

Automata and Formal Languages (3)

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Regular Expressions

They are often used to recognise:

- symbols, digits
- identifiers
- numbers (non-leading zeros)
- keywords
- comments

<http://www.regexper.com>

Last Week

Last week I showed you a regular expression matcher which works provably in all cases.

matcher r s if and only if $s \in L(r)$

by Janusz Brzozowski (1964)

The Derivative of a Rexp

$$\mathit{der} \ c (\emptyset) \stackrel{\text{def}}{=} \emptyset$$

$$\mathit{der} \ c (\epsilon) \stackrel{\text{def}}{=} \emptyset$$

$$\mathit{der} \ c (d) \stackrel{\text{def}}{=} \text{if } c = d \text{ then } \epsilon \text{ else } \emptyset$$

$$\mathit{der} \ c (r_1 + r_2) \stackrel{\text{def}}{=} \mathit{der} \ c r_1 + \mathit{der} \ c r_2$$

$$\mathit{der} \ c (r_1 \cdot r_2) \stackrel{\text{def}}{=} \text{if } \mathit{nullable}(r_1) \\ \text{then } (\mathit{der} \ c r_1) \cdot r_2 + \mathit{der} \ c r_2 \\ \text{else } (\mathit{der} \ c r_1) \cdot r_2$$

$$\mathit{der} \ c (r^*) \stackrel{\text{def}}{=} (\mathit{der} \ c r) \cdot (r^*)$$

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$$\mathit{ders} \ [] \ r \stackrel{\text{def}}{=} r$$

$$\mathit{ders} (c :: s) \ r \stackrel{\text{def}}{=} \mathit{ders} \ s (\mathit{der} \ c r)$$

To see what is going on, define

$$Der\ c\ A \stackrel{\text{def}}{=} \{s \mid c::s \in A\}$$

For $A = \{\text{"foo"}, \text{"bar"}, \text{"frak"}\}$ then

$$Der\ f\ A = \{\text{"oo"}, \text{"rak"}\}$$

$$Der\ b\ A = \{\text{"ar"}\}$$

$$Der\ a\ A = \emptyset$$

The Idea of the Algorithm

If we want to recognise the string "abc" with regular expression r then

- $Der a(L(r))$

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- 1 $Der a (L(r))$
- 2 $Der b (Der a (L(r)))$

The Idea of the Algorithm

If we want to recognise the string "*abc*" with regular expression *r* then

- 1 $Der\ a\ (L(r))$
- 2 $Der\ b\ (Der\ a\ (L(r)))$
- 3 $Der\ c\ (Der\ b\ (Der\ a\ (L(r))))$

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If we want to recognise the string "abc" with regular expression r then

- 1 $Der\ a\ (L(r))$
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The Idea of the Algorithm

If we want to recognise the string "abc" with regular expression r then

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The matching algorithm works similarly, just over regular expression than sets.

Input: string "*abc*" and regular expression *r*

- 1 *der a r*
- 2 *der b (der a r)*
- 3 *der c (der b (der a r))*

Input: string "abc" and regular expression r

- 1 $der\ a\ r$
- 2 $der\ b\ (der\ a\ r)$
- 3 $der\ c\ (der\ b\ (der\ a\ r))$
- 4 finally check whether the latter regular expression can match the empty string

We proved already

nullable(*r*) if and only if $\epsilon \in L(r)$

by induction on the regular expression.

We need to prove

$$L(\mathit{der} \ c \ r) = \mathit{Der} \ c \ (L(r))$$

by induction on the regular expression.

Proofs about Rexps

- P holds for \emptyset , ϵ and c
- P holds for $r_1 + r_2$ under the assumption that P already holds for r_1 and r_2 .
- P holds for $r_1 \cdot r_2$ under the assumption that P already holds for r_1 and r_2 .
- P holds for r^* under the assumption that P already holds for r .

Proofs about Natural Numbers and Strings

- P holds for 0 and
- P holds for $n + 1$ under the assumption that P already holds for n

- P holds for $""$ and
- P holds for $c :: s$ under the assumption that P already holds for s

Languages

A **language** is a set of strings.

A **regular expression** specifies a language.

A language is **regular** iff there exists a regular expression that recognises all its strings.

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not all languages are regular, e.g. $a^n b^n$.

Regular Expressions

$r ::=$	\emptyset	null
	ϵ	empty string / "" / []
	c	character
	$r_1 \cdot r_2$	sequence
	$r_1 + r_2$	alternative / choice
	r^*	star (zero or more)

How about ranges $[a-z]$, r^+ and $!r$?

Negation of Regular Expr's

- $!r$ (everything that r cannot recognise)
- $L(!r) \stackrel{\text{def}}{=} \text{UNIV} - L(r)$
- $\text{nullable}(!r) \stackrel{\text{def}}{=} \text{not}(\text{nullable}(r))$
- $\text{der } c(!r) \stackrel{\text{def}}{=} !(\text{der } c r)$

Regular Languages

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Do you think there are languages that are **not** regular?

Regular Exp's for Lexing

Lexing separates strings into “words” / components.

- Identifiers (non-empty strings of letters or digits, starting with a letter)
- Numbers (non-empty sequences of digits omitting leading zeros)
- Keywords (else, if, while, ...)
- White space (a non-empty sequence of blanks, newlines and tabs)
- Comments

Automata

A deterministic finite automaton consists of:

- a set of states
- one of these states is the start state
- some states are accepting states, and
- there is transition function

which takes a state as argument and a character and produces a new state

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