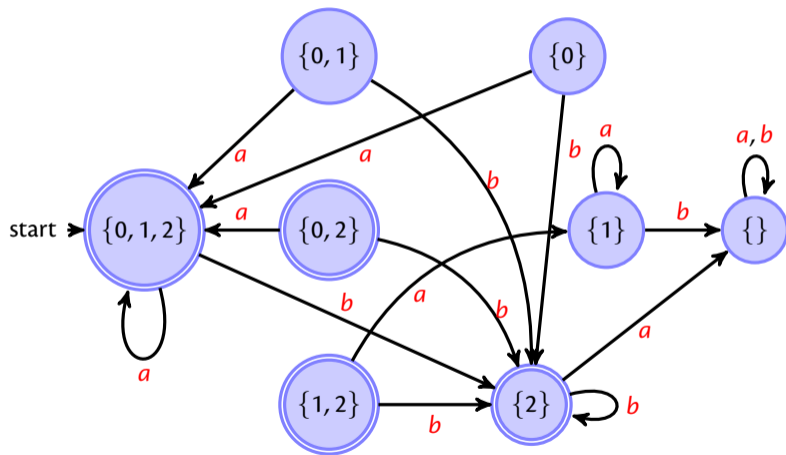


# Subset Construction



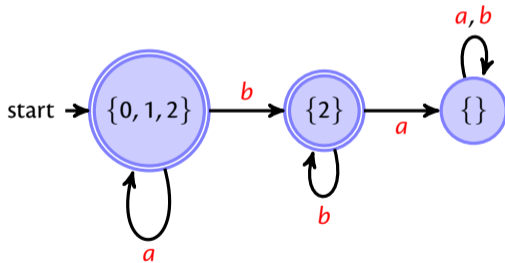
nodes	$a$	$b$
$\{\}$	$\{\}$	$\{\}$
$\{0\}$	$\{0, 1, 2\}$	$\{2\}$
$\{1\}$	$\{1\}$	$\{\}$
$\{2\}^*$	$\{\}$	$\{2\}$
$\{0, 1\}$	$\{0, 1, 2\}$	$\{2\}$
$\{0, 2\}^*$	$\{0, 1, 2\}$	$\{2\}$
$\{1, 2\}^*$	$\{1\}$	$\{2\}$
s: $\{0, 1, 2\}^*$	$\{0, 1, 2\}$	$\{2\}$

# The Result

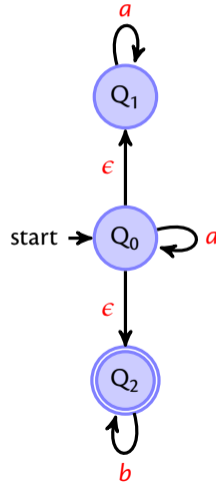


# Removing Dead States

DFA:



(original) NFA:

