

Compilers and Formal Languages (2)

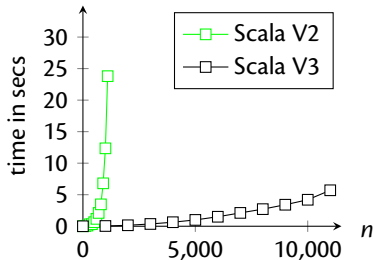
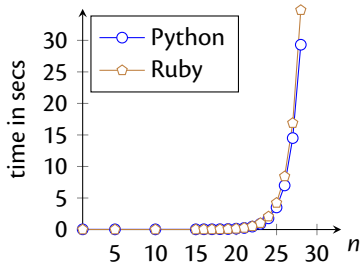
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Slides: KEATS (also homework is there)

Lets Implement an Efficient Regular Expression Matcher

Graphs: $a^{\{n\}} \cdot a^{\{n\}}$ and strings $\underbrace{a \dots a}_n$



In the handouts is a similar graph for $(a^*)^* \cdot b$ and Java 8.

Evil Regular Expressions

- Regular expression Denial of Service (ReDoS)
- Evil regular expressions
 - $a^{\{n\}} \cdot a^{\{n\}}$
 - $(a^*)^*$
 - $([a-z]^+)^*$
 - $(a + a \cdot a)^*$
 - $(a + a^?)^*$
- sometimes also called catastrophic backtracking
- ...I hope you have watched the video by the StackExchange engineer

Languages

- A **Language** is a set of strings, for example

$\{\ [], \text{hello}, \text{foobar}, a, abc \}$

- **Concatenation** of strings and languages

$\text{foo} @ \text{bar} = \text{foobar}$

$$A @ B \stackrel{\text{def}}{=} \{s_1 @ s_2 \mid s_1 \in A \wedge s_2 \in B\}$$

For example $A = \{\text{foo}, \text{bar}\}, B = \{a, b\}$

$A @ B = \{\text{fooa}, \text{foob}, \text{bar a}, \text{bar b}\}$

The Power Operation

- The ***n*th Power** of a language:

$$A^0 \stackrel{\text{def}}{=} \{\epsilon\}$$
$$A^{n+1} \stackrel{\text{def}}{=} A @ A^n$$

For example

$$A^4 = A @ A @ A @ A \quad (@ \{\epsilon\})$$
$$A^1 = A \quad (@ \{\epsilon\})$$
$$A^0 = \{\epsilon\}$$

Homework Question

- Say $A = \{[a], [b], [c], [d]\}$.

How many strings are in A^4 ?

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- Say $A = \{[a], [b], [c], [d]\}$.

How many strings are in A^4 ?

What if $A = \{[a], [b], [c], []\}$;
how many strings are then in A^4 ?

The Star Operation

- The **Kleene Star** of a language:

$$A^* \stackrel{\text{def}}{=} \bigcup_{0 \leq n} A^n$$

This expands to

$$A^0 \cup A^1 \cup A^2 \cup A^3 \cup A^4 \cup \dots$$

or

$$\{\epsilon\} \cup A \cup A @ A \cup A @ A @ A \cup A @ A @ A @ A \cup \dots$$

The Meaning of a Regular Expression

$$L(\mathbf{0}) \stackrel{\text{def}}{=} \{\}$$

$$L(\mathbf{1}) \stackrel{\text{def}}{=} \{\epsilon\}$$

$$L(c) \stackrel{\text{def}}{=} \{[c]\}$$

$$L(r_1 + r_2) \stackrel{\text{def}}{=} L(r_1) \cup L(r_2)$$

$$L(r_1 \cdot r_2) \stackrel{\text{def}}{=} \{s_1 @ s_2 \mid s_1 \in L(r_1) \wedge s_2 \in L(r_2)\}$$

$$L(r^*) \stackrel{\text{def}}{=} (L(r))^* \stackrel{\text{def}}{=} \bigcup_{0 \leq n} L(r)^n$$

L is a function from regular expressions to sets of strings (languages):

$$L : \text{Rexp} \Rightarrow \text{Set}[\text{String}]$$

Questions?

