## **Compilers and Formal Languages (3)**

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#### **Scala Book, Exams**

- https://nms.kcl.ac.uk/christian.urban/ProgInScala2ed.pdf
- homework (written exam 80%)
- **o** coursework (20%)
- short survey at KEATS; to be answered until Sunday



Last week I showed you a regular expression matcher that works provably correct in all cases (we only started with the proving part though)

*matches s r* if and only if  $s \in L(r)$ 

by Janusz Brzozowski (1964)

#### **The Derivative of a Rexp**

*der c*(**0**)  $\stackrel{\text{def}}{=} \mathbf{0}$ *der c*(**1**)  $\stackrel{\text{def}}{=} \mathbf{0}$ *der c*(*d*)  $\stackrel{\text{def}}{=}$  if  $c = d$  then 1 else 0  $\frac{d}{dr}$  *der c* ( $r_1 + r_2$ )  $\stackrel{\text{def}}{=}$  *der c*  $r_1 +$  *der c*  $r_2$  $\text{der } c(r_1 \cdot r_2) \stackrel{\text{def}}{=} \text{if } \text{nullable}(r_1)$ then  $(\text{der } cr_1) \cdot r_2 + \text{der } cr_2$ else  $(\text{der } c r_1) \cdot r_2$ *der c*(*r ∗* )  $\stackrel{\text{def}}{=}$   $(\text{der } c r) \cdot (r^*)$ *ders* [] *r*  $\stackrel{\text{def}}{=} r$  $ders(c::s)$ *r*  $\stackrel{\text{def}}{=}$  *ders s* (*der c r*)

## **Example**

 $\mathsf{Given}\, r \stackrel{\scriptscriptstyle{\mathsf{def}}}{=} ((a\cdot b) + b)^*$  what is

 $\frac{d}{dx}(a \cdot b) + b$ <sup>\*</sup>  $\Rightarrow$   $\frac{d}{dx}(a \cdot b) + b$ <sup>\*</sup>  $=$   $(der a ((a \cdot b) + b)) \cdot r$  $=$   $((\text{der } a (a \cdot b)) + (\text{der } a b)) \cdot r$  $=$   $(((\text{der } a \cdot a) \cdot b) + (\text{der } a \cdot b)) \cdot r$  $=$   $((1 \cdot b) + (derab)) \cdot r$  $=$   $((1 \cdot b) + 0) \cdot r$ 

Input: string *abc* and regular expression *r*

- <sup>1</sup> *der a r*
- <sup>2</sup> *der b* (*der a r*)
- <sup>3</sup> *der c*(*der b* (*der a r*))

Input: string *abc* and regular expression *r*

- <sup>1</sup> *der a r*
- <sup>2</sup> *der b* (*der a r*)
- <sup>3</sup> *der c*(*der b* (*der a r*))
- **1** finally check whether the last regular expression can match the empty string

### **Simplification**

Given  $r\stackrel{\scriptscriptstyle\rm def}{=} ((a\cdot b)+b)^*$ , you can simplify as follows

 $((1 \cdot b) + 0) \cdot r \Rightarrow ((1 \cdot b) + 0) \cdot r$  $=$   $(b+0) \cdot r$  $=$   $h \cdot r$ 

#### We proved

#### *nullable*(*r*) if and only if  $[$  $] \in L(r)$

by induction on the regular expression *r*.

#### We proved

#### *nullable* $(r)$  *if and only if*  $[$  $] \in L(r)$

by induction on the regular expression *r*.

# **Any Questions?**

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We need to prove

$$
L(dercr) = Derc(L(r))
$$

also by induction on the regular expression *r*.

### **Proofs about Rexps**

- *P* holds for **0**, **1** and c
- *P* holds for  $r_1 + r_2$  under the assumption that *P* already holds for  $r_1$  and  $r_2$ .
- *P* holds for  $r_1 \cdot r_2$  under the assumption that *P* already holds for  $r_1$  and  $r_2$ .
- *P* holds for *r <sup>∗</sup>* under the assumption that *P* already holds for *r*.