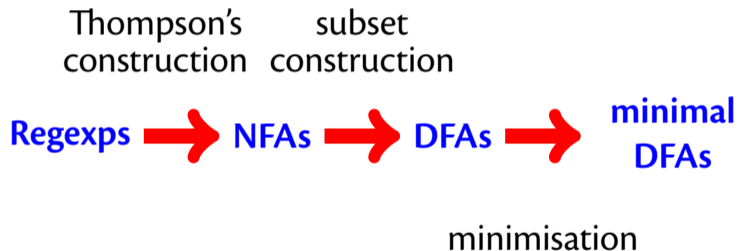


# Regexps and Automata

Thompson's construction    subset construction

Regexps  NFAs  DFAs

# Regexps and Automata



# DFA Minimisation

Take all pairs  $(q, p)$  with  $q \neq p$

Mark all pairs that accepting and non-accepting states

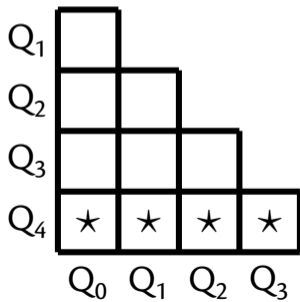
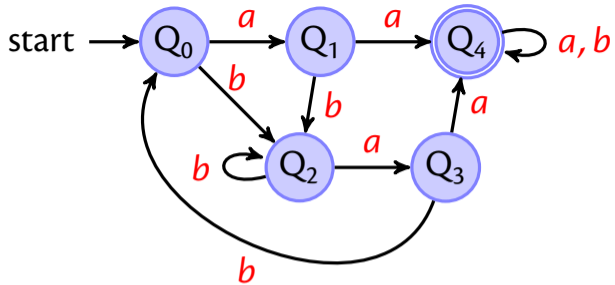
For all unmarked pairs  $(q, p)$  and all characters  $c$  test whether

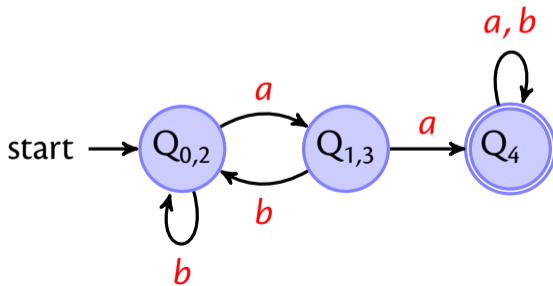
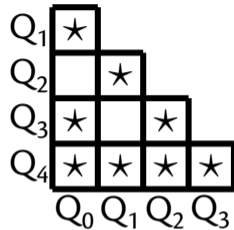
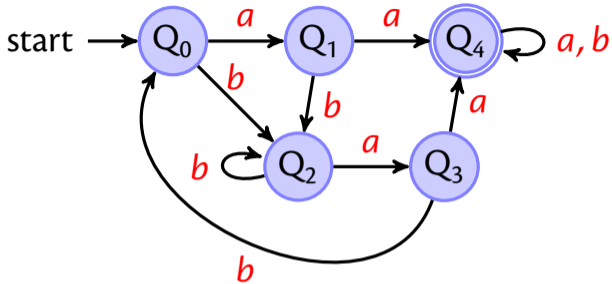
$$(\delta(q, c), \delta(p, c))$$

are marked. If yes in at least one case, then also mark  $(q, p)$ .

Repeat last step until no change.

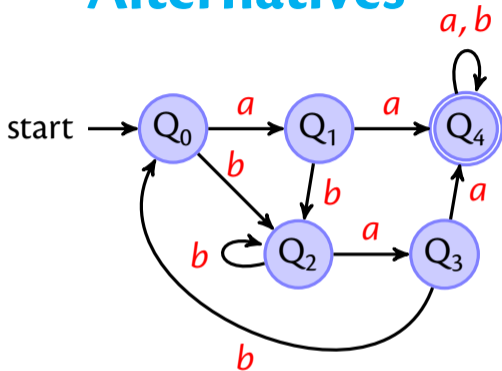
All unmarked pairs can be merged.





