

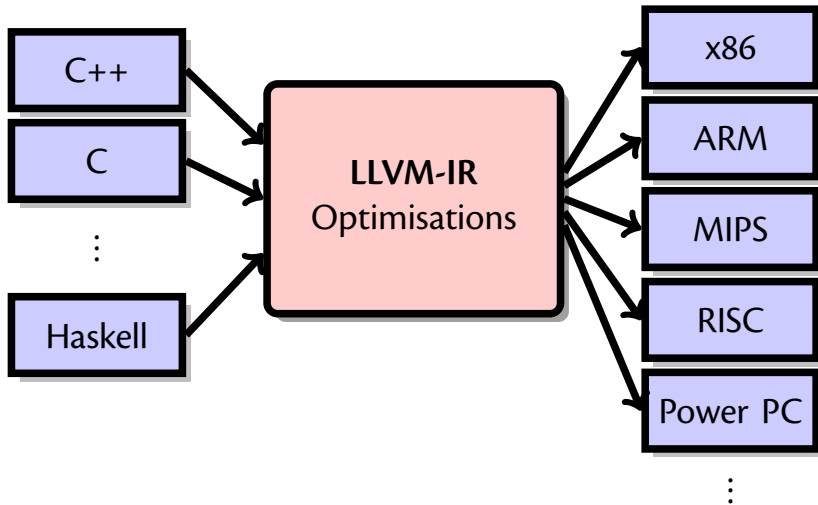
Compilers and Formal Languages

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Slides & Progs: KEATS (also homework is there)

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LLVM: Overview



Static Single-Assignment

$(1 + a) + (3 + (b * 5))$

```
1 let tmp0 = add 1 a in
2 let tmp1 = mul b 5 in
3 let tmp2 = add 3 tmp1 in
4 let tmp3 = add tmp0 tmp2
5   in tmp3
```

```
1 define i32 @fact (i32 %n) {  
2     %tmp_20 = icmp eq i32 %n, 0  
3     br i1 %tmp_20, label %if_branch_24, label %else_branch_25  
4     if_branch_24:  
5     ret i32 1  
6     else_branch_25:  
7     %tmp_22 = sub i32 %n, 1  
8     %tmp_23 = call i32 @fact (i32 %tmp_22)  
9     %tmp_21 = mul i32 %n, %tmp_23  
10    ret i32 %tmp_21  
11 }
```

```
def fact(n) = if n == 0 then 1 else n * fact(n - 1)
```

LLVM Types

boolean	i1
byte	i8
short	i16
char	i16
integer	i32
long	i64
float	float
double	double
*_	pointer to
**_	pointer to a pointer to
[_]	arrays of

```
br i1 %var, label %if_br, label %else_br
```

```
icmp eq i32 %x, %y ; for equal
```

```
icmp sle i32 %x, %y ; signed less or equal
```

```
icmp slt i32 %x, %y ; signed less than
```

```
icmp ult i32 %x, %y ; unsigned less than
```

```
%var = call i32 @foo(...args...)
```

Abstract Syntax Trees

```
// Fun language (expressions)
```

```
abstract class Exp
```

```
abstract class BExp
```

```
case class Call(name: String, args: List[Exp]) extends Exp
```

```
case class If(a: BExp, e1: Exp, e2: Exp) extends Exp
```

```
case class Write(e: Exp) extends Exp
```

```
case class Var(s: String) extends Exp
```

```
case class Num(i: Int) extends Exp
```

```
case class Aop(o: String, a1: Exp, a2: Exp) extends Exp
```

```
case class Sequence(e1: Exp, e2: Exp) extends Exp
```

```
case class Bop(o: String, a1: Exp, a2: Exp) extends BExp
```

K-(Intermediate)Language

```
abstract class KExp
```

```
abstract class KVal
```

```
// K-Values
```

```
case class KVar(s: String) extends KVal
```

```
case class KNum(i: Int) extends KVal
```

```
case class Kop(o: String, v1: KVal, v2: KVal) extends KVal
```

```
case class KCall(o: String, vrs: List[KVal]) extends KVal
```

```
case class KWrite(v: KVal) extends KVal
```

```
// K-Expressions
```

```
case class KIf(x1: String, e1: KExp, e2: KExp) extends KExp
```

```
case class KLet(x: String, v: KVal, e: KExp) extends KExp
```

```
case class KReturn(v: KVal) extends KExp
```


KLet

```
tmp0 = add 1 a  
tmp1 = mul b 5  
tmp2 = add 3 tmp1  
tmp3 = add tmp0 tmp2
```

```
KLet tmp0 , add 1 a in  
  KLet tmp1 , mul b 5 in  
    KLet tmp2 , add 3 tmp1 in  
      KLet tmp3 , add tmp0 tmp2 in  
        ...
```

```
case class KLet(x: String, e1: KVal, e2: KExp)
```

