Compilers and Formal Languages (2)

Email: christian.urban at kcl.ac.uk Office: N7.07 (North Wing, Bush House) Slides: KEATS (also homework is there)

An Efficient Regular Expression Matcher



In the handouts is a similar graph for $(a^*)^* \cdot b$ and Java.

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Evil Regular Expressions

- Regular expression Denial of Service (ReDoS)
- Evil regular expressions
 - (a^{?{n}}) ⋅ a^{n}
 (a^{*})^{*}

 - $([a z]^+)^*$
 - $(a+a\cdot a)^*$ • $(a+a?)^*$
- sometimes also called catastrophic backtracking



• A **Language** is a set of strings, for example {[], *hello*, *foobar*, *a*, *abc*}

• Concatenation of strings and languages foo @ bar = foobar $A @ B \stackrel{\text{def}}{=} \{s_1 @ s_2 \mid s_1 \in A \land s_2 \in B\}$

For example $A = \{foo, bar\}, B = \{a, b\}$

 $A @ B = \{fooa, foob, bara, barb\}$

The Power Operation

• The *n***th Power** of a language:

 $\begin{array}{rcl} A^{\circ} & \stackrel{\mathrm{def}}{=} & \{[]\} \\ A^{n+1} & \stackrel{\mathrm{def}}{=} & A @ A^{n} \end{array}$

For example

 $\begin{array}{rcl}
A^{4} &=& A @ A @ A @ A & (@ \{ [] \}) \\
A^{I} &=& A & (@ \{ [] \}) \\
A^{\circ} &=& \{ [] \} \\
\end{array}$

Homework Question

• Say $A = \{[a], [b], [c], [d]\}.$

How many strings are in A^4 ?

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Homework Question

• Say $A = \{[a], [b], [c], [d]\}.$

How many strings are in A^4 ?

What if $A = \{[a], [b], [c], []\};$ how many strings are then in A^4 ?

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The Star Operation

• The **Kleene Star** of a language:

 $A\star \stackrel{\mathrm{def}}{=} \bigcup_{\alpha < n} A^n$

This expands to

 $A^{\circ} \cup A^{\mathrm{I}} \cup A^{2} \cup A^{3} \cup A^{4} \cup \ldots$

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The Meaning of a **Regular Expression** $L(\mathbf{0}) \stackrel{\text{def}}{=} \{\}$ $L(\mathbf{I}) \stackrel{\text{def}}{=} \{[]\}$ $L(c) \stackrel{\text{def}}{=} \{[c]\}$ $L(r_1 + r_2) \stackrel{\text{def}}{=} L(r_1) \cup L(r_2)$ $L(\mathbf{r}_{\mathrm{I}} \cdot \mathbf{r}_{2}) \stackrel{\text{def}}{=} \{ s_{\mathrm{I}} @ s_{2} \mid s_{\mathrm{I}} \in L(\mathbf{r}_{\mathrm{I}}) \land s_{2} \in L(\mathbf{r}_{2}) \}$ $L(r^*) \stackrel{\text{def}}{=} (L(r)) \star \stackrel{\text{def}}{=} \bigcup_{n \leq n} L(r)^n$

L is a function from regular expressions to sets of strings (languages): $L: \text{Rexp} \Rightarrow \text{Set}[\text{String}]$ **Semantic Derivative**

• The **Semantic Derivative** of a language wrt to a character *c*:

$$Der\, c\,A \stackrel{\text{\tiny def}}{=} \{s \mid c :: s \in A\}$$

For $A = \{foo, bar, frak\}$ then $Der f A = \{oo, rak\}$ $Der b A = \{ar\}$ $Der a A = \{\}$

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Semantic Derivative

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We can extend this definition to strings $Ders \, s \, A = \{ s' \mid s \, @ \, s' \in A \}$

The Specification of Matching



...and the point of the this lecture is to decide this problem as fast as possible (unlike Python, Ruby, Java etc)