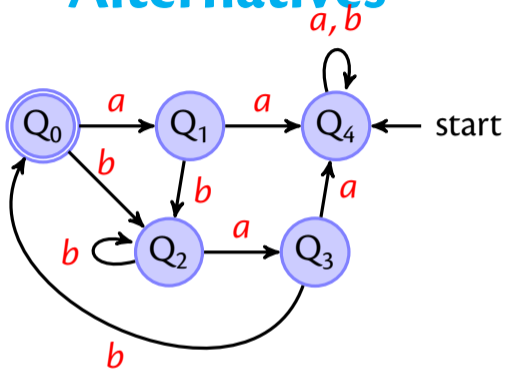


# Alternatives



exchange initial / accepting states

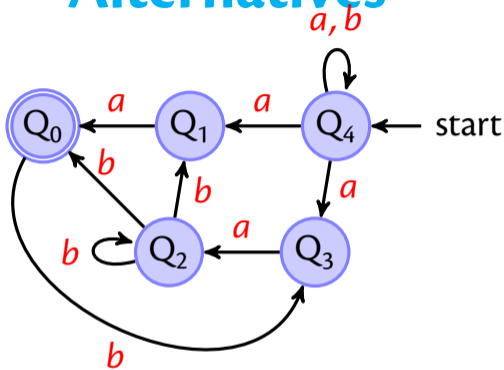
# Alternatives



exchange initial / accepting states

reverse all edges

# Alternatives

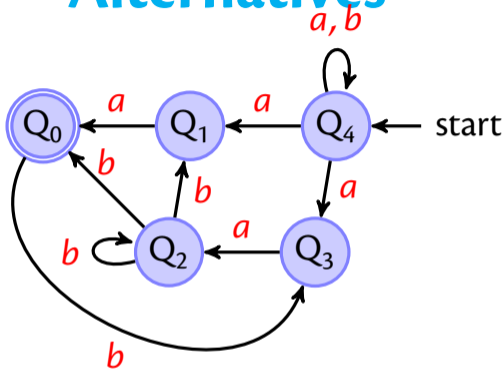


exchange initial / accepting states

reverse all edges

subset construction  $\Rightarrow$  DFA

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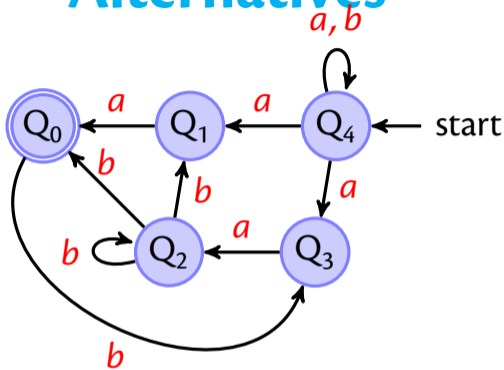
exchange initial / accepting states

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subset construction  $\Rightarrow$  DFA

remove dead states

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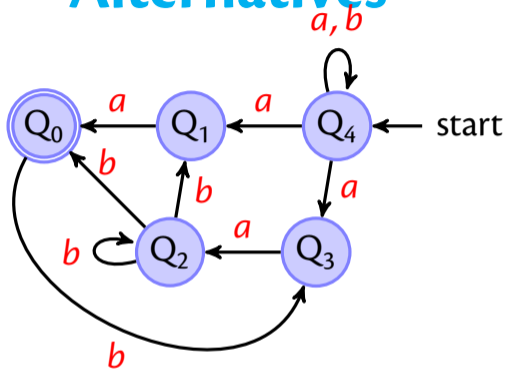
reverse all edges

