

Automata and Formal Languages (5)

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Slides: KEATS (also home work is there)

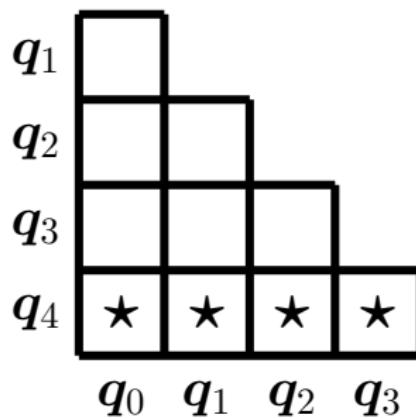
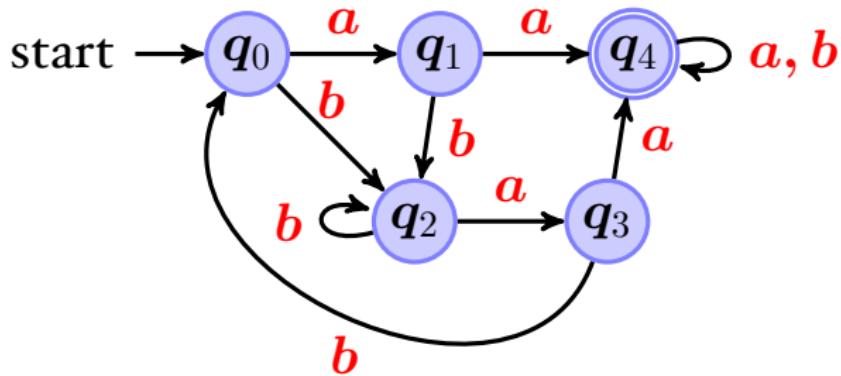
DFA Minimisation

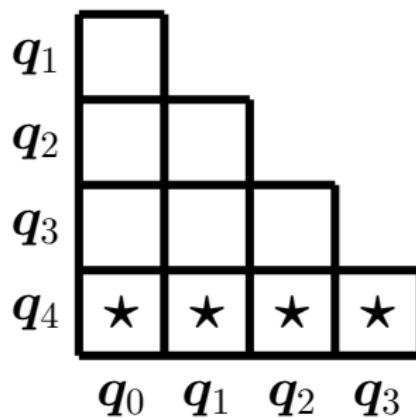
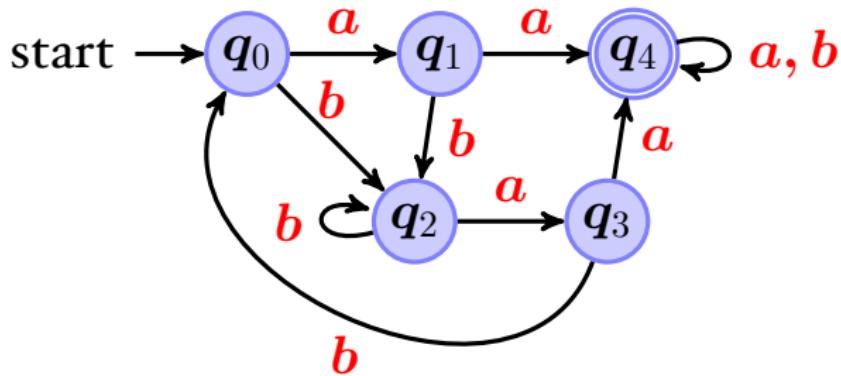
- ➊ Take all pairs (q, p) with $q \neq p$
- ➋ Mark all pairs that accepting and non-accepting states
- ➌ For all unmarked pairs (q, p) and all characters c tests whether

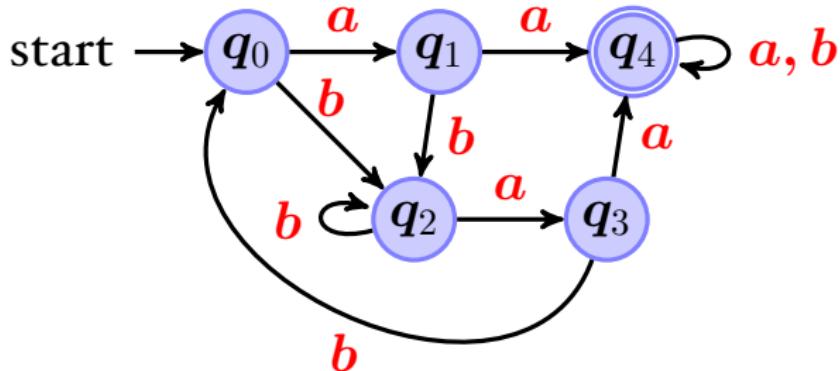
$$(\delta(q, c), \delta(p, c))$$

are marked. If yes, then also mark (q, p) .

