

Compilers and Formal Languages

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Slides & Progs: KEATS (also homework is there)

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3 Automata, Regular Languages	8 Compiling Functional Languages
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(Basic) Regular Expressions

$r ::=$	$\mathbf{0}$	nothing
	$\mathbf{1}$	empty string / "" / []
	c	character
	$r_1 \cdot r_2$	sequence
	$r_1 + r_2$	alternative / choice
	r^*	star (zero or more)

How about ranges $[a-z]$, r^+ and $\sim r$? Do they increase the set of languages we can recognise?

Negation

Assume you have an alphabet consisting of the letters *a*, *b* and *c* only. Find a (basic!) regular expression that matches all strings *except* *ab* and *ac*!

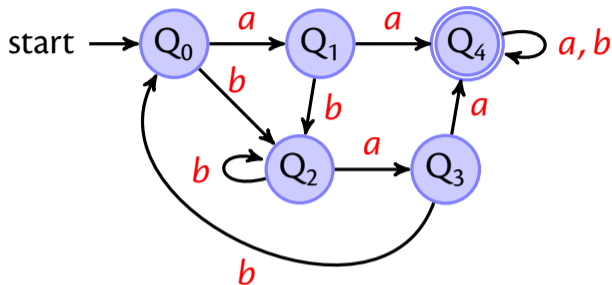
Automata

A **deterministic finite automaton**, DFA, consists of:

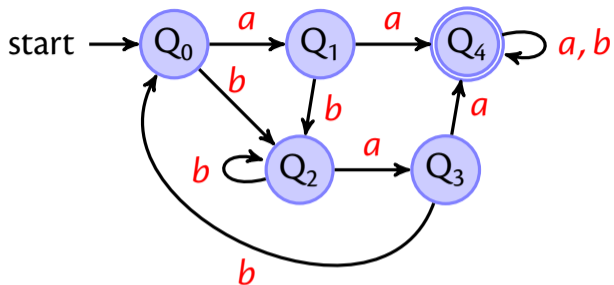
- an alphabet Σ
- a set of states Q_s
- one of these states is the start state Q_0
- some states are accepting states F , and
- there is transition function δ

which takes a state as argument and a character and produces a new state; this function might not be everywhere defined \Rightarrow partial function

$$A(\Sigma, Q_s, Q_0, F, \delta)$$



- the start state can be an accepting state
- it is possible that there is no accepting state
- all states might be accepting (but this does not necessarily mean all strings are accepted)



for this automaton δ is the function

$$\begin{array}{lll}
 (Q_0, a) \rightarrow Q_1 & (Q_1, a) \rightarrow Q_4 & (Q_4, a) \rightarrow Q_4 \\
 (Q_0, b) \rightarrow Q_2 & (Q_1, b) \rightarrow Q_2 & (Q_4, b) \rightarrow Q_4 \quad \dots
 \end{array}$$

Accepting a String

Given

$$A(\Sigma, Q_s, Q_0, F, \delta)$$

you can define

$$\begin{aligned}\widehat{\delta}(q, []) &\stackrel{\text{def}}{=} q \\ \widehat{\delta}(q, c :: s) &\stackrel{\text{def}}{=} \widehat{\delta}(\delta(q, c), s)\end{aligned}$$

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Whether a string s is accepted by A ?

$$\widehat{\delta}(Q_0, s) \in F$$

Regular Languages

A **language** is a set of strings.

A **regular expression** specifies a language.

A language is **regular** iff there exists a regular expression that recognises all its strings.

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A language is **regular** iff there exists a regular expression that recognises all its strings.

not all languages are regular, e.g. $a^n b^n$ is not

Regular Languages (2)

A language is **regular** iff there exists a regular expression that recognises all its strings.

or **equivalently**

A language is **regular** iff there exists a deterministic finite automaton that recognises all its strings.

Non-Deterministic Finite Automata

A non-deterministic finite automaton (NFA) consists again of:

- a finite set of states
- some these states are the start states
- some states are accepting states, and
- there is transition **relation**

$$\begin{aligned}(Q_1, a) &\rightarrow Q_2 \\ (Q_1, a) &\rightarrow Q_3 \quad \dots\end{aligned}$$

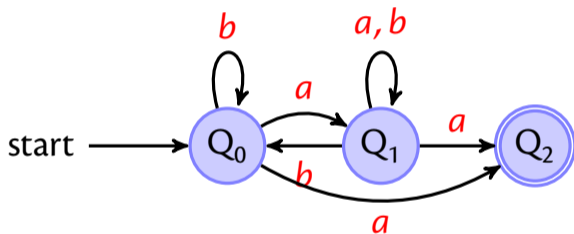
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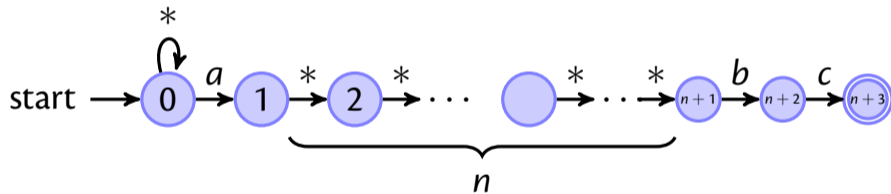
$$\begin{array}{l} (Q_1, a) \rightarrow Q_2 \\ (Q_1, a) \rightarrow Q_3 \end{array} \dots (Q_1, a) \rightarrow \{Q_2, Q_3\}$$