subset construction  $\Rightarrow$  DFA

remove dead states

repeat once more

# Alternatives



exchange initial / accepting states

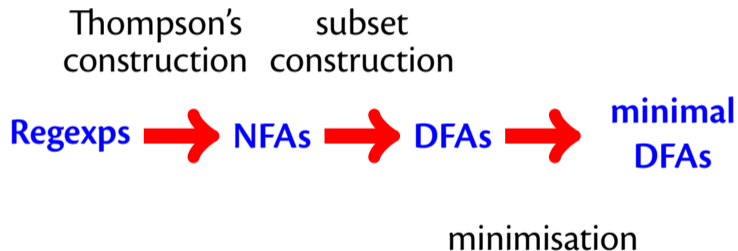
reverse all edges

subset construction  $\Rightarrow$  DFA

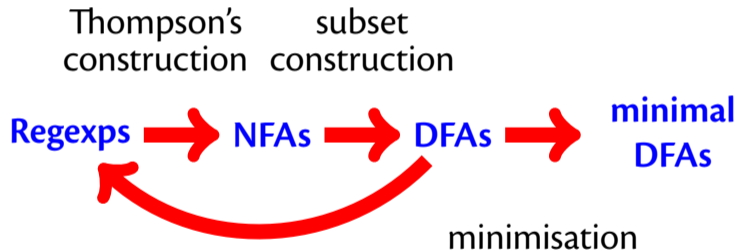
remove dead states

repeat once more  $\Rightarrow$  minimal DFA

# Regexps and Automata

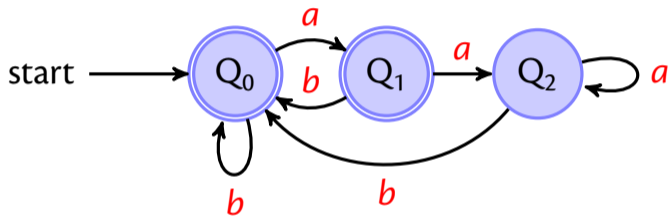


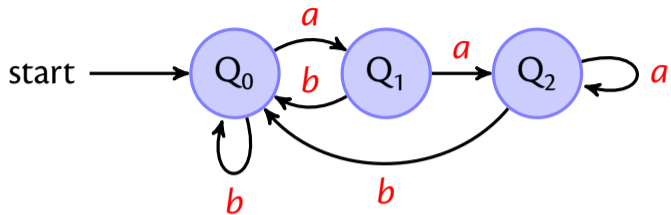
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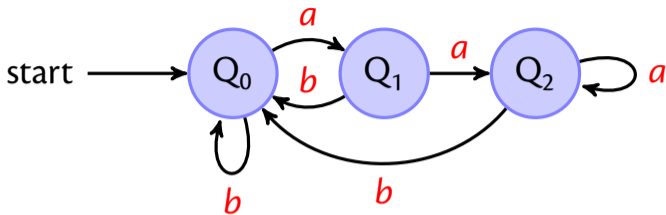




# DFA to Rexp





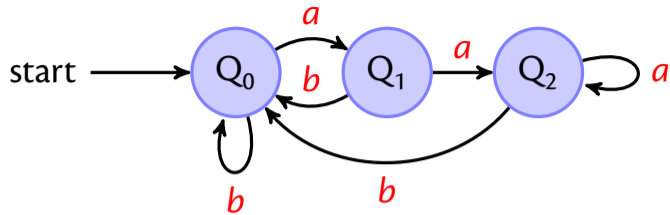


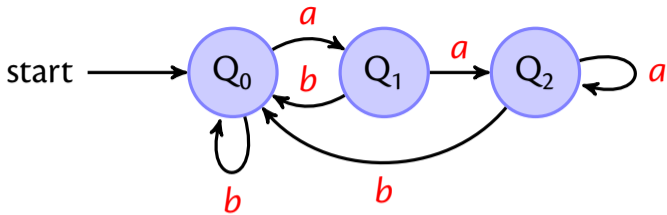
You know how to solve since school days, no?

$$Q_0 = 2Q_0 + 3Q_1 + 4Q_2$$

$$Q_1 = 2Q_0 + 3Q_1 + 1Q_2$$

$$Q_2 = 1Q_0 + 5Q_1 + 2Q_2$$

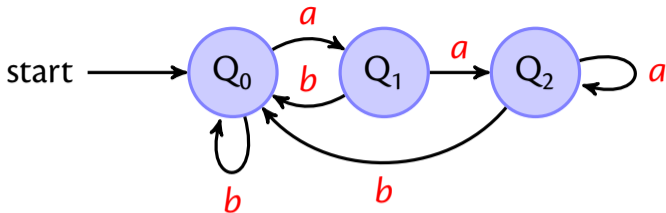




$$Q_0 = Q_0 b + Q_1 b + Q_2 b + \mathbf{1}$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$



$$Q_0 = Q_0 b + Q_1 b + Q_2 b + 1$$

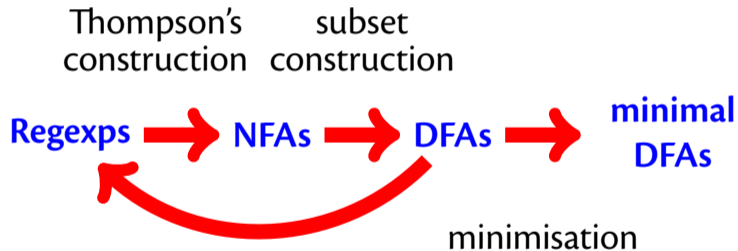
$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

Arden's Lemma:

$$\text{If } q = qr + s \text{ then } q = sr^*$$

# Regexps and Automata



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A language is **regular** iff there exists a deterministic finite automaton that recognises all its strings.