## **Proofs about Natural Numbers and Strings**

- *P* holds for 0 and
- *P* holds for  $n + 1$  under the assumption that *P* already holds for *n*
- *P* holds for [] and
- *P* holds for *c*::*s* under the assumption that *P* already holds for *s*

### **Regular Expressions**



How about ranges [*a*-*z*], *r* <sup>+</sup> and *∼ r*? Do they increase the set of languages we can recognise?

## **Negation of Regular Expr's**

- *∼ r* (everything that *r* cannot recognise)
- $L(\sim r) \stackrel{\text{def}}{=}$  *UNIV*  $-L(r)$
- $\mathsf{nullable}(\sim r) \stackrel{\scriptscriptstyle{\mathsf{def}}}{=} \mathsf{not}(\mathsf{nullable}(r))$
- $\mathit{der} \, c \, (\sim r) \stackrel{\scriptscriptstyle{\mathsf{def}}}{=} \, \sim \, (\mathit{der} \, c \, r)$

### **Negation of Regular Expr's**

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- $\mathit{der} \, c \, (\sim r) \stackrel{\scriptscriptstyle{\mathsf{def}}}{=} \, \sim \, (\mathit{der} \, c \, r)$ 
	- Used often for recognising comments:

/ *· ∗ ·* (*∼* ([*a*-*z*] *∗ · ∗ ·* / *·* [*a*-*z*] *∗* )) *· ∗ ·* /



Assume you have an alphabet consisting of the letters *a*, *b* and *c* only. Find a (basic!) regular expression that matches all strings *except ab* and *ac*!

#### **Automata**

#### A **deterministic finite automaton**, DFA, consists of:

- an alphabet *Σ*
- a set of states Os
- $\bullet$  one of these states is the start state  $Q_0$
- some states are accepting states *F*, and
- there is transition function *δ*

which takes a state as argument and a character and produces a new state; this function might not be everywhere defined *⇒* partial function

 $A(\Sigma, \mathsf{Q}_\mathsf{S}, \mathsf{Q}_\mathsf{O}, \mathsf{F}, \delta)$ 



- the start state can be an accepting state
- $\bullet$  it is possible that there is no accepting state
- all states might be accepting (but this does not necessarily mean all strings are accepted)



for this automaton *δ* is the function

 $(Q_0, a) \to Q_1$   $(Q_1, a) \to Q_4$   $(Q_4, a) \to Q_4$  $(Q_0, b) \rightarrow Q_2$   $(Q_1, b) \rightarrow Q_2$   $(Q_4, b) \rightarrow Q_4$  …

### **Accepting a String**

Given

#### $A(\Sigma, \mathsf{Q}_5, \mathsf{Q}_0, \mathsf{F}, \delta)$

you can define

$$
\widehat{\delta}(q, [] \stackrel{\text{def}}{=} q
$$
  

$$
\widehat{\delta}(q, c::s) \stackrel{\text{def}}{=} \widehat{\delta}(\delta(q, c), s)
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Whether a string *s* is accepted by *A*?

 $\delta(Q_0, s) \in F$ 

### **Regular Languages**

A **language** is a set of strings.

A **regular expression** specifies a language.

A language is **regular** iff there exists a regular expression that recognises all its strings.

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not all languages are regular, e.g. *a nb n* is not

## **Regular Languages (2)**

A language is **regular** iff there exists a regular expression that recognises all its strings.

or **equivalently**

A language is **regular** iff there exists a deterministic finite automaton that recognises all its strings.

## **Non-Deterministic Finite Automata**

A non-deterministic finite automaton (NFA) consists again of:

- a finite set of states
- some these states are the start states
- **•** some states are accepting states, and
- **•** there is transition relation

 $(Q_1, a) \rightarrow Q_2$  $(Q_1, a) \rightarrow Q_3$  …<br> $(Q_1, a) \rightarrow Q_3$ 

## **Non-Deterministic Finite Automata**

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$$
\begin{array}{ccc} (Q_1, a) \to Q_2 \\ (Q_1, a) \to Q_3 \end{array} \dots \qquad (Q_1, a) \to \{Q_2, Q_3\}
$$

#### **An NFA Example**



### **Another Example**

For the regular expression (. *∗* )*a* (. *{n}* )*bc*



Note the star-transitions: accept any character.