An NFA Example



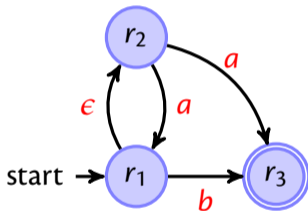
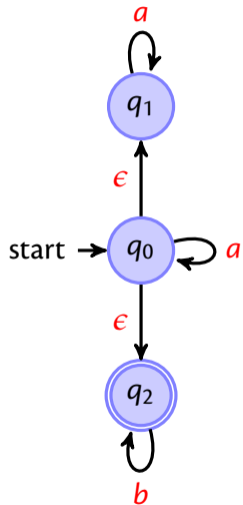
Another Example

For the regular expression $(.*)a(.^{\{n\}})bc$



Note the star-transitions: accept any character.

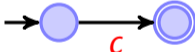
Two Epsilon NFA Examples



Rexp to NFA

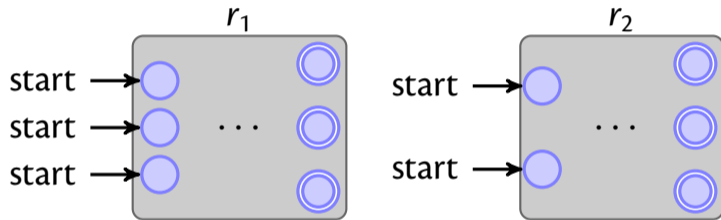
0 start → 

1 start → 

c start → 

Case $r_1 \cdot r_2$

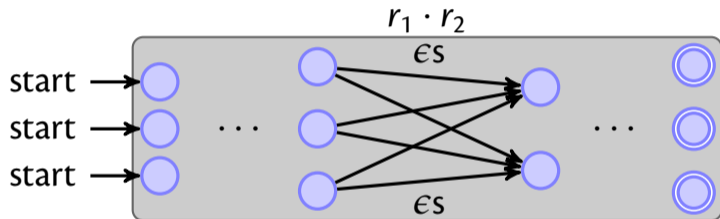
By recursion we are given two automata:



We need to (1) change the accepting nodes of the first automaton into non-accepting nodes, and (2) connect them via ϵ -transitions to the starting state of the second automaton.

Case $r_1 \cdot r_2$

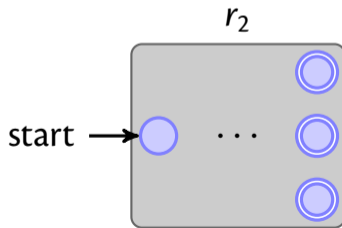
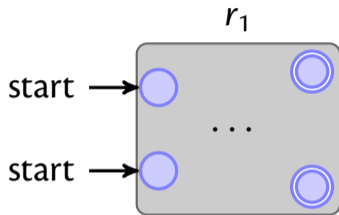
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Case $r_1 + r_2$

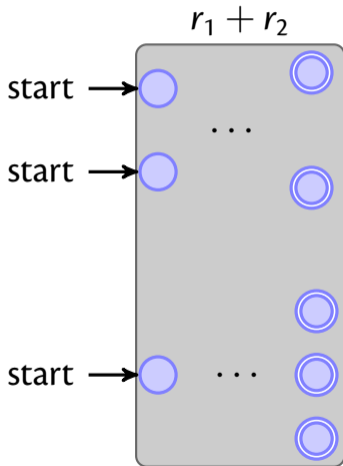
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We can just put both automata together.

Case $r_1 + r_2$

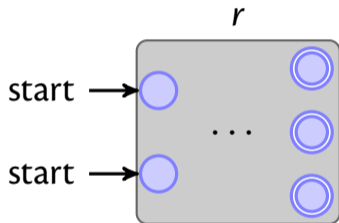
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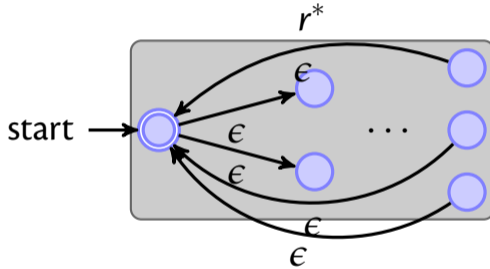
Case r^*

By recursion we are given an automaton for r :



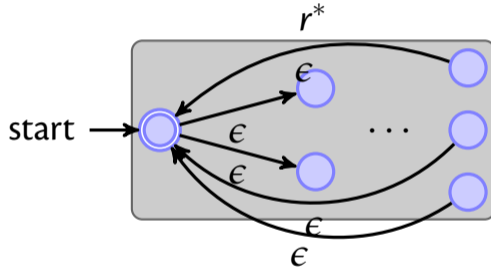
Case r^*

By recursion we are given an automaton for r :