KLet

```
tmp0 = add 1 a  
tmp1 = mul b 5  
tmp2 = add 3 tmp1  
tmp3 = add tmp0 tmp2
```

```
let tmp0 = add 1 a in  
  let tmp1 = mul b 5 in  
    let tmp2 = add 3 tmp1 in  
      let tmp3 = add tmp0 tmp2 in  
        ...
```

```
case class KLet(x: String, e1: KVal, e2: KExp)
```

CPS-Translation

```
def CPS(e: Exp)(k: KVal => KExp) : KExp =  
  e match { ... }
```

the continuation k can be thought of:

```
let tmp0 = add 1 a in  
let tmp1 = mul □ 5 in  
let tmp2 = add 3 tmp1 in  
let tmp3 = add tmp0 tmp2 in  
  KReturn tmp3
```

```
def fact(n: Int) : Int = {  
  if (n == 0) 1 else n * fact(n - 1)  
}
```

```
def factC(n: Int, ret: Int => Int) : Int = {  
  if (n == 0) ret(1)  
  else factC(n - 1, x => ret(n * x))  
}
```

```
fact(10)
```

```
factC(10, identity)
```

```
def fibC(n: Int, ret: Int => Int) : Int = {  
  if (n == 0 || n == 1) ret(1) else  
  fibC(n - 1,  
    r1 => fibC(n - 2,  
      r2 => ret(r1 + r2)))  
}  
  
fibC(10, identity)
```

Are there more strings in

$L(a^*)$ or $L((a + b)^*)$?

Can you remember this HW?

- (1) How many basic regular expressions are there to match the string *abcd*?
- (2) How many if they cannot include **1** and **0**?
- (3) How many if they are also not allowed to contain stars?
- (4) How many if they are also not allowed to contain $_ + _$?

**There are more problems, than
there are programs.**

**There are more problems, than
there are programs.**

**There must be a problem for which
there is no program.**

Subsets

If $A \subseteq B$ then A has fewer or equal elements than B

$A \subseteq B$ and $B \subseteq A$

then $A = B$

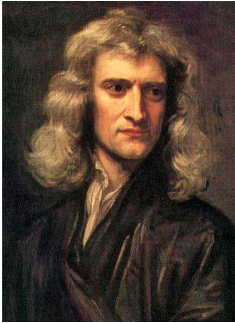


5 elements

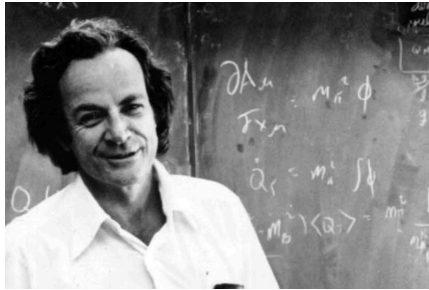


3 elements

Newton vs Feynman



classical physics



quantum physics

The Goal of the Talk

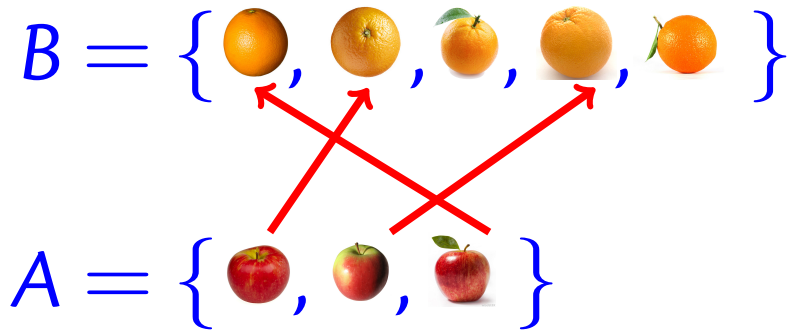
show you that something very unintuitive happens with very large sets

convince you that there are more **problems** than **programs**

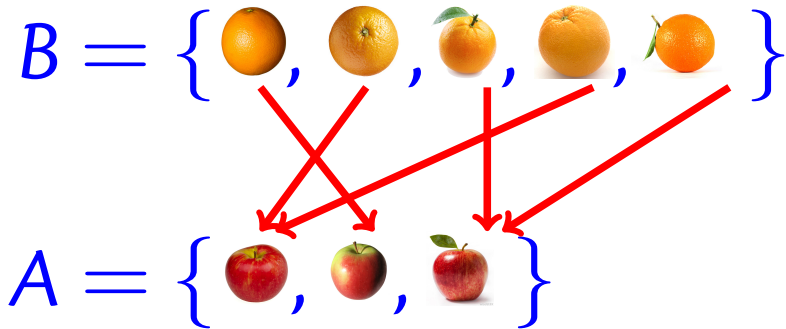
$$B = \{ \text{orange}, \text{orange}, \text{orange}, \text{orange}, \text{orange} \}$$

