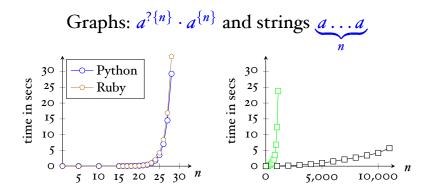
### **Compilers and Formal Languages (2)**

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#### An Efficient Regular Expression Matcher



In the handouts is a similar graph with  $(a^*)^* \cdot b$  for Java.

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### **Evil Regular Expressions**

- Regular expression Denial of Service (ReDoS)
- Evil regular expressions
  - (a<sup>?{n}</sup>) ⋅ a<sup>{n}</sup>
    (a<sup>\*</sup>)<sup>\*</sup>

  - $([a z]^+)^*$
  - $(a+a\cdot a)^*$ •  $(a+a?)^*$
- sometimes also called catastrophic backtracking



#### • A **Language** is a set of strings, for example {[], *hello*, *foobar*, *a*, *abc*}

• Concatenation of strings and languages foo @ bar = foobar $A @ B \stackrel{\text{def}}{=} \{s_1 @ s_2 \mid s_1 \in A \land s_2 \in B\}$ 

For example  $A = \{foo, bar\}, B = \{a, b\}$ 

 $A @ B = \{fooa, foob, bara, barb\}$ 

#### **The Power Operation**

• The *n***th Power** of a language:

$$\begin{array}{rcl} A^{\circ} & \stackrel{\mathrm{def}}{=} & \{[]\} \\ A^{n+1} & \stackrel{\mathrm{def}}{=} & A @ A^{n} \end{array}$$

#### For example

$$\begin{array}{rcl} A^{4} &=& A @ A @ A @ A & (\{[]\}) \\ A^{\text{I}} &=& A & (\{[]\}) \\ A^{\circ} &=& \{[]\} \end{array}$$

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#### **Homework Question**

#### • Say $A = \{[a], [b], [c], [d]\}.$

#### How many strings are in $A^4$ ?

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#### **Homework Question**

#### • Say $A = \{[a], [b], [c], [d]\}.$

#### How many strings are in $A^4$ ?

What if  $A = \{[a], [b], [c], []\};$ how many strings are then in  $A^4$ ?

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**The Star Operation** 

• The **Star** of a language:

 $A\star \stackrel{\mathrm{def}}{=} \bigcup_{\alpha < n} A^n$ 

This expands to

 $A^{\circ} \cup A^{\mathrm{I}} \cup A^{2} \cup A^{3} \cup A^{4} \cup \dots$ 

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#### The Meaning of a **Regular Expression** $L(\mathbf{0}) \stackrel{\text{def}}{=} \{\}$ $L(\mathbf{I}) \stackrel{\text{def}}{=} \{[]\}$ $L(c) \stackrel{\text{def}}{=} \{[c]\}$ $L(r_1 + r_2) \stackrel{\text{def}}{=} L(r_1) \cup L(r_2)$ $L(\mathbf{r}_{\mathrm{I}}\cdot\mathbf{r}_{\mathrm{2}}) \stackrel{\mathrm{def}}{=} \{ s_{\mathrm{I}} @ s_{\mathrm{2}} \mid s_{\mathrm{I}} \in L(\mathbf{r}_{\mathrm{I}}) \land s_{\mathrm{2}} \in L(\mathbf{r}_{\mathrm{2}}) \}$ $L(r^*) \stackrel{\text{def}}{=} (L(r)) \star \stackrel{\text{def}}{=} \bigcup_{0 \le n} L(r)^n$

*L* is a function from regular expressions to sets of strings  $L : \text{Rexp} \Rightarrow \text{Set}[\text{String}]$  **Semantic Derivative** 

• The **Semantic Derivative** of a language wrt to a character *c*:

$$Der\, c\,A \stackrel{\text{\tiny def}}{=} \{s \mid c :: s \in A\}$$

For  $A = \{foo, bar, frak\}$  then  $Der f A = \{oo, rak\}$   $Der b A = \{ar\}$  $Der a A = \{\}$ 

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**Semantic Derivative** 

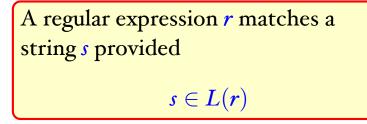
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We can extend this definition to strings  $Ders \, s \, A = \{ s' \mid s \, @ \, s' \in A \}$ 

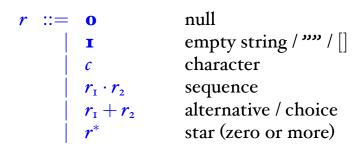
### The Specification of Matching



...and the point of the this lecture is to decide this problem as fast as possible (unlike Python, Ruby, Java etc)