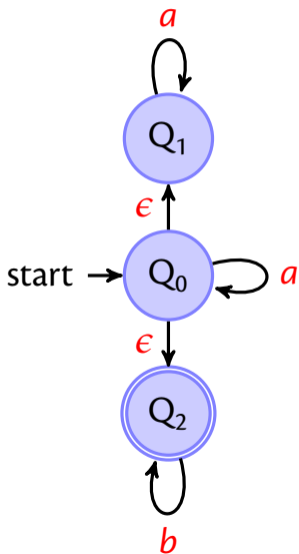
Case r^*

By recursion we are given an automaton for r :



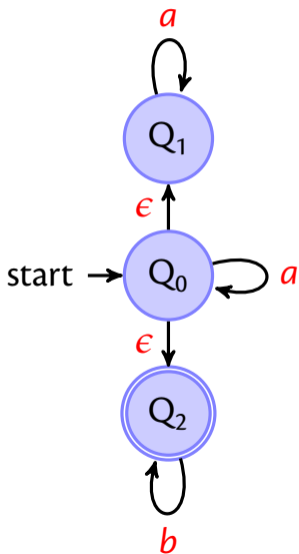
Why can't we just have an epsilon transition from the accepting states to the starting state?

Subset Construction



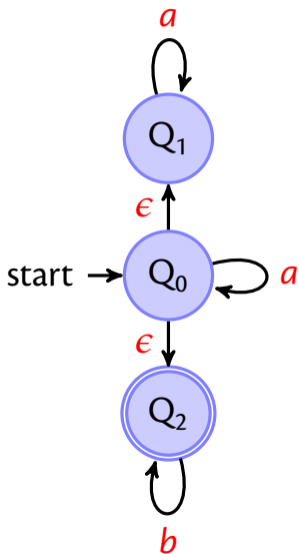
nodes	a	b
$\{\}$		
$\{0\}$		
$\{1\}$		
$\{2\}$		
$\{0, 1\}$		
$\{0, 2\}$		
$\{1, 2\}$		
$\{0, 1, 2\}$		

Subset Construction



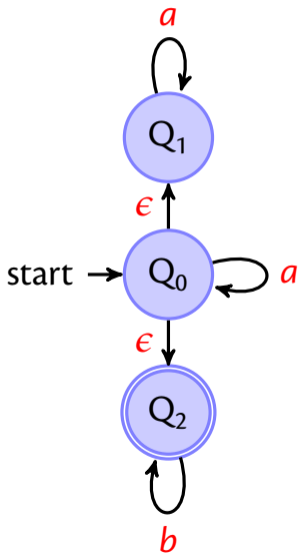
nodes	a	b
$\{\}$	$\{\}$	$\{\}$
$\{0\}$		
$\{1\}$		
$\{2\}$		
$\{0, 1\}$		
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$\{1, 2\}$		
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Subset Construction



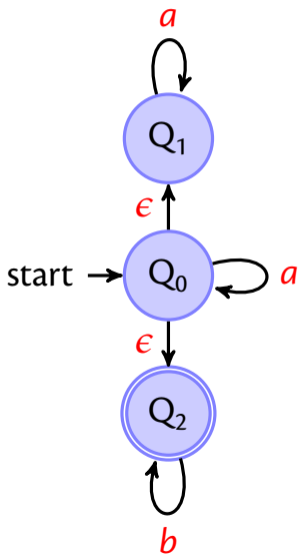
nodes	a	b
$\{\}$	$\{\}$	$\{\}$
$\{0\}$	$\{0, 1, 2\}$	$\{2\}$
$\{1\}$	$\{1\}$	$\{\}$
$\{2\}$	$\{\}$	$\{2\}$
$\{0, 1\}$		
$\{0, 2\}$		
$\{1, 2\}$		
$\{0, 1, 2\}$		

Subset Construction



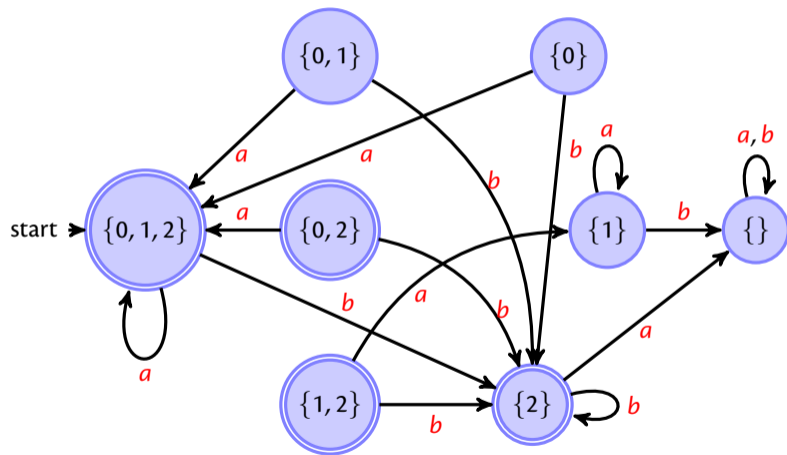
nodes	a	b
$\{\}$	$\{\}$	$\{\}$
$\{0\}$	$\{0, 1, 2\}$	$\{2\}$
$\{1\}$	$\{1\}$	$\{\}$
$\{2\}$	$\{\}$	$\{2\}$
$\{0, 1\}$	$\{0, 1, 2\}$	$\{2\}$
$\{0, 2\}$	$\{0, 1, 2\}$	$\{2\}$
$\{1, 2\}$	$\{1\}$	$\{2\}$
$\{0, 1, 2\}$	$\{0, 1, 2\}$	$\{2\}$