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#### **Two Epsilon NFA Examples**



#### **Rexp to NFA**



**Case**  $r_1 \cdot r_2$ 

#### By recursion we are given two automata:



We need to (1) change the accepting nodes of the first automaton into non-accepting nodes, and (2) connect them via *ϵ*-transitions to the starting state of the second automaton.

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#### By recursion we are given two automata:



We can just put both automata together.





We can just put both automata together.

**Case** *r ∗*

By recursion we are given an automaton for *r*:





By recursion we are given an automaton for *r*:



**Case** *r ∗*

By recursion we are given an automaton for *r*:



Why can't we just have an epsilon transition from the accepting states to the starting state?











### **The Result**



#### **Removing Dead States**



#### **Regexps and Automata**

#### Thompson's subset construction construction



#### **Regexps and Automata**

#### Thompson's subset construction construction



#### minimisation

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### **DFA Minimisation**

- **1** Take all pairs  $(q, p)$  with  $q \neq p$
- 2 Mark all pairs that accepting and non-accepting states
- <sup>3</sup> For all unmarked pairs (*q*, *p*) and all characters *c* test whether

(*δ*(*q*,*c*), *δ*(*p*,*c*))

are marked. If yes in at least one case, then also mark  $(q, p)$ .

- **4** Repeat last step until no change.
- <sup>5</sup> All unmarked pairs can be merged.







• exchange initial / accepting states



- exchange initial / accepting states  $\bullet$
- **o** reverse all edges



- exchange initial / accepting states  $\bullet$
- reverse all edges  $\bullet$
- subset construction *⇒* DFA



- exchange initial / accepting states
- reverse all edges  $\bullet$
- subset construction *⇒* DFA  $\bullet$
- remove dead states  $\bullet$



- exchange initial / accepting states
- reverse all edges  $\bullet$
- subset construction *⇒* DFA  $\bullet$
- remove dead states  $\bullet$
- $\bullet$ repeat once more



- exchange initial / accepting states
- reverse all edges  $\bullet$
- subset construction *⇒* DFA  $\bullet$
- remove dead states  $\bullet$
- repeat once more *⇒* minimal DFA  $\bullet$

#### **Regexps and Automata**

#### Thompson's subset construction construction



#### minimisation

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#### **Regexps and Automata**



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#### **DFA to Rexp**







#### You know how to solve since school days, no?

$$
\begin{array}{c} Q_0=2\,Q_0+3\,Q_1+4\,Q_2\\ Q_1=2\,Q_0+3\,Q_1+1\,Q_2\\ Q_2=1\,Q_0+5\,Q_1+2\,Q_2 \end{array}
$$





$$
Q_0 = 1 + Q_0 b + Q_1 b + Q_2 b
$$
  
\n
$$
Q_1 = Q_0 a
$$
  
\n
$$
Q_2 = Q_1 a + Q_2 a
$$



$$
Q_0 = 1 + Q_0 b + Q_1 b + Q_2 b
$$
  
\n
$$
Q_1 = Q_0 a
$$
  
\n
$$
Q_2 = Q_1 a + Q_2 a
$$

Arden's Lemma:

If 
$$
q = qr + s
$$
 then  $q = sr^*$ 

#### **Regexps and Automata**



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Why is every finite set of strings a regular language?

#### Given the function

$$
rev(\mathbf{0}) \stackrel{\text{def}}{=} \mathbf{0}
$$
  
\n
$$
rev(\mathbf{1}) \stackrel{\text{def}}{=} \mathbf{1}
$$
  
\n
$$
rev(c) \stackrel{\text{def}}{=} c
$$
  
\n
$$
rev(r_1 + r_2) \stackrel{\text{def}}{=} rev(r_1) + rev(r_2)
$$
  
\n
$$
rev(r_1 \cdot r_2) \stackrel{\text{def}}{=} rev(r_2) \cdot rev(r_1)
$$
  
\n
$$
rev(r^*) \stackrel{\text{def}}{=} rev(r)^*
$$

and the set

$$
Rev A \stackrel{\text{def}}{=} \{ s^{-1} \mid s \in A \}
$$

prove whether

$$
L(rev(r)) = Rev(L(r))
$$