- ➍ Repeat last step until no change.
- ➎ All unmarked pairs can be merged.

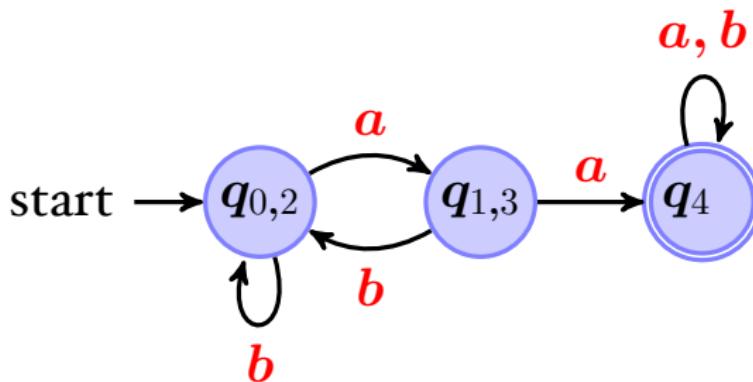




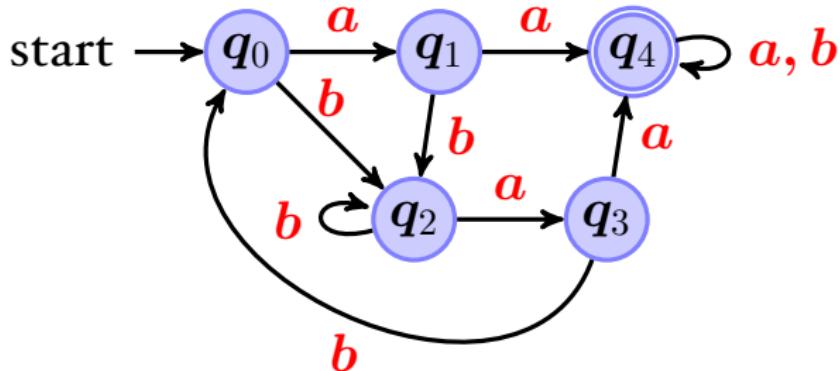


| | | | |
|-------|---|---|---|
| q_1 | ★ | | |
| q_2 | | ★ | |
| q_3 | ★ | | ★ |
| q_4 | ★ | ★ | ★ |