#### **Regular Expressions**

#### Their inductive definition:



```
Th

abstract class Rexp

case object ZERO extends Rexp

case object ONE extends Rexp

case class CHAR(c: Char) extends Rexp

case class ALT(r1: Rexp, r2: Rexp) extends Rexp

case class SEQ(r1: Rexp, r2: Rexp) extends Rexp

case class STAR(r: Rexp) extends Rexp
```

r ::=	0	null
	I	empty string / "" / []
	С	character
	$r_{\mathrm{I}}\cdot r_{\mathrm{2}}$	sequence
	$r_{\scriptscriptstyle \rm I}+r_{\scriptscriptstyle 2}$	alternative / choice
	<i>r</i> *	star (zero or more)

#### When Are Two Regular Expressions Equivalent?

#### $r_{\scriptscriptstyle \mathrm{I}} \equiv r_{\scriptscriptstyle 2} \stackrel{\mathrm{\tiny def}}{=} L(r_{\scriptscriptstyle \mathrm{I}}) = L(r_{\scriptscriptstyle 2})$

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### **Concrete Equivalences**

$$(a+b)+c \equiv a+(b+c)$$
  

$$a+a \equiv a$$
  

$$a+b \equiv b+a$$
  

$$(a \cdot b) \cdot c \equiv a \cdot (b \cdot c)$$
  

$$c \cdot (a+b) \equiv (c \cdot a) + (c \cdot b)$$

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#### **Concrete Equivalences**

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$$(a \cdot b) \cdot c \equiv a \cdot (b \cdot c)$$
  

$$c \cdot (a+b) \equiv (c \cdot a) + (c \cdot b)$$

 $a \cdot a \not\equiv a$  $a + (b \cdot c) \not\equiv (a + b) \cdot (a + c)$ 

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#### **Corner Cases**

 $\begin{array}{rrrrr} a \cdot \mathbf{0} & \not\equiv & a \\ a + \mathbf{1} & \not\equiv & a \\ \mathbf{1} & \equiv & \mathbf{0}^* \\ \mathbf{1}^* & \equiv & \mathbf{1} \\ \mathbf{0}^* & \not\equiv & \mathbf{0} \end{array}$ 

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#### **Simplification Rules**

- $r+\mathbf{0} \equiv r$
- $\mathbf{0}+r \equiv r$ 
  - $r \cdot \mathbf{I} \equiv r$
  - $\mathbf{I} \cdot \mathbf{r} \equiv \mathbf{r}$
  - $r \cdot \mathbf{0} \equiv \mathbf{0}$
  - $\mathbf{0} \cdot \mathbf{r} \equiv \mathbf{0}$
- $r+r \equiv r$

### A Matching Algorithm

...whether a regular expression can match the empty string:

nullable(**0**)  $\stackrel{\text{def}}{=}$  true *nullable*(**I**)  $\stackrel{\rm def}{=}$  false nullable(c) *nullable* $(r_1 \cdot r_2)$  $\stackrel{\text{def}}{=}$  true *nullable*(*r*<sup>\*</sup>)

 $\stackrel{\rm def}{=}$  false  $nullable(r_1 + r_2) \stackrel{\text{def}}{=} nullable(r_1) \lor nullable(r_2)$  $\stackrel{\text{def}}{=} nullable(r_{I}) \wedge nullable(r_{2})$ 

### The Derivative of a Rexp

# If r matches the string c::s, what is a regular expression that matches just s?

der cr gives the answer, Brzozowski 1964

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#### The Derivative of a Rexp

 $\stackrel{\text{def}}{=}$  0 der  $c(\mathbf{0})$  $\stackrel{\text{def}}{=}$  0 der  $c(\mathbf{I})$  $\stackrel{\text{def}}{=}$  if c = d then **I** else **O** derc(d) $der c (r_1 + r_2) \stackrel{\text{def}}{=} der c r_1 + der c r_2$ der c  $(r_1 \cdot r_2)$  $\stackrel{\text{def}}{=}$  if *nullable*( $r_{I}$ ) then  $(der c r_1) \cdot r_2 + der c r_2$ else  $(der c r_1) \cdot r_2$  $\stackrel{\text{def}}{=} (der c r) \cdot (r^*)$ der  $c(r^*)$ 

#### The Derivative of a Rexp

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#### Given $r \stackrel{\text{def}}{=} ((a \cdot b) + b)^*$ what is

der a r = ?der b r = ?der c r = ?

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### **The Algorithm**

#### matches $rs \stackrel{\text{def}}{=} nullable(ders rs)$

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Does  $r_{I}$  match *abc*?