$$A = \{ \text{apple}, \text{apple}, \text{apple} \}$$

$$|A| = 5, |B| = 3$$



then $|A| \leq |B|$



for $=$ has to be a **one-to-one** mapping

Cardinality

$|A| \stackrel{\text{def}}{=} \text{“how many elements”}$

$$A \subseteq B \Rightarrow |A| \leq |B|$$

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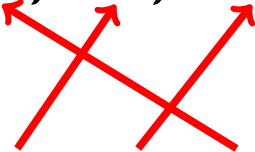
if there is an injective function

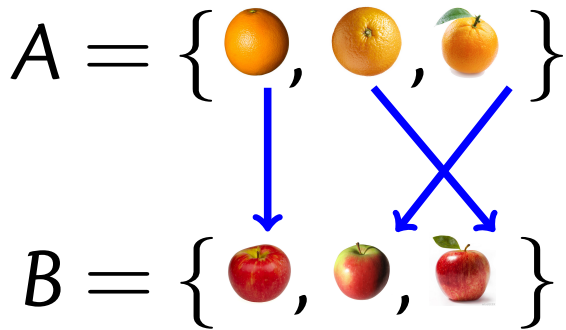
$$f: A \rightarrow B \text{ then } |A| \leq |B|$$

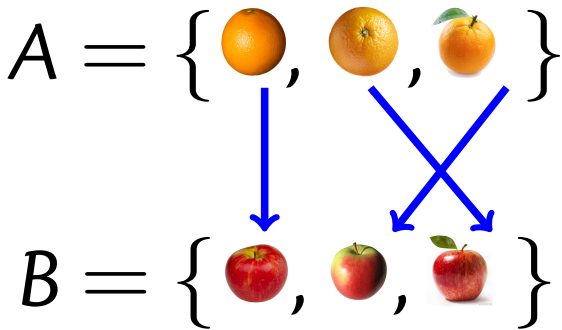
$$\forall xy. f(x) = f(y) \Rightarrow x = y$$

$A = \{ \text{orange}, \text{orange}, \text{orange} \}$

$B = \{ \text{apple}, \text{apple}, \text{apple} \}$







then $|A| = |B|$

Natural Numbers

$$\mathbb{N} \stackrel{\text{def}}{=} \{0, 1, 2, 3, \dots\}$$

Natural Numbers

$$\mathbb{N} \stackrel{\text{def}}{=} \{0, 1, 2, 3, \dots\dots\dots\}$$

A is **countable** iff $|A| \leq |\mathbb{N}|$

First Question

$$|\mathbb{N} - \{0\}| \quad ? \quad |\mathbb{N}|$$

\geq or \leq or $=$?

First Question

$$|\mathbb{N} - \{0\}| \quad ? \quad |\mathbb{N}|$$

\geq or \leq or $=$?

$$x \mapsto x + 1,$$

$$|\mathbb{N} - \{0\}| = |\mathbb{N}|$$

$$|\mathbb{N} - \{0, 1\}| \quad ? \quad |\mathbb{N}|$$

$$|\mathbb{N} - \{0, 1\}| \quad ? \quad |\mathbb{N}|$$

$$|\mathbb{N} - \mathbb{O}| \quad ? \quad |\mathbb{N}|$$

$$\mathbb{O} \stackrel{\text{def}}{=} \text{odd numbers} \quad \{1, 3, 5, \dots\}$$

$$|\mathbb{N} - \{0, 1\}| \quad ? \quad |\mathbb{N}|$$

$$|\mathbb{N} - \mathbb{O}| \quad ? \quad |\mathbb{N}|$$

$\mathbb{O} \stackrel{\text{def}}{=} \text{odd numbers} \quad \{1, 3, 5, \dots\}$

$\mathbb{E} \stackrel{\text{def}}{=} \text{even numbers} \quad \{0, 2, 4, \dots\}$

$$|\mathbb{N} \cup -\mathbb{N}| \quad ? \quad |\mathbb{N}|$$

$\mathbb{N} \stackrel{\text{def}}{=} \text{positive numbers} \quad \{0, 1, 2, 3, \dots\}$

$-\mathbb{N} \stackrel{\text{def}}{=} \text{negative numbers} \quad \{0, -1, -2, -3, \dots\}$