homework (written exam 80%)

coursework (20%; first one today)

submission Fridays @ 18:00 – accepted until Mondays

Semantic Derivative

- The **Semantic Derivative** of a language w.r.t. to a character c :

$$\text{Der } c A \stackrel{\text{def}}{=} \{s \mid c :: s \in A\}$$

For $A = \{\text{foo}, \text{bar}, \text{frak}\}$ then

$$\text{Der } f A = \{\text{oo}, \text{rak}\}$$

$$\text{Der } b A = \{\text{ar}\}$$

$$\text{Der } a A = \{\}$$

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$$\text{Der } a A = \{\}$$

We can extend this definition to strings

$$\text{Der } s A = \{s' \mid s @ s' \in A\}$$

The Specification for Matching

A regular expression r matches a string s provided

$$s \in L(r)$$

...and the point of the this lecture is to decide this problem as fast as possible (unlike Python, Ruby, Java etc)

Regular Expressions

Their inductive definition:

$r ::=$	\emptyset	nothing
	ϵ	empty string / "" / []
	c	single character
	$r_1 \cdot r_2$	sequence
	$r_1 + r_2$	alternative / choice
	r^*	star (zero or more)

The

```
abstract class Rexp
case object ZERO extends Rexp
case object ONE extends Rexp
case class CHAR(c: Char) extends Rexp
case class ALT(r1: Rexp, r2: Rexp) extends Rexp
case class SEQ(r1: Rexp, r2: Rexp) extends Rexp
case class STAR(r: Rexp) extends Rexp
```

$r ::= 0$	nothing
1	empty string / "" / []
c	single character
$r_1 \cdot r_2$	sequence
$r_1 + r_2$	alternative / choice
r^*	star (zero or more)

When Are Two Regular Expressions Equivalent?

$$r_1 \equiv r_2 \stackrel{\text{def}}{=} L(r_1) = L(r_2)$$

Concrete Equivalences

$$(a + b) + c \equiv a + (b + c)$$

$$a + a \equiv a$$

$$a + b \equiv b + a$$

$$(a \cdot b) \cdot c \equiv a \cdot (b \cdot c)$$

$$c \cdot (a + b) \equiv (c \cdot a) + (c \cdot b)$$

Concrete Equivalences

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$$(a \cdot b) \cdot c \equiv a \cdot (b \cdot c)$$

$$c \cdot (a + b) \equiv (c \cdot a) + (c \cdot b)$$

$$a \cdot a \not\equiv a$$

$$a + (b \cdot c) \not\equiv (a + b) \cdot (a + c)$$

Corner Cases

$$\begin{array}{l} a \cdot 0 \neq a \\ a + 1 \neq a \\ 1 \equiv 0^* \\ 1^* \equiv 1 \\ 0^* \neq 0 \end{array}$$

Simplification Rules

$$r + 0 \equiv r$$

$$0 + r \equiv r$$

$$r \cdot 1 \equiv r$$

$$1 \cdot r \equiv r$$

$$r \cdot 0 \equiv 0$$

$$0 \cdot r \equiv 0$$

$$r + r \equiv r$$

Another Homework Question

- How many basic regular expressions are there to match the string *abcd*?

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- How many if they cannot include **1** and **0**?
- How many if they are also not allowed to contain stars?
- How many if they are also not allowed to contain **_ + _**?

Brzozowski's Algorithm (1)

...whether a regular expression can match the empty string:

$$\text{nullable}(\mathbf{0}) \stackrel{\text{def}}{=} \text{false}$$

$$\text{nullable}(\mathbf{1}) \stackrel{\text{def}}{=} \text{true}$$

$$\text{nullable}(c) \stackrel{\text{def}}{=} \text{false}$$

$$\text{nullable}(r_1 + r_2) \stackrel{\text{def}}{=} \text{nullable}(r_1) \vee \text{nullable}(r_2)$$

$$\text{nullable}(r_1 \cdot r_2) \stackrel{\text{def}}{=} \text{nullable}(r_1) \wedge \text{nullable}(r_2)$$

$$\text{nullable}(r^*) \stackrel{\text{def}}{=} \text{true}$$

The Derivative of a Rexp

If r matches the string $c::s$, what is a regular expression that matches just s ?