Why is every finite set of strings a regular language?

Given the function

$$\text{rev}(\mathbf{0}) \stackrel{\text{def}}{=} \mathbf{0}$$

$$\text{rev}(\mathbf{1}) \stackrel{\text{def}}{=} \mathbf{1}$$

$$\text{rev}(c) \stackrel{\text{def}}{=} c$$

$$\text{rev}(r_1 + r_2) \stackrel{\text{def}}{=} \text{rev}(r_1) + \text{rev}(r_2)$$

$$\text{rev}(r_1 \cdot r_2) \stackrel{\text{def}}{=} \text{rev}(r_2) \cdot \text{rev}(r_1)$$

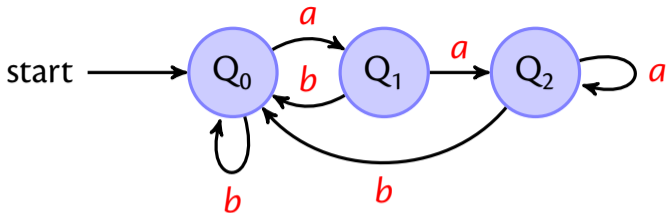
$$\text{rev}(r^*) \stackrel{\text{def}}{=} \text{rev}(r)^*$$

and the set

$$\text{Rev } A \stackrel{\text{def}}{=} \{s^{-1} \mid s \in A\}$$

prove whether

$$L(\text{rev}(r)) = \text{Rev}(L(r))$$



$$Q_0 = \mathbf{1} + Q_0 b + Q_1 b + Q_2 b$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

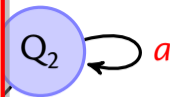
Arden's Lemma:

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substitute  $Q_1$  into  $Q_0$  &  $Q_2$ :

$$Q_0 = 1 + Q_0 b + Q_0 a b + Q_2 b$$

$$Q_2 = Q_0 a a + Q_2 a$$



$b$

$b$

$$Q_0 = 1 + Q_0 b + Q_1 b + Q_2 b$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

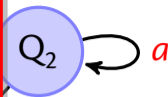
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$$Q_0 = 1 + Q_0 b + Q_0 a b + Q_2 b$$

$$Q_2 = Q_0 a a + Q_2 a$$



simplifying  $Q_0$ :

$$Q_0 = 1 + Q_0 (b + a b) + Q_2 b$$

$$Q_2 = Q_0 a a + Q_2 a$$

$$Q_0 = 1 + Q_0 b + Q_1 b + Q_2 b$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

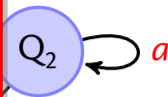
Arden's Lemma:

$$\text{If } q = qr + s \text{ then } q = sr^*$$

substitute  $Q_1$  into  $Q_0$  &  $Q_2$ :

$$Q_0 = 1 + Q_0 b + Q_0 a b + Q_2 b$$

$$Q_2 = Q_0 a a + Q_2 a$$



simplifying  $Q_0$ :

$$Q_0 = 1 + Q_0 (b + a b) + Q_2 b$$

$$Q_2 = Q_0 a a + Q_2 a$$

Arden for  $Q_2$ :

$$Q_0 = 1 + Q_0 (b + a b) + Q_2 b$$

$$Q_2 = Q_0 a a (a^*)$$

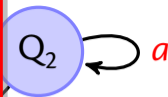
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Arden's Lemma:

Substitute  $Q_2$  and simplify:

$$Q_0 = 1 + Q_0 (b + a b + a a (a^*) b)$$

If  $q = q r + s$  then  $q = s r^*$

substitute  $Q_1$  into  $Q_0$  &  $Q_2$ :

$$Q_0 = 1 + Q_0 b + Q_0 a b + Q_2 b$$

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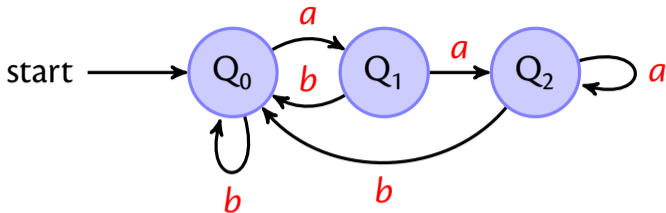
Substitute  $Q_2$  and simplify:

$$Q_0 = 1 + Q_0 (b + a b + a a (a^*) b)$$

If  $q = q r$  Arden again for  $Q_0$ :

$$Q_0 = (b + a b + a a (a^*) b)^*$$





$$Q_0 = 1 + Q_0 b + Q_1 b + Q_2 b$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