Subset Construction



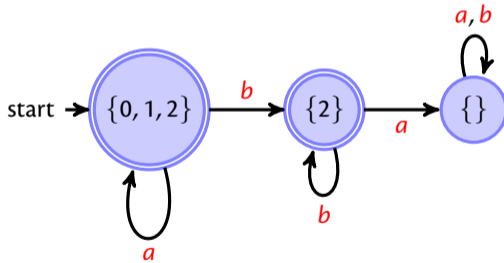
nodes	a	b
$\{\}$	$\{\}$	$\{\}$
$\{0\}$	$\{0, 1, 2\}$	$\{2\}$
$\{1\}$	$\{1\}$	$\{\}$
$\{2\}^*$	$\{\}$	$\{2\}$
$\{0, 1\}$	$\{0, 1, 2\}$	$\{2\}$
$\{0, 2\}^*$	$\{0, 1, 2\}$	$\{2\}$
$\{1, 2\}^*$	$\{1\}$	$\{2\}$
$s: \{0, 1, 2\}^*$	$\{0, 1, 2\}$	$\{2\}$

The Result

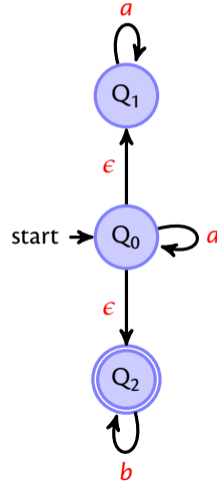


Removing Dead States

DFA:



(original) NFA:

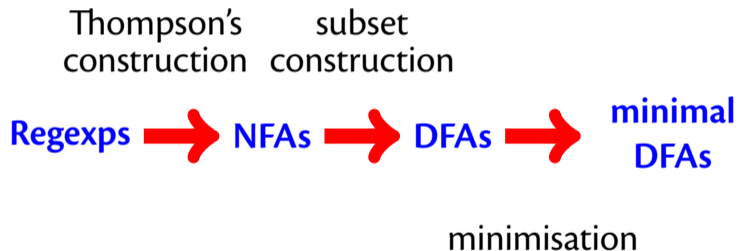


Regexps and Automata

Thompson's construction subset construction

Regexps  NFAs  DFAs

Regexps and Automata



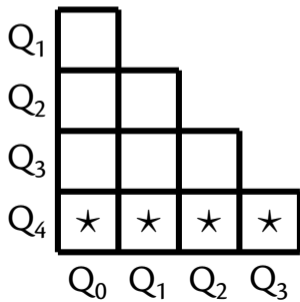
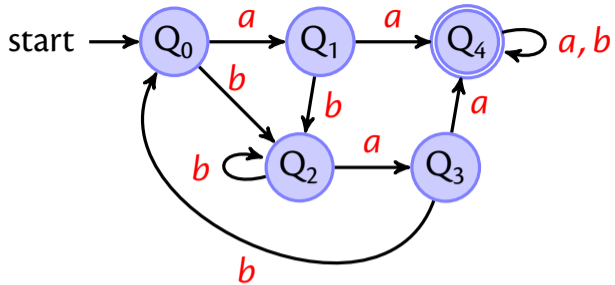
DFA Minimisation

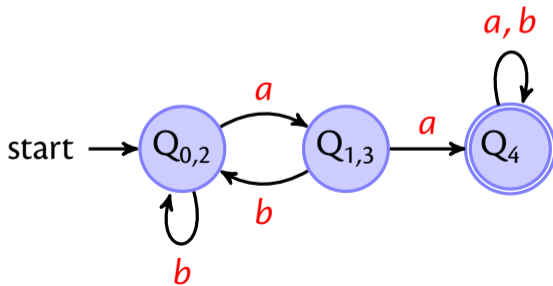
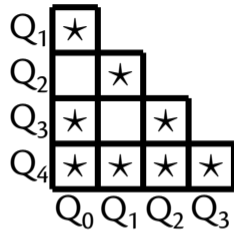
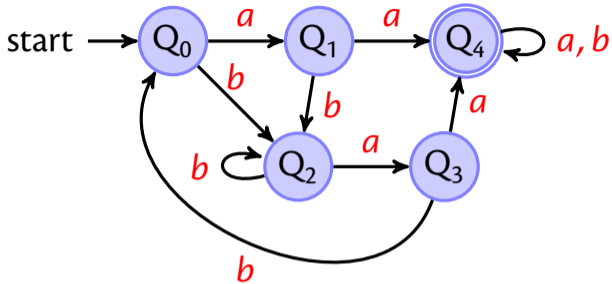
- 1 Take all pairs (q, p) with $q \neq p$
- 2 Mark all pairs that accepting and non-accepting states
- 3 For all unmarked pairs (q, p) and all characters c test whether

