Handout 5 (Lexing)

Whenever you want to design a new programming language or implement a compiler for an existing language, the first task is to fix the basic "words" of the language. For example what are the keywords, or reserved words, of the language, what are permitted identifiers, numbers, expressions and so on. One convenient way to do this is, of course, by using regular expressions.

In this course we want to take a closer look at the WHILE programming language. This is a simple imperative programming language consisting of arithmetic expressions, assignments, if-statements and loops. For example the Fibonacci program can be written in this language as follows:

The keywords in this language will be

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while, if, then, else, write, read
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In addition we will have some common operators, such as <, >, := and so on, as well as numbers and strings (which we however ignore for the moment). We also need to specify what the "whitespace" is in our programming language and what comments should look like. As a first try, we might specify the regular expressions for our language roughly as follows

Having the regular expressions in place, the problem we have to solve is: given a string of our programming language, which regular expression matches which part of the string. By solving this problem, we can split up a string of our language into components. For example given the input string

we expect it is split up as follows

if _ true _ then _ x + 2 _ else _ x + 3

This process of splitting up an input string into components is often called *lexing* or *scanning*. It is usually the first phase of a compiler. Note that the separation into words cannot, in general, be done by just looking at whitespaces: while if and true are separated by a whitespace in the example above, this is not always the case. As can be seen the three components in x+2 are not separated by any whitespace. Another reason for recognising whitespaces explicitly is that in some languages, for example Python, whitespaces matters, that is carry meaning. However in our small language we will eventually just filter out all whitespaces and also all comments.

Lexing not just separates a string into its components, but also classifies the components, meaning it explicitly records that if is a keyword, —a whitespace, true an identifier and so on. For the moment, though, we will only focus on the simpler problem of just splitting up a string into components.

There are a few subtleties we need to consider first. For example, say the string is

then there are two possibilities for how it can be split up: either we regard the input as the keyword if followed by the identifier foo (both regular expressions match) or we regard iffoo as a single identifier. The choice that is often made in lexers is to look for the longest possible match. This leaves iffoo as the only match in this case (since it is longer than if).

Unfortunately, the convention about the longest match does not yet make the process of lexing completely deterministic. Consider the string

Clearly, this string should be identified as a keyword. The problem is that also the regular expression *IDENT* for identifiers matches this string. To overcome this ambiguity we need to rank our regular expressions. In our running example we just use the ranking

$$KEYWORD < IDENT < OP < \dots$$

So even if both regular expressions match in the example above, we give preference to the regular expression for keywords.

Let us see how our algorithm for lexing works in detail. In addition to the functions *nullable* and *der*, it will use the function *zeroable* defined as follows:

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 \begin{array}{lll} zeroable(\varnothing) & \stackrel{\mathrm{def}}{=} & true \\ zeroable(\varepsilon) & \stackrel{\mathrm{def}}{=} & false \\ zeroable(c) & \stackrel{\mathrm{def}}{=} & false \\ zeroable(r_1 + r_2) & \stackrel{\mathrm{def}}{=} & zeroable(r_1) \wedge zeroable(r_2) \\ zeroable(r_1 \cdot r_2) & \stackrel{\mathrm{def}}{=} & zeroable(r_1) \vee zeroable(r_2) \\ zeroable(r^*) & \stackrel{\mathrm{def}}{=} & false \end{array}
```

Recall that the function nullable(r) tests whether a regular expression can match the empty string. The function zeroable, on the other hand, tests whether a regular expression cannot match anything at all. The mathematical way of stating this property is

$$zeroable(r)$$
 if and only if $L(r) = \emptyset$

For what follows let us fix a set of regular expressions rs as being

specifying the "words" of our programming language. The algorithm takes as input the *rs* and a string, say

$$c_1 c_2 c_3 c_4 \dots$$

and tries to chop off one word from the beginning of the string. If none of the regular expression in rs matches, we will just return the empty string.

The crucial idea in the algorithm is to build the derivatives of all regular expressions in rs with respect to the first character c_1 . Then we take the results and continue with building the derivatives with respect to c_2 until we have either exhausted our input string or all of the regular expressions are "zeroable". Suppose the input string is

then building the derivatives with respect to i gives

	zeroable
der i (KEYWORD)	no
der i (IDENT)	no
der i (WHITESPACE)	ves

We can eliminate WHITESPACE as a potential candidate, because no derivative can go from zeroable = yes to no. That leaves the other two regular expressions as potential candidate and we have to consider the next character, f, from the input string

Since both are 'no', we have to continue with 2 from the input string

Although we now know that the beginning is definitely an *IDENT*, we do not yet know how much of the input string should be considered as an *IDENT*. So we still have to continue and consider the next derivative.

Since the answer is now 'yes' also in this case, we can stop: once all derivatives are zeroable, we know the regular expressions cannot match any more letters from the input. In this case we only have to go back to the derivative that is nullable. In this case it is

which means we recognised an identifier. In case where there is a choice of more than one regular expressions that are nullable, then we choose the one with the highest precedence. You can try out such a case with the input string

which can both be recognised as a keyword, but also an identifier.

While in the example above the last nullable derivative is the one directly before the derivative turns zeroable, this is not always the case. Imagine, identifiers can be letters, as permuted by the regular expression *IDENT*, but must end with an undercore.

$$NEWIDENT := LETTER \cdot (LETTER + DIGIT + _)^* \cdot _$$

If we use NEWIDENT with the input string

then it will only become *zeroable* after the _ has been analysed. In this case we have to go back to the first f because only

is nullable. As a result we recognise successfully the keyword if and the remaining string needs to be consumed by other regular expressions or lead to a lexing error.