$der\ c\ r$ gives the answer, Brzozowski 1964

The Derivative of a Rexp

$$\text{der } c \ (0) \stackrel{\text{def}}{=} 0$$

$$\text{der } c \ (1) \stackrel{\text{def}}{=} 0$$

$$\text{der } c \ (d) \stackrel{\text{def}}{=} \text{if } c = d \text{ then } 1 \text{ else } 0$$

$$\text{der } c \ (r_1 + r_2) \stackrel{\text{def}}{=} \text{der } c \ r_1 + \text{der } c \ r_2$$

$$\text{der } c \ (r_1 \cdot r_2) \stackrel{\text{def}}{=} \text{if nullable}(r_1) \\ \text{then } (\text{der } c \ r_1) \cdot r_2 + \text{der } c \ r_2 \\ \text{else } (\text{der } c \ r_1) \cdot r_2$$

$$\text{der } c \ (r^*) \stackrel{\text{def}}{=} (\text{der } c \ r) \cdot (r^*)$$

The Derivative of a Rexp

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$$\text{der } c \ (r_1 \cdot r_2) \stackrel{\text{def}}{=} \text{if nullable}(r_1) \\ \text{then } (\text{der } c \ r_1) \cdot r_2 + \text{der } c \ r_2 \\ \text{else } (\text{der } c \ r_1) \cdot r_2$$

$$\text{der } c \ (r^*) \stackrel{\text{def}}{=} (\text{der } c \ r) \cdot (r^*)$$

$$\text{ders } [] \ r \stackrel{\text{def}}{=} r$$

$$\text{ders } (c :: s) \ r \stackrel{\text{def}}{=} \text{ders } s \ (\text{der } c \ r)$$

Examples

Given $r \stackrel{\text{def}}{=} ((a \cdot b) + b)^*$ what is

$$\text{der } a \ r = ?$$

$$\text{der } b \ r = ?$$

$$\text{der } c \ r = ?$$

The Brzozowski Algorithm

matches $r s \stackrel{\text{def}}{=} \text{nullable}(\text{ders } s r)$

Brzowski: An Example

Does r_1 match abc ?

Step 1: build derivative of a and r_1 ($r_2 = \text{der } a r_1$)

Step 2: build derivative of b and r_2 ($r_3 = \text{der } b r_2$)

Step 3: build derivative of c and r_3 ($r_4 = \text{der } c r_3$)

Step 4: the string is exhausted: ($\text{nullable}(r_4)$)
test whether r_4 can recognise
the empty string

Output: result of the test
 \Rightarrow true or false

The Idea of the Algorithm

If we want to recognise the string abc with regular expression r_1 then

1 $Der a(L(r_1))$

The Idea of the Algorithm

If we want to recognise the string abc with regular expression r_1 then

- 1 $Der a (L(r_1))$
- 2 $Der b (Der a (L(r_1)))$

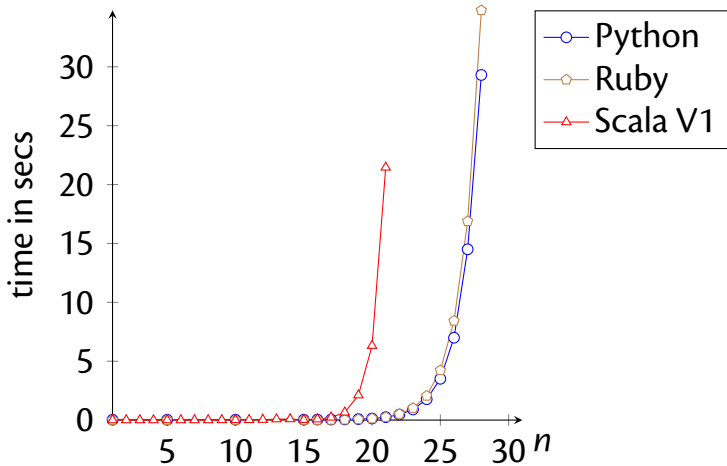
The Idea of the Algorithm

If we want to recognise the string abc with regular expression r_1 then

- 1 $Der a (L(r_1))$
- 2 $Der b (Der a (L(r_1)))$
- 3 $Der c (Der b (Der a (L(r_1))))$
- 4 finally we test whether the empty string is in this set; same for $Der abc (L(r_1))$.

The matching algorithm works similarly, just over regular expressions instead of sets.

Oops... $a^{\{n\}} \cdot a^{\{n\}}$



A Problem

We represented the “n-times” $a^{\{n\}}$ as a sequence regular expression:

1: a

2: $a \cdot a$

3: $a \cdot a \cdot a$

...

13: $a \cdot a \cdot a \cdot a \cdot a \cdot a \cdot a \cdot a \cdot a \cdot a \cdot a \cdot a \cdot a$

...

20:

This problem is aggravated with $a^?$ being represented as $a + 1$.