$$(\delta(q, c), \delta(p, c))$$

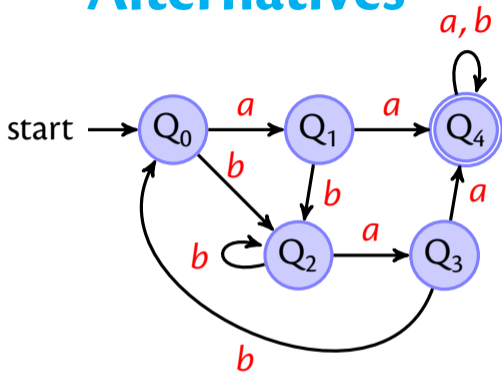
are marked. If yes in at least one case, then also mark (q, p) .

- 4 Repeat last step until no change.
- 5 All unmarked pairs can be merged.



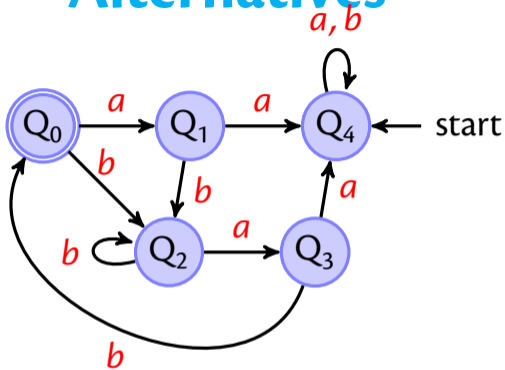


Alternatives



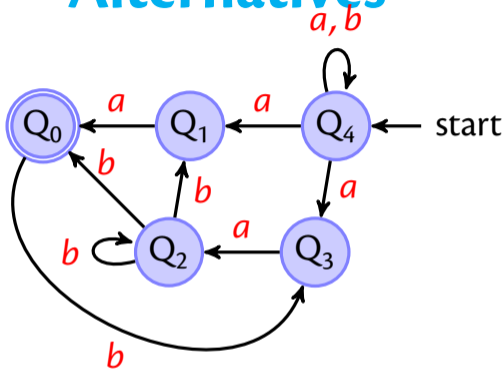
- exchange initial / accepting states

Alternatives



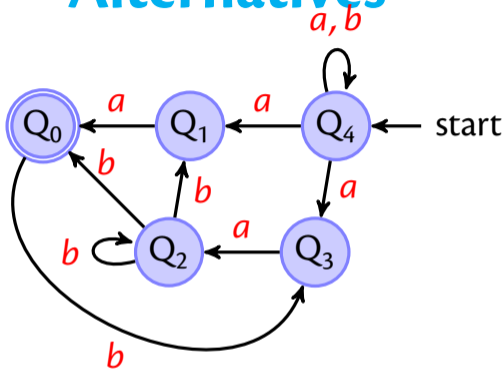
- exchange initial / accepting states
- reverse all edges

Alternatives



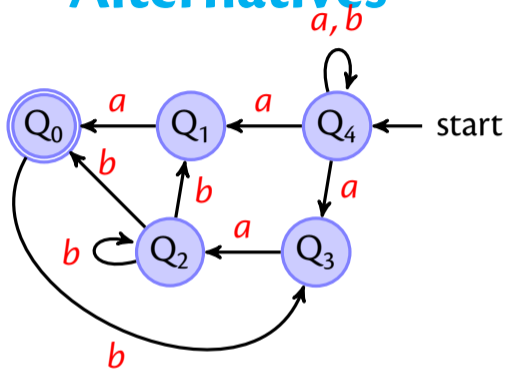
- exchange initial / accepting states
- reverse all edges
- subset construction \Rightarrow DFA

Alternatives



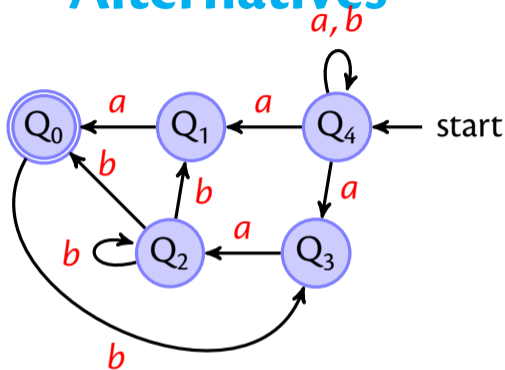
- exchange initial / accepting states
- reverse all edges
- subset construction \Rightarrow DFA
- remove dead states

Alternatives



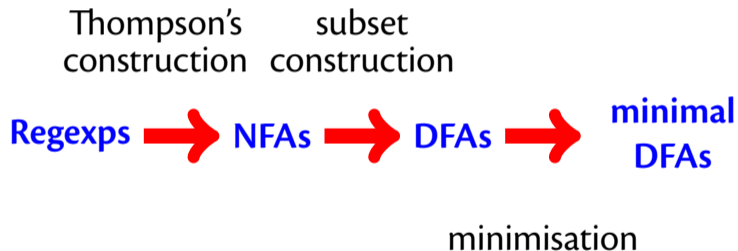
- exchange initial / accepting states
- reverse all edges
- subset construction \Rightarrow DFA
- remove dead states
- repeat once more