- Step 1: build derivative of a and  $r_{I}$
- Step 2: build derivative of *b* and  $r_2$   $(r_3 = der b r_2)$
- Step 3: build derivative of c and  $r_3$
- Step 4: the string is exhausted:  $(nullable(r_4))$ test whether  $r_4$  can recognise the empty string
- Output: result of the test  $\Rightarrow$  *true* or *false*

 $(r_2 = der a r_1)$ 

 $(r_{4} = der c r_{3})$ 

### The Idea of the Algorithm

If we want to recognise the string *abc* with regular expression  $r_{I}$  then

• Der  $a(L(r_1))$ 

### The Idea of the Algorithm

If we want to recognise the string *abc* with regular expression  $r_{I}$  then

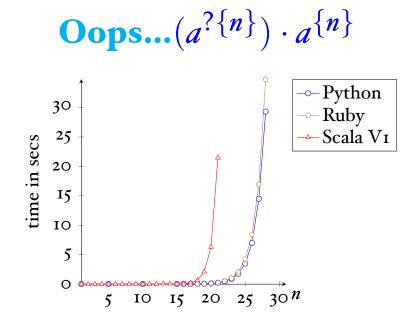
Der a (L(r<sub>i</sub>))
 Der b (Der a (L(r<sub>i</sub>)))

### The Idea of the Algorithm

If we want to recognise the string *abc* with regular expression  $r_{I}$  then

- Der  $a(L(r_1))$
- Der c (Der b (Der a  $(L(r_{I})))$ )
- finally we test whether the empty string is in this set; same for *Ders abc*  $(L(r_1))$ .

The matching algorithm works similarly, just over regular expressions instead of sets.





We represented the "n-times"  $a^{\{n\}}$  as a sequence regular expression:

This problem is aggravated with  $a^{?}$  being represented as  $a + \mathbf{I}$ .

### **Solving the Problem**

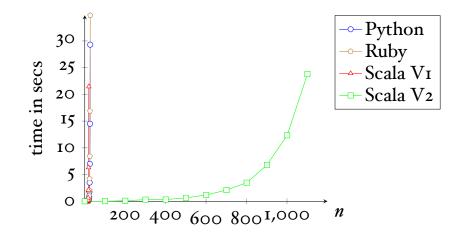
## What happens if we extend our regular expressions



What is their meaning? What are the cases for *nullable* and *der*?

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 $(a^{\{n\}}) \cdot a^{\{n\}}$ 



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Recall the example of  $r \stackrel{\text{def}}{=} ((a \cdot b) + b)^*$  with

$$der a r = ((\mathbf{I} \cdot b) + \mathbf{0}) \cdot r$$
$$der b r = ((\mathbf{0} \cdot b) + \mathbf{I}) \cdot r$$
$$der c r = ((\mathbf{0} \cdot b) + \mathbf{0}) \cdot r$$

What are these regular expressions equivalent to?

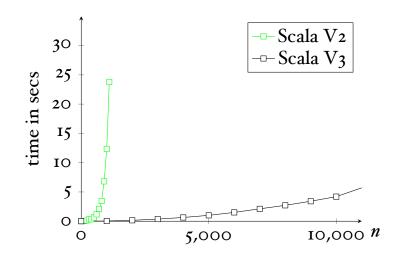
#### Simplifiaction

 $r + \mathbf{0} \Rightarrow r$   $\mathbf{0} + r \Rightarrow r$   $r \cdot \mathbf{I} \Rightarrow r$   $\mathbf{I} \cdot r \Rightarrow r$   $r \cdot \mathbf{0} \Rightarrow \mathbf{0}$   $\mathbf{0} \cdot r \Rightarrow \mathbf{0}$  $r + r \Rightarrow r$ 

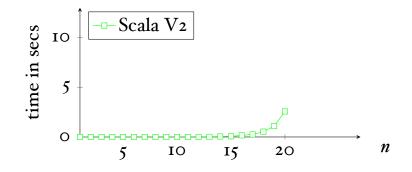
```
def ders(s: List[Char], r: Rexp) : Rexp = s match {
   case Nil => r
   case c::s => ders(s, simp(der(c, r)))
}
```

```
def simp(r: Rexp) : Rexp = r match {
  case ALT(r1, r2) => {
    (simp(r1), simp(r2)) match {
      case (ZERO, r2s) => r2s
     case (r1s, ZERO) => r1s
      case (r1s, r2s) =>
        if (r1s == r2s) r1s else ALT(r1s, r2s)
    }
  case SEQ(r1, r2) => {
    (simp(r1), simp(r2)) match {
      case (ZERO, ) => ZERO
      case ( , ZERO) => ZERO
      case (ONE, r2s) => r2s
     case (r1s, ONE) => r1s
      case (r1s, r2s) => SEQ(r1s, r2s)
   }
  case NTIMES(r, n) => NTIMES(simp(r), n)
  case r \Rightarrow r
```

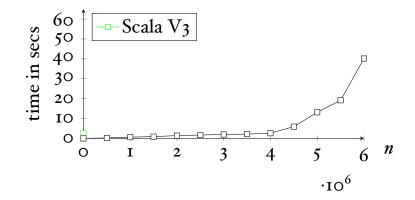
 $(a^{\{n\}}) \cdot a^{\{n\}}$ 



)\* · **b**  $(a^*)$ 



)\* · **b**  $(a^*)$ 



# What is good about this Alg.

- extends to most regular expressions, for example  $\sim r$
- is easy to implement in a functional language
- the algorithm is already quite old; there is still work to be done to use it as a tokenizer (that is brand new work)
- we can prove its correctness...