Regular Expressions

Their inductive definition:



nothing empty string / "" / [] single character sequence alternative / choice star (zero or more)

```
Th
abstract class Rexp
case object ZERO extends Rexp
case object ONE extends Rexp
case class CHAR(c: Char) extends Rexp
case class ALT(r1: Rexp, r2: Rexp) extends Rexp
case class SEQ(r1: Rexp, r2: Rexp) extends Rexp
case class STAR(r: Rexp) extends Rexp
```

r	::=	0	nothing
		I	empty string / "" / []
		С	single character
		$r_{I} \cdot r_{2}$	sequence
		$r_{\mathrm{I}}+r_{\mathrm{2}}$	alternative / choice
		<i>r</i> *	star (zero or more)

When Are Two Regular Expressions Equivalent?

$r_{\scriptscriptstyle \mathrm{I}} \equiv r_{\scriptscriptstyle 2} \stackrel{\mathrm{\tiny def}}{=} L(r_{\scriptscriptstyle \mathrm{I}}) = L(r_{\scriptscriptstyle 2})$

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Concrete Equivalences

$$(a+b)+c \equiv a+(b+c)$$

$$a+a \equiv a$$

$$a+b \equiv b+a$$

$$(a \cdot b) \cdot c \equiv a \cdot (b \cdot c)$$

$$c \cdot (a+b) \equiv (c \cdot a) + (c \cdot b)$$

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 $a \cdot a \not\equiv a$ $a + (b \cdot c) \not\equiv (a + b) \cdot (a + c)$

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Corner Cases

 $\begin{array}{rrrrr} a \cdot \mathbf{0} & \not\equiv & a \\ a + \mathbf{1} & \not\equiv & a \\ \mathbf{1} & \equiv & \mathbf{0}^* \\ \mathbf{1}^* & \equiv & \mathbf{1} \\ \mathbf{0}^* & \not\equiv & \mathbf{0} \end{array}$

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Simplification Rules

- $r+\mathbf{0} \equiv r$
- $\mathbf{0}+r \equiv r$
 - $r \cdot \mathbf{I} \equiv r$
 - $\mathbf{I} \cdot \mathbf{r} \equiv \mathbf{r}$
 - $r \cdot \mathbf{0} \equiv \mathbf{0}$
 - $\mathbf{0} \cdot r \equiv \mathbf{0}$
- $r+r \equiv r$

A Matching Algorithm

...whether a regular expression can match the empty string:

 $\begin{array}{ll} nullable(\mathbf{0}) & \stackrel{\text{def}}{=} false\\ nullable(\mathbf{1}) & \stackrel{\text{def}}{=} true\\ nullable(c) & \stackrel{\text{def}}{=} false\\ nullable(r_{I}+r_{2}) & \stackrel{\text{def}}{=} nullable(r_{I}) \lor nullable(r_{2})\\ nullable(r_{I}\cdot r_{2}) & \stackrel{\text{def}}{=} nullable(r_{I}) \land nullable(r_{2})\\ nullable(r^{*}) & \stackrel{\text{def}}{=} true \end{array}$

The Derivative of a Rexp

If r matches the string c::s, what is a regular expression that matches just s?

der cr gives the answer, Brzozowski 1964

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The Derivative of a Rexp

 $\stackrel{\text{def}}{=}$ 0 der $c(\mathbf{0})$ $\stackrel{\text{def}}{=}$ 0 der $c(\mathbf{I})$ $\stackrel{\text{def}}{=}$ if c = d then **I** else **O** derc(d) $der c (r_1 + r_2) \stackrel{\text{def}}{=} der c r_1 + der c r_2$ der $c(r_1 \cdot r_2) \stackrel{\text{def}}{=} \text{if } nullable(r_1)$ then $(der c r_1) \cdot r_2 + der c r_2$ else $(der c r_1) \cdot r_2$ $\stackrel{\text{def}}{=} (\operatorname{der} c r) \cdot (r^*)$ der $c(r^*)$

The Derivative of a Rexp

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Given $r \stackrel{\text{def}}{=} ((a \cdot b) + b)^*$ what is

der a r = ?der b r = ?der c r = ?

