

Coursework 2

This coursework is worth 3% and is due on 27 November at 16:00. You are asked to

1. implement a tokeniser for the WHILE language,
2. implement a parser and an evaluator for boolean and arithmetic expressions, and
3. write a WHILE program for printing out prime numbers.

You need to submit a document containing the answers for the questions below. You can do the implementation in any programming language you like, but you need to submit the source code with which you answered the questions. However, the coursework will *only* be judged according to the answers. You can submit your answers in a txt-file or as pdf.

Question 1 (marked with 1%)

Implement a tokeniser for the WHILE language. You first need to design the appropriate regular expressions for the following nine syntactic entities:

1. keywords are

```
while, if, then, else, do, for, to, true, false and also, or else,  
read, write
```
2. operators are

```
+, -, *, %, ==, !=, >, <, :=
```
3. strings are enclosed by " . . . "
4. parentheses are (, {, } and }
5. there are semicolons ;
6. whitespaces are either " " or \n
7. comments either start with \\
(indicated by \n), or they can also run over several lines but then need to be enclosed by /* as the beginning marker and */ as the end marker
8. identifiers are letters followed by underscores _, letters or digits
9. numbers are 0, 1, . . .

Once you have implemented all regular expressions for 1 - 9, then give the token sequence for the Fibonacci program shown below in Fig. 1.

Question 2 (marked with 1%)

Implement parser combinators and an evaluation function for arithmetic and boolean expressions. Arithmetic operations should include +, -, * and % (quotient). Boolean operations should include == (equal), != (unequal), < and >.

Using the parser and evaluation function, calculate the values for

- $17 < 3 * 3 * 3$
- $(29 - 20) * 3$
- $79 - 20 * 3$
- $2 * 2 != 12 \% 3$

Question 3 (marked with 1%)

Write a program in the WHILE programming language that prints out all prime numbers between 0 and a fixed number (say 100). Take the grammar of this language from the lectures. As another guidance have a look at the Fibonacci program and “three-nested-loops” program shown below. For example, printing a variable x in the WHILE language can be done by using the command write x.

```
1  /* Fibonacci sequence implemented in
2     the WHILE language */
3
4  write "Input a number ";
5  read n;
6  x := 0;    // start values
7  y := 1;
8  while n > 0 do {
9     temp := y;
10    y := x + y;
11    x := temp;
12    n := n - 1 // decrement counter
13 };
14 write "Result ";
15 write y
```

Figure 1: Fibonacci program in the WHILE language.

```
1 start := 1000;
2 x := start;
3 y := start;
4 z := start;
5 while 0 < x do {
6   while 0 < y do {
7     while 0 < z do { z := z - 1 };
8     z := start;
9     y := y - 1
10  };
11  y := start;
12  x := x - 1
13  };
```

Figure 2: The three-nested-loops program in the WHILE language. Usually used for timing measurements.