#### Remember their inductive definition:

1

$$r ::= \mathbf{0}$$

$$| \mathbf{I}$$

$$| c$$

$$| r_{1} \cdot r_{2}$$

$$| r_{1} + r_{2}$$

$$| r^{*}$$

If we want to prove something, say a property P(r), for all regular expressions r then ...

## **Proofs about Rexp (2)**

- P holds for **0**, **I** and **c**
- *P* holds for  $r_1 + r_2$  under the assumption that *P* already holds for  $r_1$  and  $r_2$ .
- *P* holds for  $r_1 \cdot r_2$  under the assumption that *P* already holds for  $r_1$  and  $r_2$ .
- *P* holds for *r*<sup>\*</sup> under the assumption that *P* already holds for *r*.



Assume P(r) is the property:

*nullable*(r) if and only if []  $\in L(r)$ 

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## **Proofs about Rexp (4)**

$$rev(\mathbf{0}) \stackrel{\text{def}}{=} \mathbf{0}$$

$$rev(\mathbf{I}) \stackrel{\text{def}}{=} \mathbf{I}$$

$$rev(c) \stackrel{\text{def}}{=} c$$

$$rev(r_{I} + r_{2}) \stackrel{\text{def}}{=} rev(r_{I}) + rev(r_{2})$$

$$rev(r_{I} \cdot r_{2}) \stackrel{\text{def}}{=} rev(r_{2}) \cdot rev(r_{I})$$

$$rev(r^{*}) \stackrel{\text{def}}{=} rev(r)^{*}$$

We can prove

$$L(\mathit{rev}(\mathit{r})) = \{\mathit{s}^{\scriptscriptstyle - \imath} \mid \mathit{s} \in L(\mathit{r})\}$$

by induction on *r*.

#### **Correctness Proof for our Matcher**

• We started from

 $s \in L(r)$  $\Leftrightarrow \quad [] \in Derss(L(r))$ 

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#### **Correctness Proof for our Matcher**

• We started from

 $\Leftrightarrow \quad [] \in Derss(L(r))$ • if we can show Derss(L(r)) = L(derssr) we have  $\Leftrightarrow \quad [] \in L(derssr)$   $\Leftrightarrow \quad nullable(derssr)$   $\overset{def}{=} \quad t$ 

 $s \in L(r)$ 



Let *Der c A* be the set defined as

$$Der \, c \, A \stackrel{\text{def}}{=} \{ s \mid c :: s \in A \}$$

We can prove

$$L(\operatorname{der} c r) = \operatorname{Der} c (L(r))$$

by induction on *r*.

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### **Proofs about Strings**

If we want to prove something, say a property P(s), for all strings *s* then ...

- *P* holds for the empty string, and
- *P* holds for the string *c*::*s* under the assumption that *P* already holds for *s*

## **Proofs about Strings (2)**

We can then prove

Derss(L(r)) = L(derssr)

We can finally prove

*matchess r* if and only if  $s \in L(r)$ 

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**Epilogue** 

Graph:  $a^{\left\{n\right\}} \cdot a^{\left\{n\right\}}$ Graph:  $(a^*)^* \cdot b$ 30 30 25 25 time in secs time in secs 20 20 15 15 10 10 5 5 0 Ο 8 <sup>n</sup> 6 <sup>n</sup> 0 2 0 6 ·10<sup>6</sup> ·10<sup>6</sup> ---- Scala V3 ---- Scala V3 ---- Scala V4 ---- Scala V4

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**Epilogue** 

Graph:  $a^{\{n\}} \cdot a^{\{n\}}$ Graph:  $(a^*)^* \cdot b$ 30 30 -25 25 secs secs 20 20 def ders2(s: List[Char], r: Rexp) : Rexp = (s, r) match { case (Nil, r) => r case (s, ZERO) => ZERO case (s, ONE) => if (s == Nil) ONE else ZERO case (s, CHAR(c)) => if (s == List(c)) ONE else if (s == Nil) CHAR(c) else ZERO case (s, ALT(r1, r2)) => ALT(ders2(s, r2), ders2(s, r2))case (c::s, r) => ders2(s, simp(der(c, r)))