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The Algorithm

matches $rs \stackrel{\text{def}}{=} nullable(ders rs)$

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Does r_{I} match *abc*?

- Step 1: build derivative of a and r_1
- Step 2: build derivative of *b* and r_2 $(r_3 = der b r_2)$
- Step 3: build derivative of c and r_3
- Step 4: the string is exhausted: $(nullable(r_4))$ test whether r_4 can recognise the empty string
- Output: result of the test \Rightarrow *true* or *false*

 $(r_2 = der a r_1)$

 $(r_{4} = der c r_{3})$

The Idea of the Algorithm

If we want to recognise the string *abc* with regular expression r_{I} then

• Der $a(L(r_1))$

The Idea of the Algorithm

If we want to recognise the string *abc* with regular expression r_{I} then

Der a (L(r_i))
 Der b (Der a (L(r_i)))

The Idea of the Algorithm

If we want to recognise the string *abc* with regular expression r_{I} then

- Der $a(L(r_1))$
- Der c (Der b (Der a $(L(r_{I})))$)
- finally we test whether the empty string is in this set; same for *Ders abc* $(L(r_1))$.

The matching algorithm works similarly, just over regular expressions instead of sets.





We represented the "n-times" $a^{\{n\}}$ as a sequence regular expression:

This problem is aggravated with $a^{?}$ being represented as $a + \mathbf{I}$.

Solving the Problem

What happens if we extend our regular expressions with explicit constructors



What is their meaning? What are the cases for *nullable* and *der*?

 $(a^{\{n\}}) \cdot a^{\{n\}}$



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Recall the example of $r \stackrel{\text{def}}{=} ((a \cdot b) + b)^*$ with

$$der a r = ((\mathbf{I} \cdot b) + \mathbf{0}) \cdot r$$
$$der b r = ((\mathbf{0} \cdot b) + \mathbf{I}) \cdot r$$
$$der c r = ((\mathbf{0} \cdot b) + \mathbf{0}) \cdot r$$

What are these regular expressions equivalent to?

Simplifiaction

 $r + \mathbf{0} \Rightarrow r$ $\mathbf{0} + r \Rightarrow r$ $r \cdot \mathbf{I} \Rightarrow r$ $\mathbf{I} \cdot r \Rightarrow r$ $r \cdot \mathbf{0} \Rightarrow \mathbf{0}$ $\mathbf{0} \cdot r \Rightarrow \mathbf{0}$ $r + r \Rightarrow r$

```
def ders(s: List[Char], r: Rexp) : Rexp = s match {
   case Nil => r
   case c::s => ders(s, simp(der(c, r)))
}
```

```
def simp(r: Rexp) : Rexp = r match {
  case ALT(r1, r2) => {
    (simp(r1), simp(r2)) match {
      case (ZERO, r2s) => r2s
     case (r1s, ZERO) => r1s
      case (r1s, r2s) =>
        if (r1s == r2s) r1s else ALT(r1s, r2s)
    }
  case SEQ(r1, r2) => {
    (simp(r1), simp(r2)) match {
      case (ZERO, ) => ZERO
      case ( , ZERO) => ZERO
      case (ONE, r2s) => r2s
     case (r1s, ONE) => r1s
      case (r1s, r2s) => SEQ(r1s, r2s)
   }
  case NTIMES(r, n) => NTIMES(simp(r), n)
  case r \Rightarrow r
```

 $(a^{\{n\}}) \cdot a^{\{n\}}$



)* • **b** (a^*)



What is good about this Alg.

- extends to most regular expressions, for example $\sim r$
- is easy to implement in a functional language
- the algorithm is already quite old; there is still work to be done to use it as a tokenizer (that is relatively new work)
- we can prove its correctness...