Alternatives

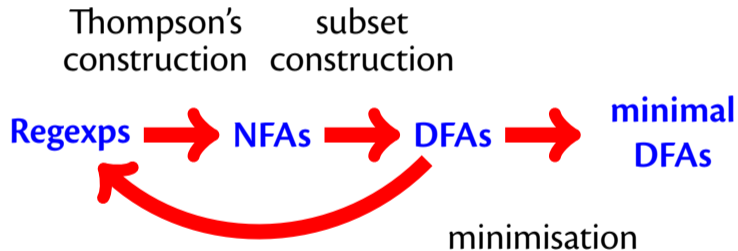


- exchange initial / accepting states
- reverse all edges
- subset construction \Rightarrow DFA
- remove dead states
- repeat once more \Rightarrow minimal DFA

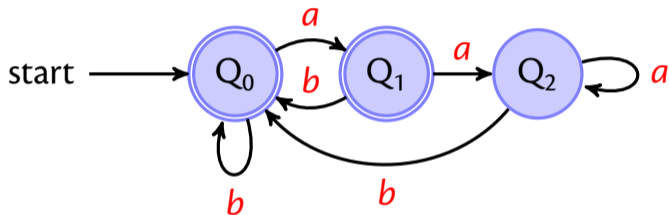
Regexps and Automata

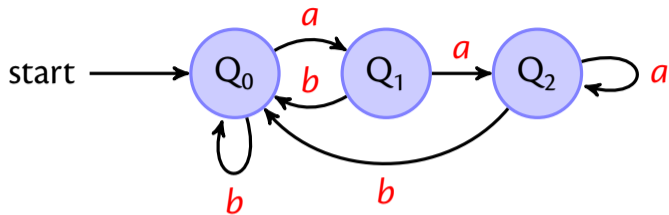


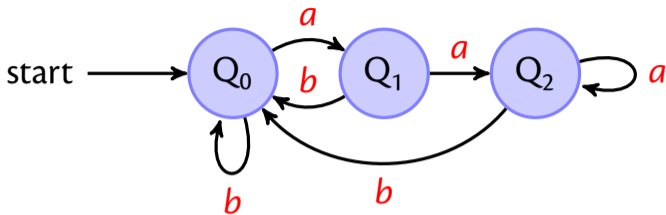
Regexps and Automata



DFA to Rexp





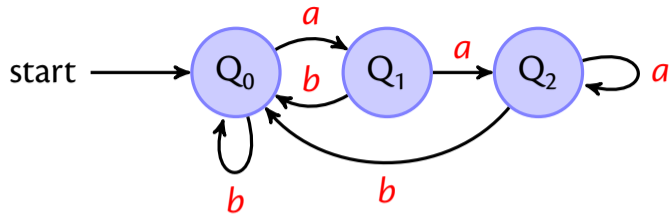


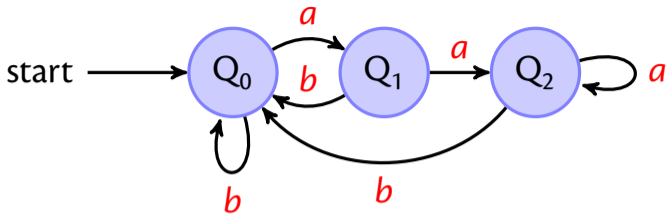
You know how to solve since school days, no?

$$Q_0 = 2Q_0 + 3Q_1 + 4Q_2$$

$$Q_1 = 2Q_0 + 3Q_1 + 1Q_2$$

$$Q_2 = 1Q_0 + 5Q_1 + 2Q_2$$

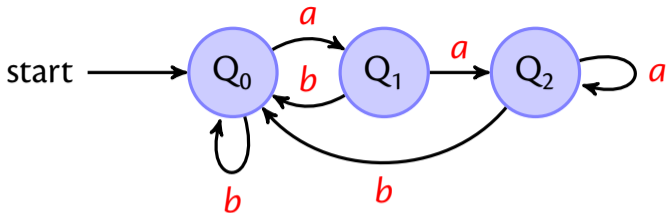




$$Q_0 = Q_0 b + Q_1 b + Q_2 b + \mathbf{1}$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$



$$Q_0 = Q_0 b + Q_1 b + Q_2 b + 1$$

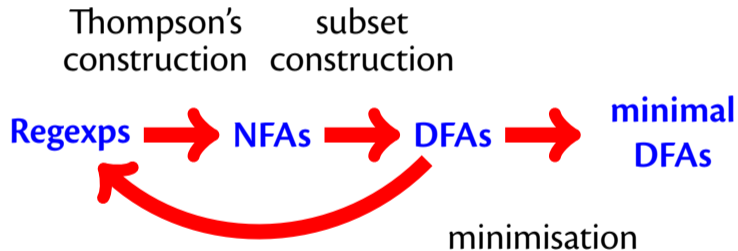
$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

Arden's Lemma:

$$\text{If } q = qr + s \text{ then } q = sr^*$$

Regexps and Automata



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Why is every finite set of strings a regular language?