Solving the Problem

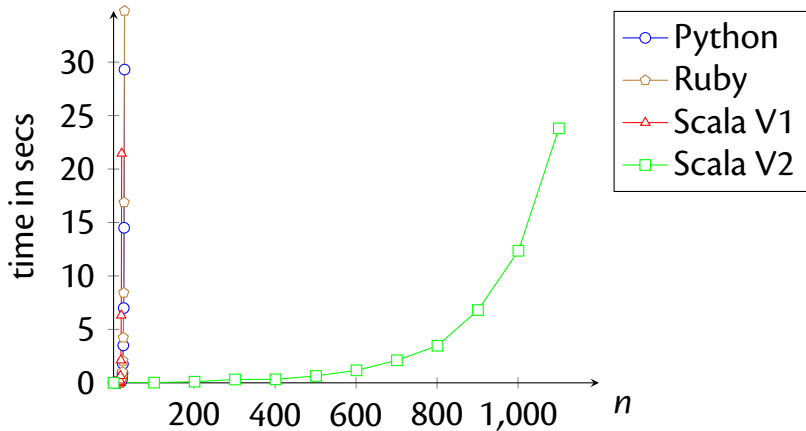
What happens if we extend our regular expressions with explicit constructors

$$r ::= \dots$$
$$| r^{\{n\}}$$
$$| r^?$$

What is their meaning?

What are the cases for *nullable* and *der*?

Brzozowski: $a^{\{n\}} \cdot a^{\{n\}}$



Examples

Recall the example of $r \stackrel{\text{def}}{=} ((a \cdot b) + b)^*$ with

$$\text{der } a r = ((\mathbf{1} \cdot b) + \mathbf{0}) \cdot r$$

$$\text{der } b r = ((\mathbf{0} \cdot b) + \mathbf{1}) \cdot r$$

$$\text{der } c r = ((\mathbf{0} \cdot b) + \mathbf{0}) \cdot r$$

What are these regular expressions equivalent to?

Simplification Rules

$$r + 0 \Rightarrow r$$

$$0 + r \Rightarrow r$$

$$r \cdot 1 \Rightarrow r$$

$$1 \cdot r \Rightarrow r$$

$$r \cdot 0 \Rightarrow 0$$

$$0 \cdot r \Rightarrow 0$$

$$r + r \Rightarrow r$$

```
def ders(s: List[Char], r: Rexp) : Rexp = s match {  
  case Nil => r  
  case c::s => ders(s, simp(der(c, r)))  
}
```