$q_0 \quad q_1 \quad q_2 \quad q_3 \quad q_4$

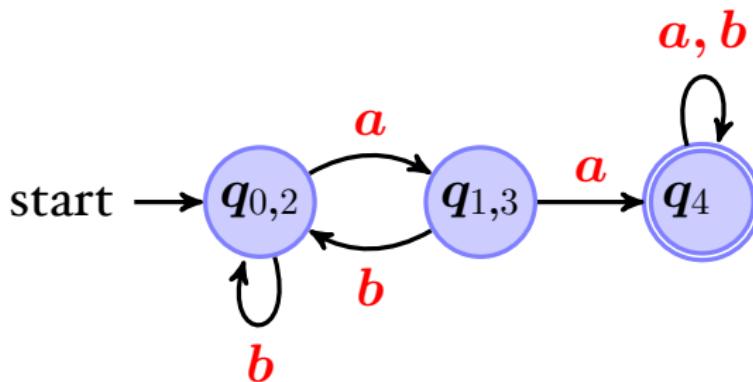


minimal automaton

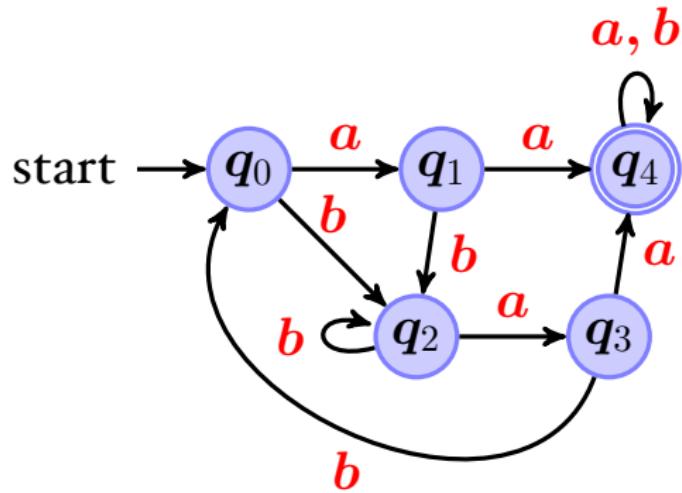


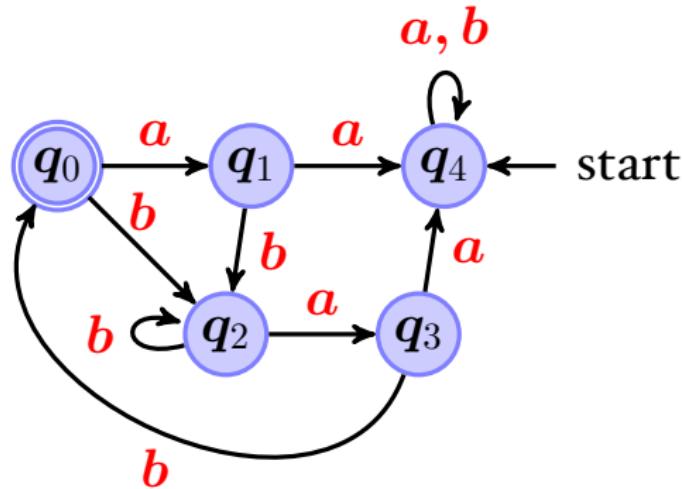
| | | | |
|-------|---|---|---|
| q_1 | ★ | | |
| q_2 | | ★ | |
| q_3 | ★ | | ★ |
| q_4 | ★ | ★ | ★ |