Given the function

$$\text{rev}(\mathbf{0}) \stackrel{\text{def}}{=} \mathbf{0}$$

$$\text{rev}(\mathbf{1}) \stackrel{\text{def}}{=} \mathbf{1}$$

$$\text{rev}(c) \stackrel{\text{def}}{=} c$$

$$\text{rev}(r_1 + r_2) \stackrel{\text{def}}{=} \text{rev}(r_1) + \text{rev}(r_2)$$

$$\text{rev}(r_1 \cdot r_2) \stackrel{\text{def}}{=} \text{rev}(r_2) \cdot \text{rev}(r_1)$$

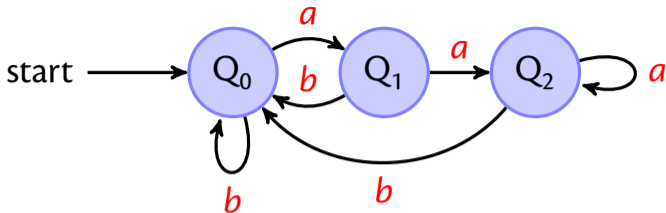
$$\text{rev}(r^*) \stackrel{\text{def}}{=} \text{rev}(r)^*$$

and the set

$$\text{Rev } A \stackrel{\text{def}}{=} \{s^{-1} \mid s \in A\}$$

prove whether

$$L(\text{rev}(r)) = \text{Rev}(L(r))$$



$$Q_0 = \mathbf{1} + Q_0 b + Q_1 b + Q_2 b$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

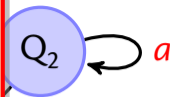
Arden's Lemma:

$$\text{If } q = qr + s \text{ then } q = sr^*$$

substitute Q_1 into Q_0 & Q_2 :

$$Q_0 = 1 + Q_0 b + Q_0 a b + Q_2 b$$

$$Q_2 = Q_0 a a + Q_2 a$$



$$Q_0 = 1 + Q_0 b + Q_1 b + Q_2 b$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

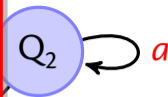
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$$Q_0 = 1 + Q_0 b + Q_0 a b + Q_2 b$$

$$Q_2 = Q_0 a a + Q_2 a$$



simplifying Q_0 :

$$Q_0 = 1 + Q_0 (b + a b) + Q_2 b$$

$$Q_2 = Q_0 a a + Q_2 a$$

$$Q_0 = 1 + Q_0 b + Q_1 b + Q_2 b$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

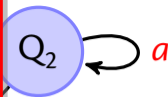
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$$Q_2 = Q_0 a a + Q_2 a$$

Arden for Q_2 :

$$Q_0 = 1 + Q_0 (b + a b) + Q_2 b$$

$$Q_2 = Q_0 a a (a^*)$$

Arden's Lemma:

$$\text{If } q = q r + s \text{ then } q = s r^*$$

substitute Q_1 into Q_0 & Q_2 :

$$Q_0 = 1 + Q_0 b + Q_0 a b + Q_2 b$$

$$Q_2 = Q_0 a a + Q_2 a$$



simplifying Q_0 :

$$Q_0 = 1 + Q_0 (b + a b) + Q_2 b$$

$$Q_2 = Q_0 a a + Q_2 a$$

Arden for Q_2 :

$$Q_0 = 1 + Q_0 (b + a b) + Q_2 b$$

$$Q_2 = Q_0 a a (a^*)$$

Arden's Lemma:

Substitute Q_2 and simplify:

$$Q_0 = 1 + Q_0 (b + a b + a a (a^*) b)$$

If $q = q r + s$ then $q = s r^*$

substitute Q_1 into Q_0 & Q_2 :

$$Q_0 = 1 + Q_0 b + Q_0 a b + Q_2 b$$

$$Q_2 = Q_0 a a + Q_2 a$$



simplifying Q_0 :

$$Q_0 = 1 + Q_0 (b + a b) + Q_2 b$$

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Arden for Q_2 :

$$Q_0 = 1 + Q_0 (b + a b) + Q_2 b$$

$$Q_2 = Q_0 a a (a^*)$$

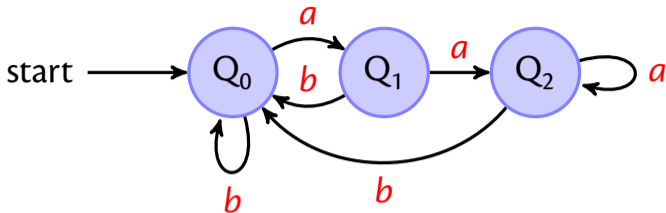
Arden's Lemma:

Substitute Q_2 and simplify:

$$Q_0 = 1 + Q_0 (b + a b + a a (a^*) b)$$

If $q = q r$ Arden again for Q_0 :

$$Q_0 = (b + a b + a a (a^*) b)^*$$



$$Q_0 = 1 + Q_0 b + Q_1 b + Q_2 b$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