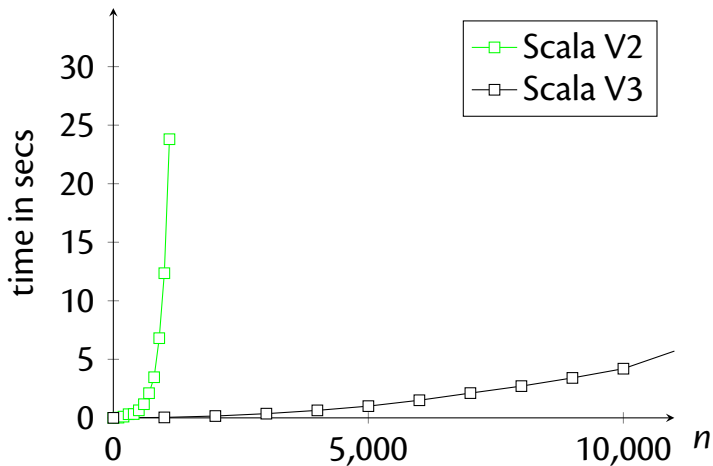


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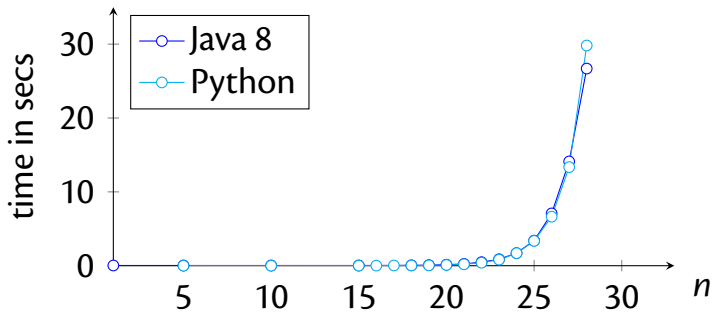
def simp(r: Rexp) : Rexp = r match {
  case ALT(r1, r2) => {
    (simp(r1), simp(r2)) match {
      case (ZERO, r2s) => r2s
      case (r1s, ZERO) => r1s
      case (r1s, r2s) =>
        if (r1s == r2s) r1s else ALT(r1s, r2s)
    }
  }
  case SEQ(r1, r2) => {
    (simp(r1), simp(r2)) match {
      case (ZERO, _) => ZERO
      case (_, ZERO) => ZERO
      case (ONE, r2s) => r2s
      case (r1s, ONE) => r1s
      case (r1s, r2s) => SEQ(r1s, r2s)
    }
  }
  case r => r
}

```

Brzozowski: $a^{\{n\}} \cdot a^{\{n\}}$



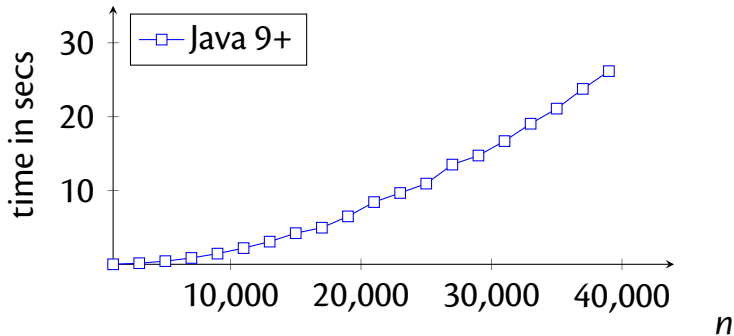
Another Example in Java 8 and Python



Regex: $(a^*)^* \cdot b$

Strings of the form $\underbrace{a \dots a}_n$

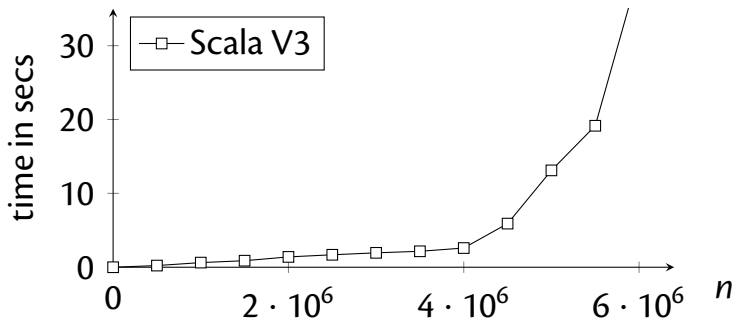
Same Example in Java 9+



Regex: $(a^*)^* \cdot b$

Strings of the form $\underbrace{a \dots a}_n$

and with Brzozowski



Regex: $(a^*)^* \cdot b$

Strings of the form $\underbrace{a \dots a}_n$

What is good about this Alg.

- extends to most regular expressions, for example $\sim r$ (next slide)
- is easy to implement in a functional language (slide after)
- the algorithm is already quite old; there is still work to be done to use it as a tokenizer (that is relatively new work)
- we can prove its correctness...

Negation of Regular Expr's

- $\sim r$ (everything that r cannot recognise)
- $L(\sim r) \stackrel{\text{def}}{=} UNIV - L(r)$
- $nullable(\sim r) \stackrel{\text{def}}{=} not(nullable(r))$
- $derc(\sim r) \stackrel{\text{def}}{=} \sim(derc r)$

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- $derc(\sim r) \stackrel{\text{def}}{=} \sim(derc r)$

Used often for recognising comments:

$$/ \cdot * \cdot (\sim ([a-z]^* \cdot * \cdot / \cdot [a-z]^*)) \cdot * \cdot /$$

Coursework

Strand 1:

- Submission on Friday 12 October accepted until Monday 15 @ 18:00
- source code needs to be submitted as well
- you can re-use my Scala code from KEATS or use any programming language you like
- <https://nms.kcl.ac.uk/christian.urban/ProgInScala2ed.pdf>

Proofs about Rexp

Remember their inductive definition:

$$r ::= \begin{array}{l} 0 \\ 1 \\ c \\ r_1 \cdot r_2 \\ r_1 + r_2 \\ r^* \end{array}$$

If we want to prove something, say a property $P(r)$, for all regular expressions r then ...

Proofs about Rexp (2)

- P holds for 0 , 1 and c
- P holds for $r_1 + r_2$ under the assumption that P already holds for r_1 and r_2 .
- P holds for $r_1 \cdot r_2$ under the assumption that P already holds for r_1 and r_2 .