Remember their inductive definition:

1

$$r ::= \mathbf{0}$$

$$| \mathbf{I}$$

$$| c$$

$$| r_{I} \cdot r_{2}$$

$$| r_{I} + r_{2}$$

$$| r^{*}$$

If we want to prove something, say a property P(r), for all regular expressions r then ...

Proofs about Rexp (2)

- P holds for **0**, **I** and **c**
- *P* holds for $r_1 + r_2$ under the assumption that *P* already holds for r_1 and r_2 .
- *P* holds for $r_1 \cdot r_2$ under the assumption that *P* already holds for r_1 and r_2 .
- *P* holds for *r*^{*} under the assumption that *P* already holds for *r*.



Assume P(r) is the property:

nullable(r) if and only if [] $\in L(r)$

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Proofs about Rexp (4)

$$rev(\mathbf{0}) \stackrel{\text{def}}{=} \mathbf{0}$$

$$rev(\mathbf{I}) \stackrel{\text{def}}{=} \mathbf{I}$$

$$rev(c) \stackrel{\text{def}}{=} c$$

$$rev(r_{I} + r_{2}) \stackrel{\text{def}}{=} rev(r_{I}) + rev(r_{2})$$

$$rev(r_{I} \cdot r_{2}) \stackrel{\text{def}}{=} rev(r_{2}) \cdot rev(r_{I})$$

$$rev(r^{*}) \stackrel{\text{def}}{=} rev(r)^{*}$$

We can prove

$$L(\mathit{rev}(\mathit{r})) = \{\mathit{s}^{\scriptscriptstyle - \imath} \mid \mathit{s} \in L(\mathit{r})\}$$

by induction on *r*.

Correctness Proof for our Matcher

• We started from

 $s \in L(r)$ $\Leftrightarrow \quad [] \in Derss(L(r))$

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Correctness Proof for our Matcher

• We started from

 $\Leftrightarrow \quad [] \in Derss(L(r))$ • if we can show Derss(L(r)) = L(derssr) we have $\Leftrightarrow \quad [] \in L(derssr)$ $\Leftrightarrow \quad nullable(derssr)$

 $s \in L(r)$

 $\stackrel{\text{def}}{=}$ matchessr



Let *Der c A* be the set defined as

$$Der \, c \, A \stackrel{\text{def}}{=} \{ s \mid c :: s \in A \}$$

We can prove

$$L(\operatorname{der} \operatorname{c} r) = \operatorname{Der} \operatorname{c} (L(r))$$

by induction on *r*.

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Proofs about Strings

If we want to prove something, say a property P(s), for all strings *s* then ...

- *P* holds for the empty string, and
- *P* holds for the string *c*::*s* under the assumption that *P* already holds for *s*

Proofs about Strings (2)

We can then prove

Derss(L(r)) = L(derssr)

We can finally prove

matchess r if and only if $s \in L(r)$

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Epilogue

Graph: $a^{\{n\}} \cdot a^{\{n\}}$ Graph: $(a^*)^* \cdot b$ 30 30 25 25 time in secs time in secs 20 20 15 15 10 10 5 5 0 Ο 8 ⁿ 6 ⁿ 0 2 0 6 ·10⁶ ·10⁶ ---- Scala V3 -D-Scala V3 ---- Scala V4 ---- Scala V4

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Epilogue

Graph: $a^{\{n\}} \cdot a^{\{n\}}$ Graph: $(a^*)^* \cdot b$ 30 30 -25 25 secs secs 20 20 def ders2(s: List[Char], r: Rexp) : Rexp = (s, r) match { case (Nil, r) => r case (s, ZERO) => ZERO case (s, ONE) => if (s == Nil) ONE else ZERO case (s, CHAR(c)) => if (s == List(c)) ONE else if (s == Nil) CHAR(c) else ZERO case (s, ALT(r1, r2)) => ALT(ders2(s, r2), ders2(s, r2))case (c::s, r) => ders2(s, simp(der(c, r)))