Arden's Lemma:

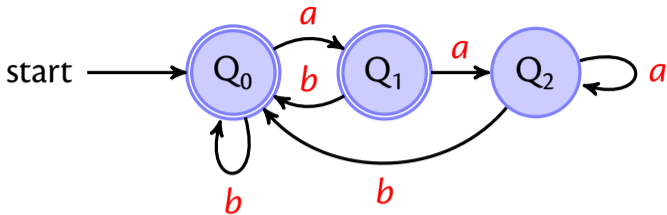
$$\text{If } q = qr + s$$

Finally:

$$Q_0 = (b + ab + aa(a^*)b)^*$$

$$Q_1 = (b + ab + aa(a^*)b)^* a$$

$$Q_2 = (b + ab + aa(a^*)b)^* aa(a^*)$$



$$Q_0 = 1 + Q_0 b + Q_1 b + Q_2 b$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

Arden's Lemma:

$$\text{If } q = qr + s$$

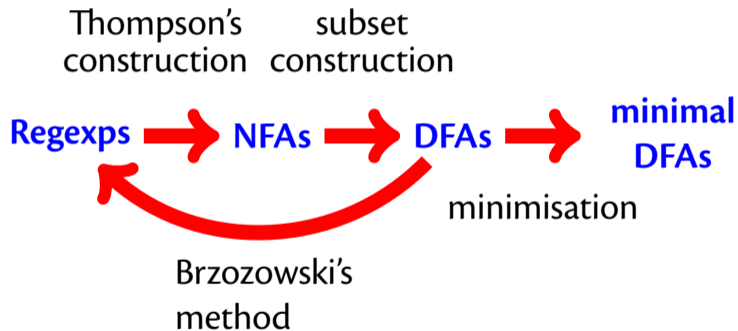
Finally:

$$Q_0 = (b + ab + aa(a^*)b)^*$$

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# Regexps and Automata



# Regular Languages

Two equivalent definitions:

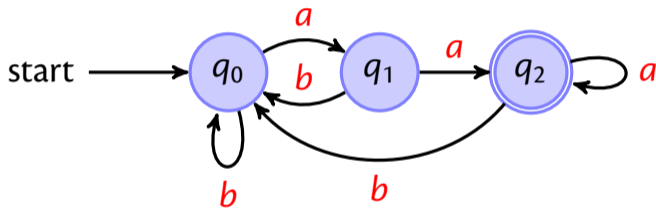
A language is **regular** iff there exists a regular expression that recognises all its strings.

A language is **regular** iff there exists an automaton that recognises all its strings.

for example  $a^n b^n$  is not regular

# Negation

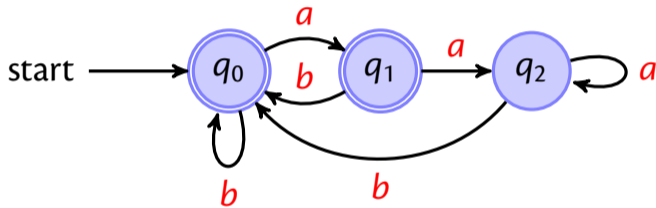
Regular languages are closed under negation:



But requires that the automaton is **completed!**

# Negation

Regular languages are closed under negation:



But requires that the automaton is **completed!**

# Housekeeping

The deadline for CW2 is 6 November (thanks to Arshdeep Pareek for pointing this out).

I always thought dfa's needed a transition for each state for each character, and if not it would be an nfa not a dfa. Is there an example that disproves this?



