- P holds for r^* under the assumption that P already holds for r .

Proofs about Rexp (3)

Assume $P(r)$ is the property:

$nullable(r)$ if and only if $[\] \in L(r)$

Proofs about Rexp (4)

$$\text{rev}(\mathbf{0}) \stackrel{\text{def}}{=} \mathbf{0}$$

$$\text{rev}(\mathbf{1}) \stackrel{\text{def}}{=} \mathbf{1}$$

$$\text{rev}(c) \stackrel{\text{def}}{=} c$$

$$\text{rev}(r_1 + r_2) \stackrel{\text{def}}{=} \text{rev}(r_1) + \text{rev}(r_2)$$

$$\text{rev}(r_1 \cdot r_2) \stackrel{\text{def}}{=} \text{rev}(r_2) \cdot \text{rev}(r_1)$$

$$\text{rev}(r^*) \stackrel{\text{def}}{=} \text{rev}(r)^*$$

We can prove

$$L(\text{rev}(r)) = \{s^{-1} \mid s \in L(r)\}$$

by induction on r .

Correctness Proof for our Matcher

- We started from

$$s \in L(r)$$

$$\Leftrightarrow \square \in \text{Ders } s (L(r))$$

Correctness Proof for our Matcher

- We started from

$$s \in L(r)$$

$$\Leftrightarrow [] \in \text{Ders } s (L(r))$$

- if we can show $\text{Ders } s (L(r)) = L(\text{ders } s r)$ we have

$$\Leftrightarrow [] \in L(\text{ders } s r)$$

$$\Leftrightarrow \text{nullable}(\text{ders } s r)$$

$$\stackrel{\text{def}}{=} \text{matches } s r$$

Proofs about Rexp (5)

Let $Der\ c\ A$ be the set defined as

$$Der\ c\ A \stackrel{\text{def}}{=} \{s \mid c :: s \in A\}$$

We can prove

$$L(\text{der}\ c\ r) = Der\ c\ (L(r))$$

by induction on r .

Proofs about Strings

If we want to prove something, say a property $P(s)$, for all strings s then ...

- P holds for the empty string, and
- P holds for the string $c::s$ under the assumption that P already holds for s

Proofs about Strings (2)

We can then prove

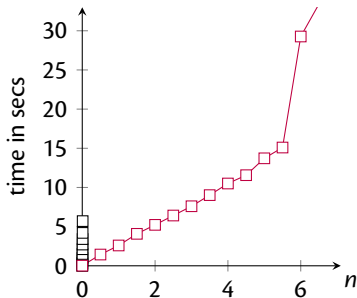
$$\text{Ders } s (L(r)) = L(\text{ders } s r)$$

We can finally prove

$$\text{matches } s r \text{ if and only if } s \in L(r)$$

Epilogue

Graph: $a^{\{n\}} \cdot a^{\{n\}}$

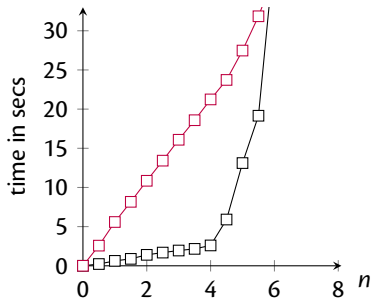


—□— Scala V3

—□— Scala V4

$\cdot 10^6$

Graph: $(a^*)^* \cdot b$



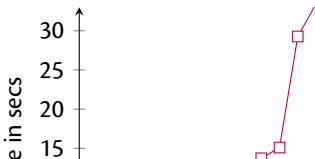
—□— Scala V3

—□— Scala V4

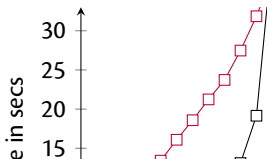
$\cdot 10^6$

Epilogue

Graph: $a^{?{n}} \cdot a^{n}$



Graph: $(a^*)^* \cdot b$



```
def ders2(s: List[Char], r: Rexp) : Rexp = (s, r) match {  
  case (Nil, r) => r  
  case (s, ZERO) => ZERO  
  case (s, ONE) => if (s == Nil) ONE else ZERO  
  case (s, CHAR(c)) => if (s == List(c)) ONE else  
                        if (s == Nil) CHAR(c) else ZERO  
  case (s, ALT(r1, r2)) => ALT(ders2(s, r1), ders2(s, r2))  
  case (c::s, r) => ders2(s, simp(der(c, r)))  
}
```