A is **countable** if there exists an injective $f : A \rightarrow \mathbb{N}$

A is **uncountable** if there does not exist an injective $f : A \rightarrow \mathbb{N}$

countable: $|A| \leq |\mathbb{N}|$

uncountable: $|A| > |\mathbb{N}|$

A is **countable** if there exists an injective $f : A \rightarrow \mathbb{N}$

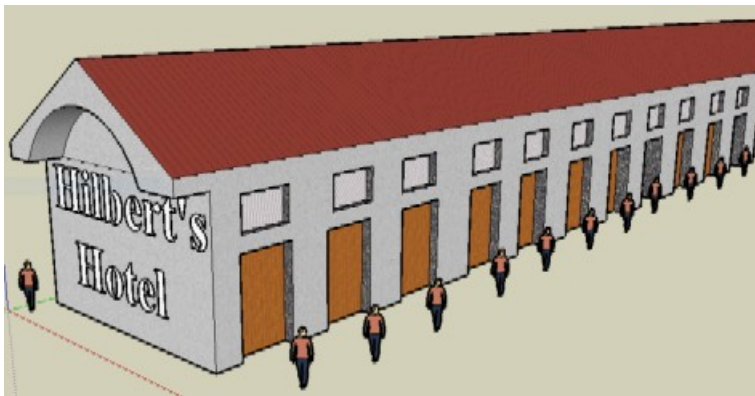
A is **uncountable** if there does not exist an injective $f : A \rightarrow \mathbb{N}$

countable: $|A| \leq |\mathbb{N}|$

uncountable: $|A| > |\mathbb{N}|$

Does there exist such an A ?

Hilbert's Hotel



...has as many rooms as there are natural numbers

Real Numbers between 0 and 1

1	3	3	3	3	3	3
2	1	2	3	4	5	6	7	
3	0	1	0	1	0	...		
4	7	8	5	3	9	...		

...

Real Numbers between 0 and 1

1	4	3	3	3	3	3
2	1	2	3	4	5	6	7	
3	0	1	0	1	0	...		
4	7	8	5	3	9	...		

...

Real Numbers between 0 and 1

1	4	3	3	3	3	3
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3	0	1	0	1	0	...		
4	7	8	5	3	9	...		

...

Real Numbers between 0 and 1

1	4	3	3	3	3	3
2	1	3	3	4	5	6	7	
3	0	1	1	1	0	...		
4	7	8	5	3	9	...		

...

Real Numbers between 0 and 1

1	4	3	3	3	3	3
2	1	3	3	4	5	6	7	
3	0	1	1	1	0	...		
4	7	8	5	4	9	...		

...

Real Numbers between 0 and 1

1	4	3	3	3	3	3
2	1	3	3	4	5	6	7	
3	0	1	1	1	0	...		
4	7	8	5	4	9	...		

...

$$|\mathbb{N}| < |\mathbb{R}|$$

The Set of Problems

 \mathcal{N}_0

	0	1	2	3	4	5	...
1	0	1	0	1	0	1	...
2	0	0	0	1	1	0	0
3	0	0	0	0	0	...	
4	1	1	0	1	1	...	

...

The Set of Problems

 \aleph_0

	0	1	2	3	4	5	...
1	0	1	0	1	0	1	...
2	0	0	0	1	1	0	0
3	0	0	0	0	0	...	
4	1	1	0	1	1	...	

...

$$|\text{Progs}| = |\mathbb{N}| < |\text{Probs}|$$

Halting Problem

Assume a program H that decides for all programs A and all input data D whether

$H(A, D) \stackrel{\text{def}}{=} 1$ iff $A(D)$ terminates

$H(A, D) \stackrel{\text{def}}{=} 0$ otherwise

Halting Problem (2)

Given such a program H define the following program C : for all programs A

$$C(A) \stackrel{\text{def}}{=} 0 \text{ iff } H(A, A) = 0$$

$$C(A) \stackrel{\text{def}}{=} \text{loops otherwise}$$

Contradiction

$H(C, C)$ is either 0 or 1.

$$H(C, C) = 1 \xRightarrow{\text{def } H} C(C) \downarrow \xRightarrow{\text{def } C} H(C, C) = 0$$

$$H(C, C) = 0 \xRightarrow{\text{def } H} C(C) \text{ loops} \xRightarrow{\text{def } C}$$

$$H(C, C) = 1$$

Contradiction in both cases. So H cannot exist.

Take Home Points

there are sets that are more infinite than others

even with the most powerful computer we can imagine, there are problems that cannot be solved by any program

in CS we actually hit quite often such problems (halting problem)