Arden's Lemma:

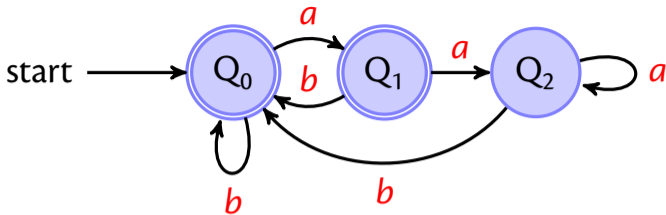
$$\text{If } q = qr + s$$

Finally:

$$Q_0 = (b + ab + aa(a^*)b)^*$$

$$Q_1 = (b + ab + aa(a^*)b)^* a$$

$$Q_2 = (b + ab + aa(a^*)b)^* aa(a^*)$$



$$Q_0 = 1 + Q_0 b + Q_1 b + Q_2 b$$

$$Q_1 = Q_0 a$$

$$Q_2 = Q_1 a + Q_2 a$$

Arden's Lemma:

$$\text{If } q = qr + s$$

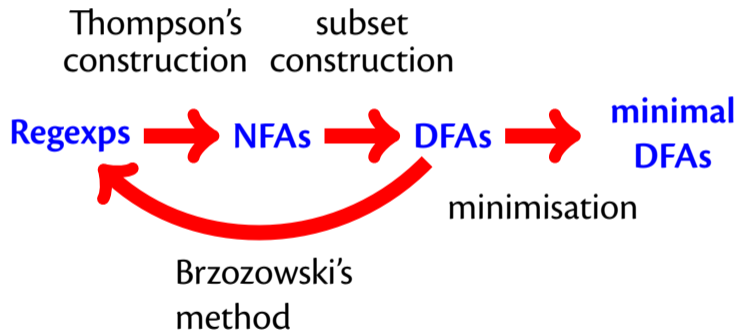
Finally:

$$Q_0 = (b + ab + aa(a^*)b)^*$$

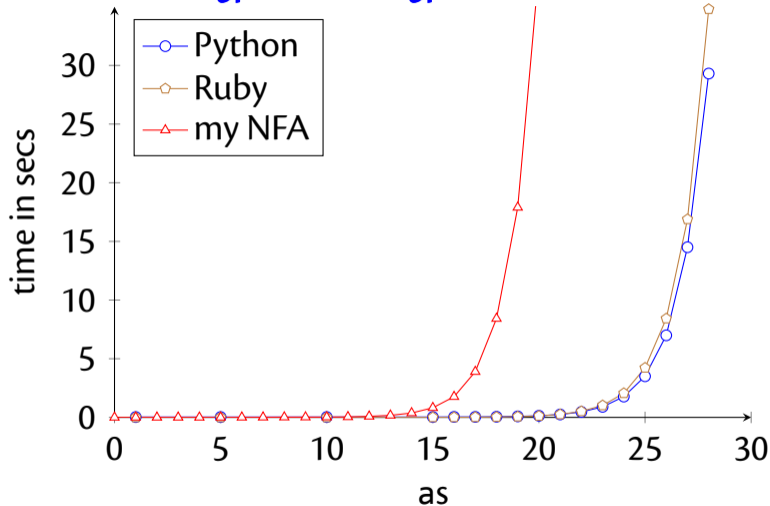
$$Q_1 = (b + ab + aa(a^*)b)^* a$$

$$Q_2 = (b + ab + aa(a^*)b)^* aa(a^*)$$

Regexps and Automata



$$a^{\{n\}} \cdot a^{\{n\}}$$



The punchline is that many existing libraries do
depth-first search in NFAs (backtracking)

Regular Languages

Two equivalent definitions:

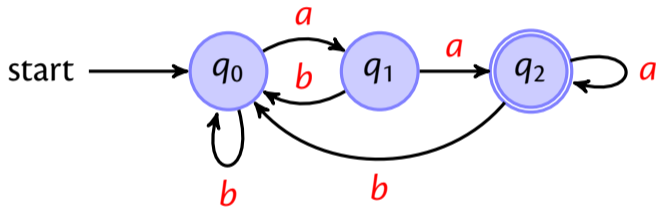
A language is **regular** iff there exists a regular expression that recognises all its strings.

A language is **regular** iff there exists an automaton that recognises all its strings.

for example $a^n b^n$ is not regular

Negation

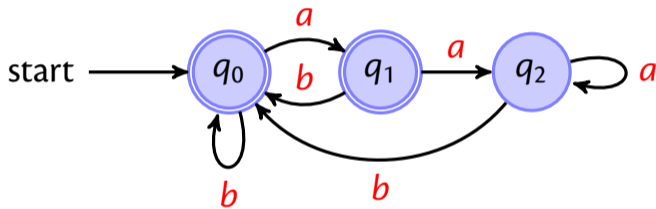
Regular languages are closed under negation:



But requires that the automaton is **completed!**

Negation

Regular languages are closed under negation:



But requires that the automaton is **completed!**