$q_0 \quad q_1 \quad q_2 \quad q_3 \quad q_4$

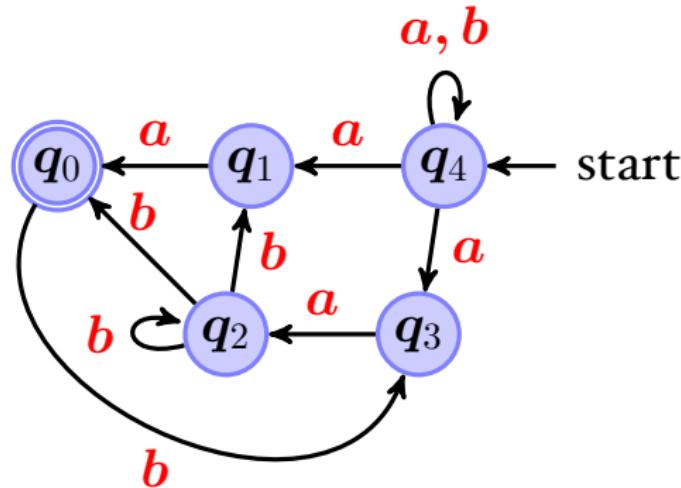


minimal automaton

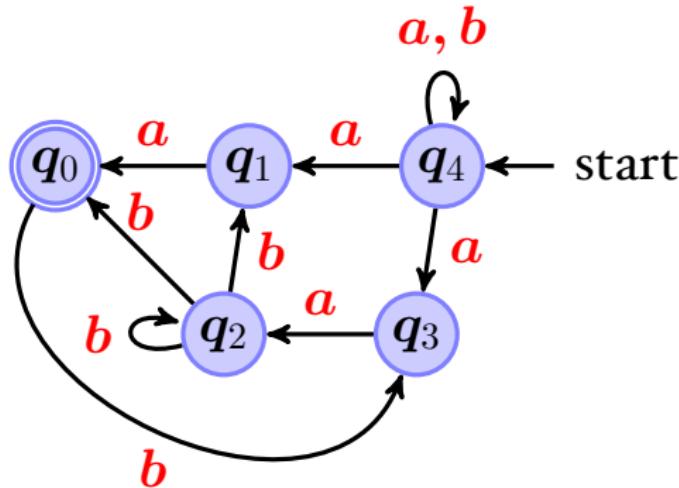




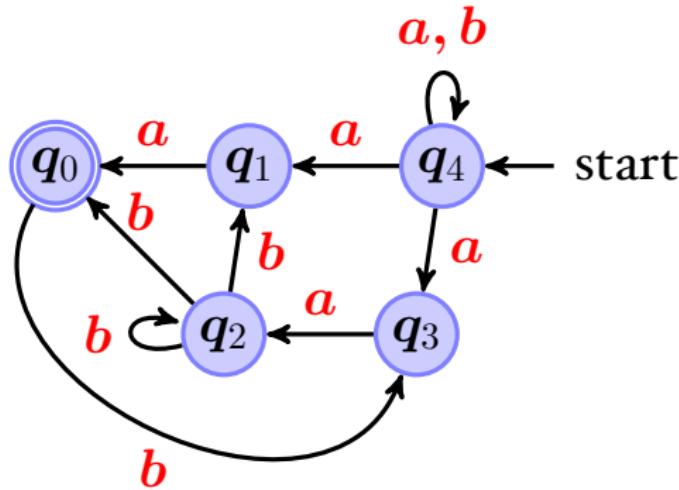
- exchange initial / accepting states



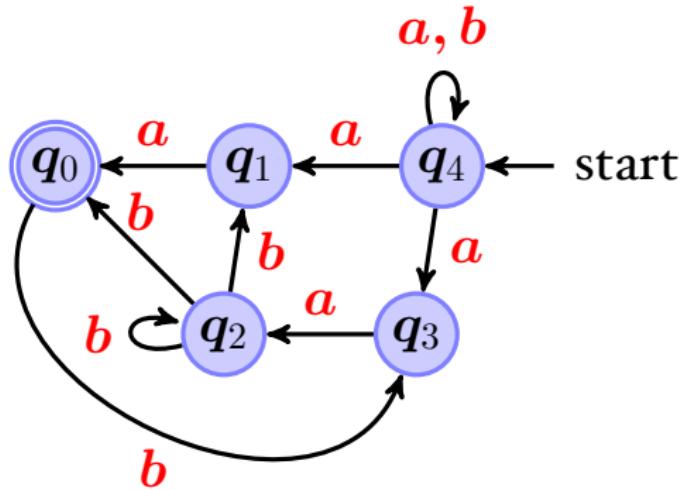
- exchange initial / accepting states
- reverse all edges



- exchange initial / accepting states
- reverse all edges
- subset construction \Rightarrow DFA



- exchange initial / accepting states
- reverse all edges
- subset construction \Rightarrow DFA
- repeat once more



- exchange initial / accepting states
- reverse all edges
- subset construction \Rightarrow DFA
- repeat once more \Rightarrow minimal DFA

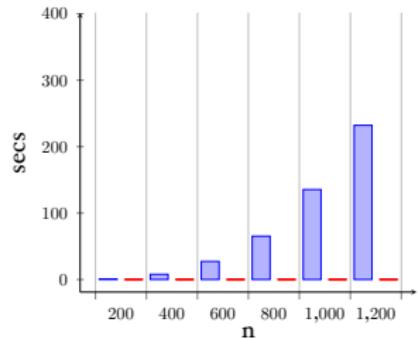
```
1 write "Input a number ";
2 read n;
3 x := 0;
4 y := 1;
5 while n > 0 do {
6     temp := y;
7     y := x + y;
8     x := temp;
9     n := n - 1
10 };
11 write "Result ";
12 write y
```

```
1 write "Input a number ";
2 read n;
3 while n > 1 do {
4     if n % 2 == 0
5         then n := n/2
6     else n := 3*n+1;
7 }
8 write "Yes";
```

```

1 start := 1000;
2 x := start;
3 y := start;
4 z := start;
5 while 0 < x do {
6   while 0 < y do {
7     while 0 < z do { z := z - 1 };
8     z := start;
9     y := y - 1
10  };
11  y := start;
12  x := x - 1
13  };

```



”if true then then 42 else +”

KEYWORD:

if, then, else,

WHITE SPACE:

”, \n,

IDENT:

LETTER · (LETTER + DIGIT + _)*

NUM:

(NONZERO DIGIT · DIGIT*) + 0

OP:

+

COMMENT:

/* · (ALL* · */ · ALL*) · */

"if true then then 42 else +"

KEYWORD(if),
WHITESPACE,
IDENT(true),
WHITESPACE,
KEYWORD(then),
WHITESPACE,
KEYWORD(then),
WHITESPACE,
NUM(42),
WHITESPACE,
KEYWORD(else),
WHITESPACE,
OP(+)

"if true then then 42 else +"

KEYWORD(if),
IDENT(true),
KEYWORD(then),
KEYWORD(then),
NUM(42),
KEYWORD(else),
OP(+)

Two Rules

- Longest match rule (“maximal munch rule”): The longest initial substring matched by any regular expression is taken as next token.
- Rule priority: For a particular longest initial substring, the first regular expression that can match determines the token.

Grammars

$$\begin{aligned}E &\rightarrow F + (F \cdot " * " \cdot F) + (F \cdot " \backslash " \cdot F) \\F &\rightarrow T + (T \cdot " + " \cdot T) + (T \cdot " - " \cdot T) \\T &\rightarrow \text{num} + ("(" \cdot E \cdot "))\end{aligned}$$

E , F and T are non-terminals

E is start symbol

num , $($, $)$, $+$...are terminals

$(2 * 3) + (3 + 4)$

$$\begin{array}{lcl}
 E & \rightarrow & F + (F \cdot " * " \cdot F) + (F \cdot " \backslash " \cdot F) \\
 F & \rightarrow & T + (T \cdot "+" \cdot T) + (T \cdot "-" \cdot T) \\
 T & \rightarrow & num + ("(" \cdot E \cdot ")")
 \end{array}$$

$(2 * 3) + (3 + 4)$

